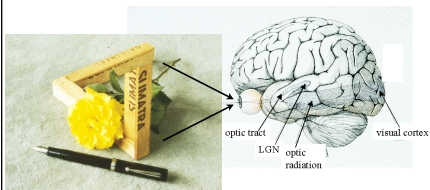


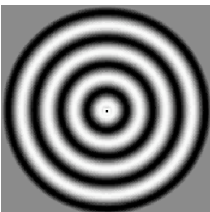
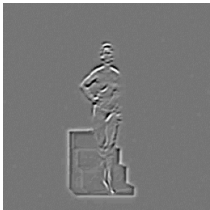
The “big picture”

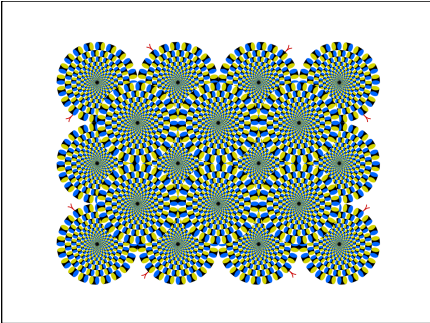
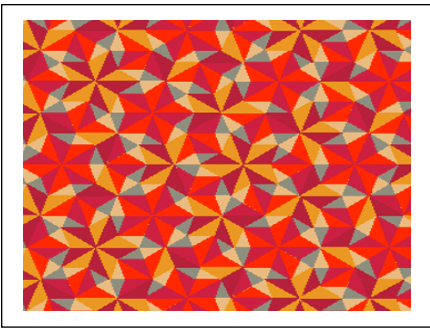
- Functional specialization and computational theory (two balancing principles in the field).
- Canonical computation (linear sum, threshold or sigmoid nonlinearity, adaptation).
- Perception is an inference that has evolved/developed to match the statistics of the environment (Bayesian estimation with priors that embody statistics of environment).

Vision is an unconscious inference



Visual inference: motion perception

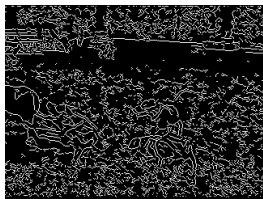




Visual motion perception... what is it good for?

- Motion detection and segmentation:
distinguishing moving objects from their
background.
- Depth, navigation, and collision avoidance.
- Shape & recognition.

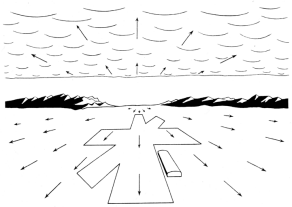
Motion segmentation



Depth and motion parallax



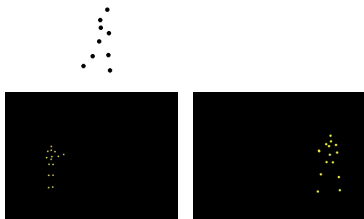
Optic flow



3D Shape from motion

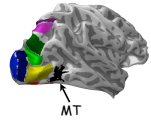


Recognition & biological motion



Two guiding principles

Functional
specialization



Computational
theory

