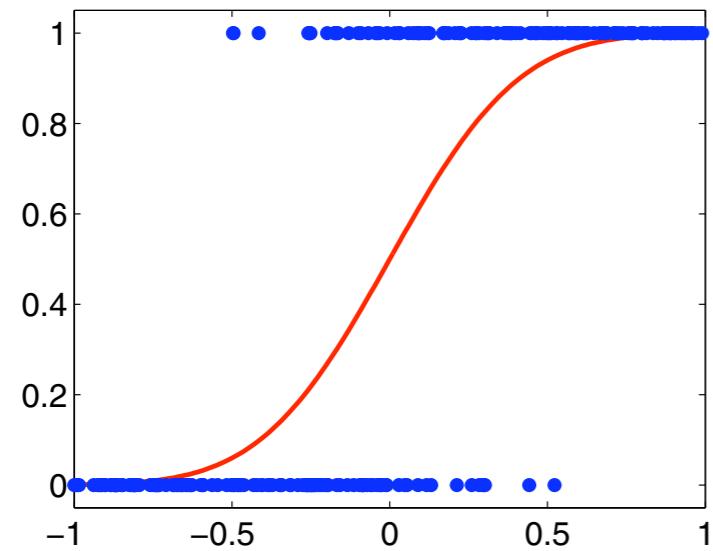
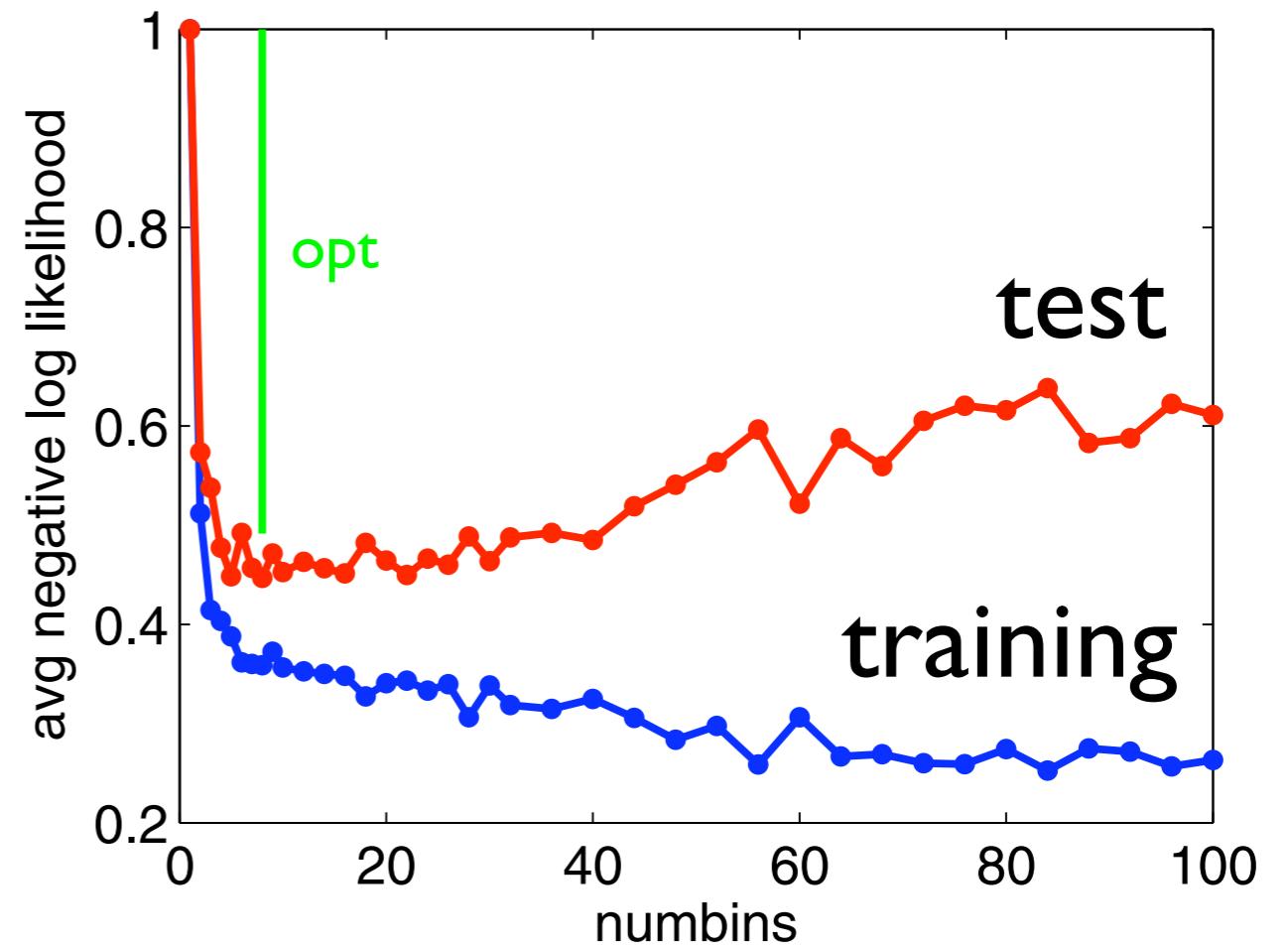
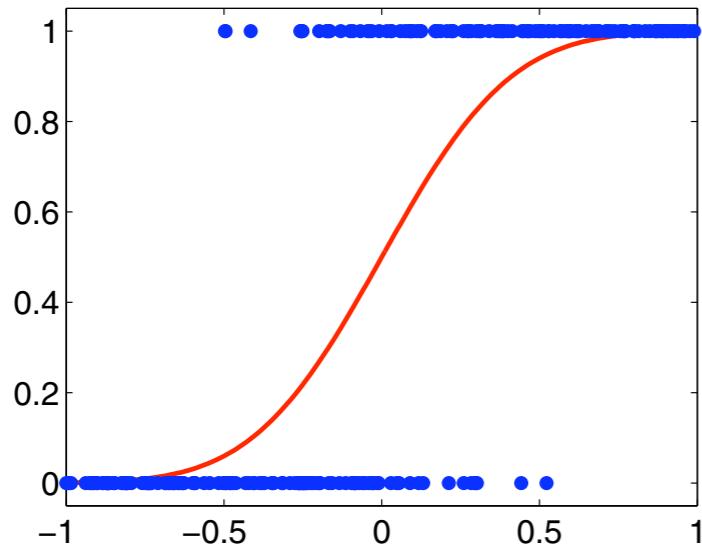


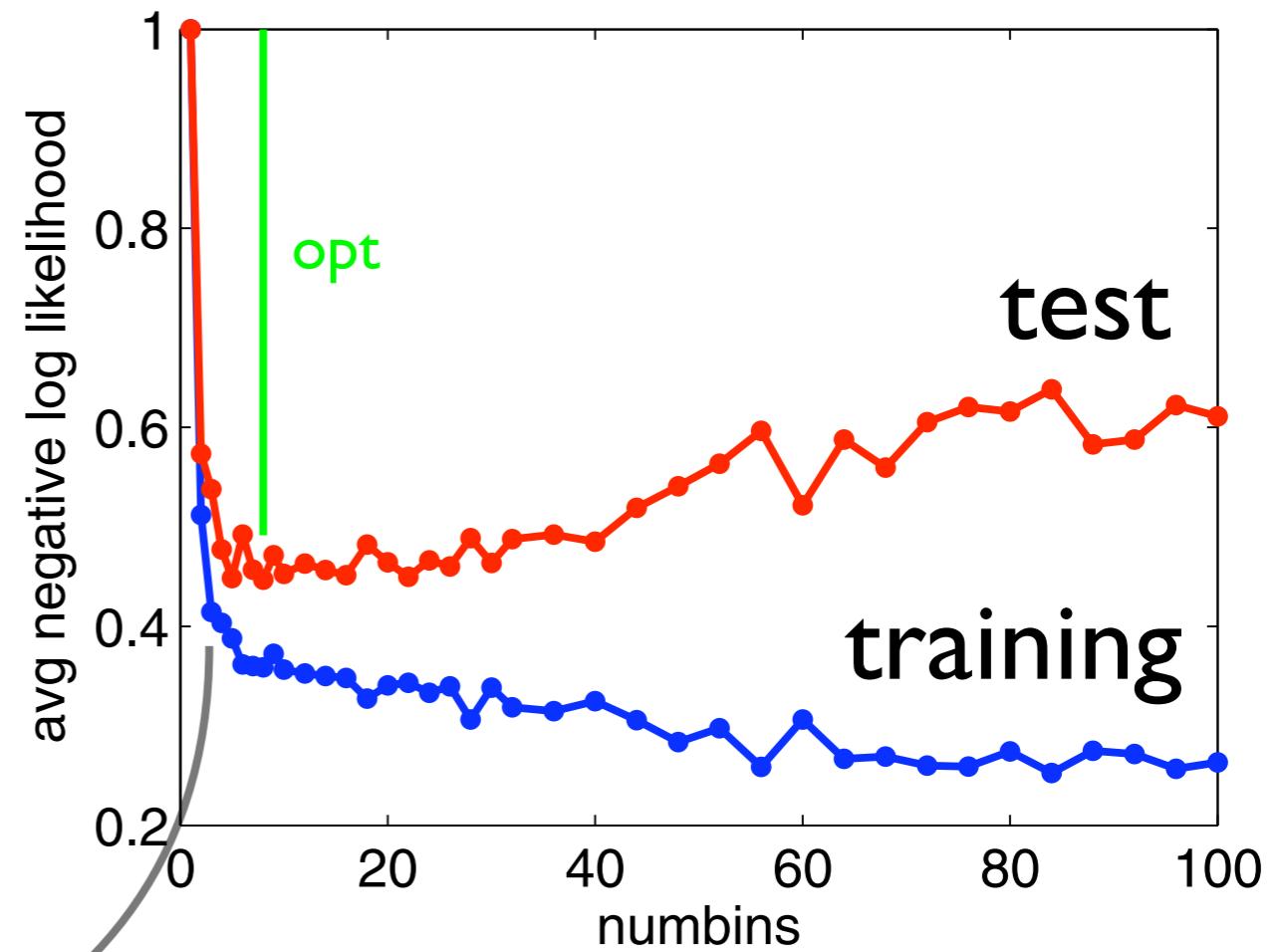
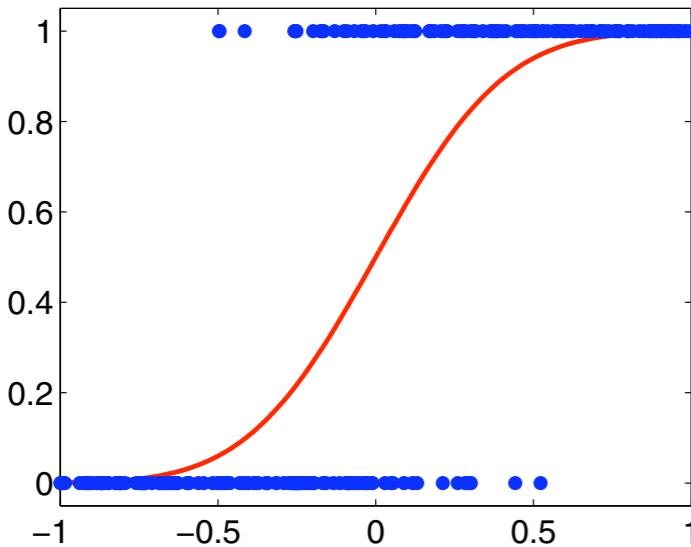
# Raw data:



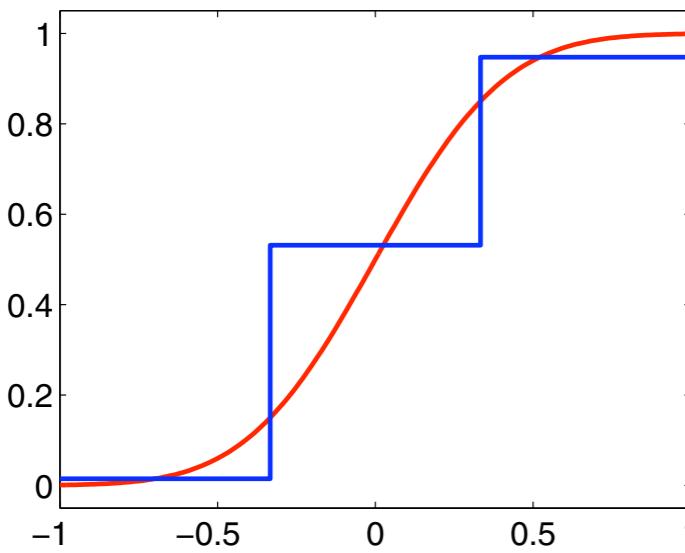
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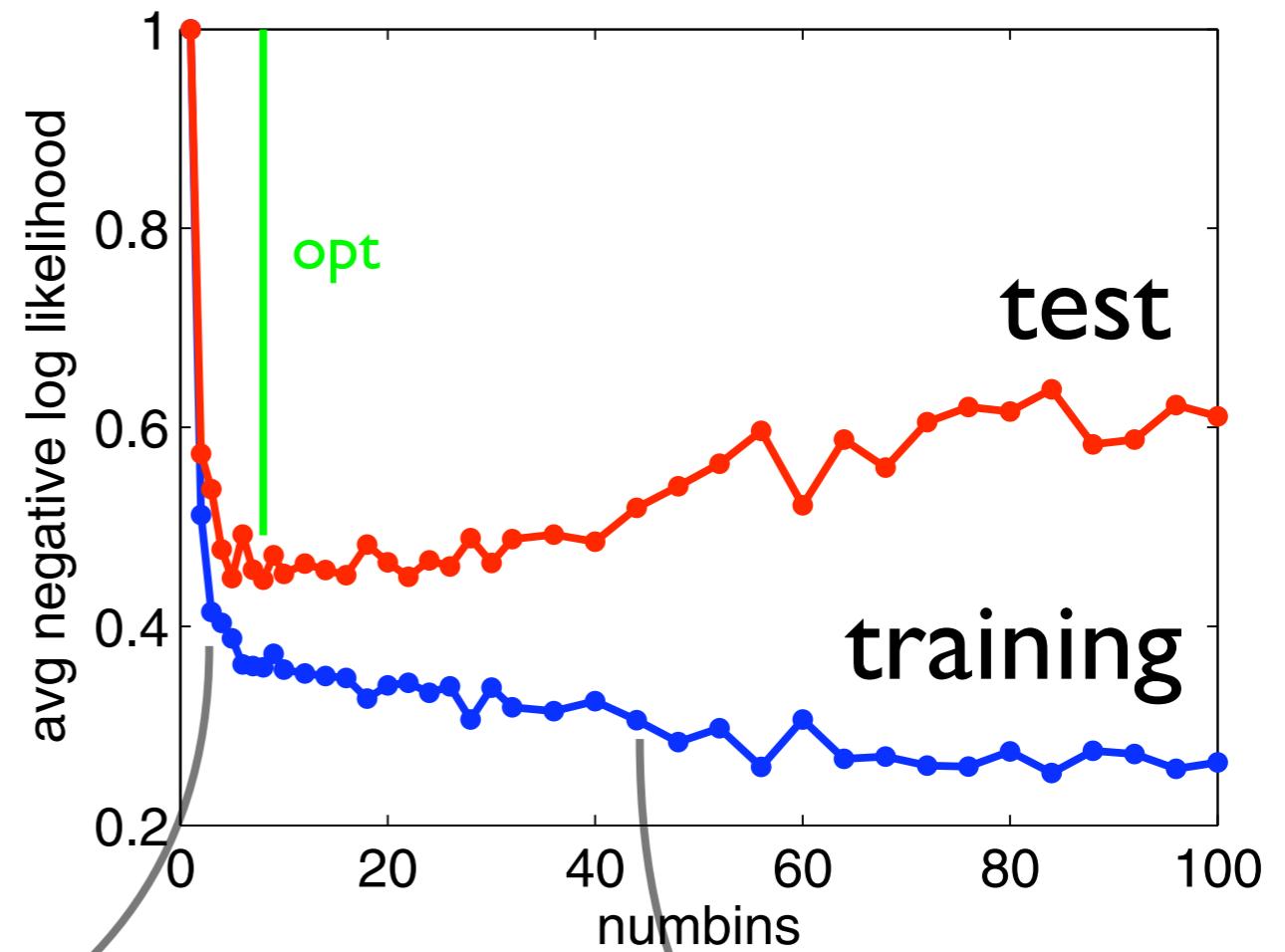
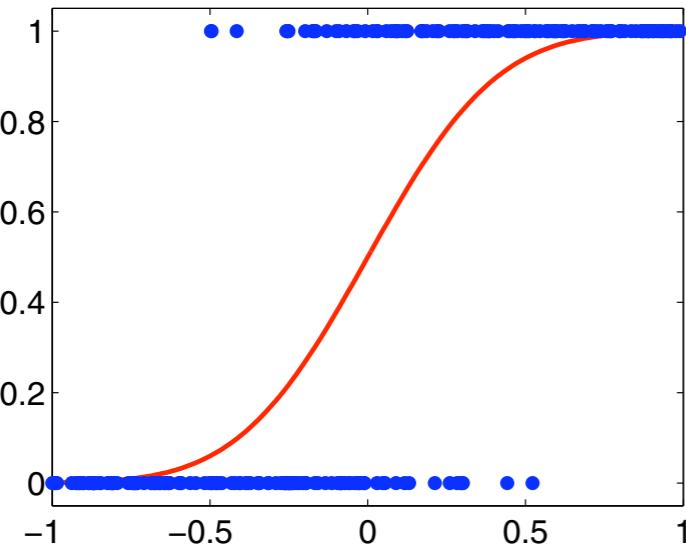
# Raw data:



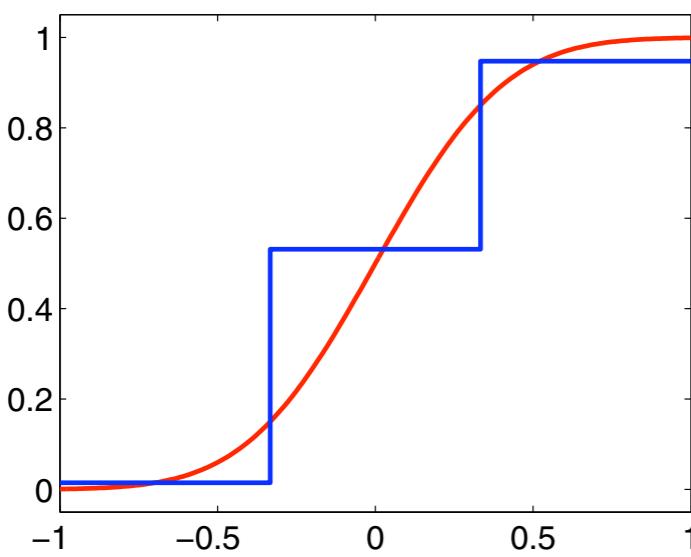
large bias



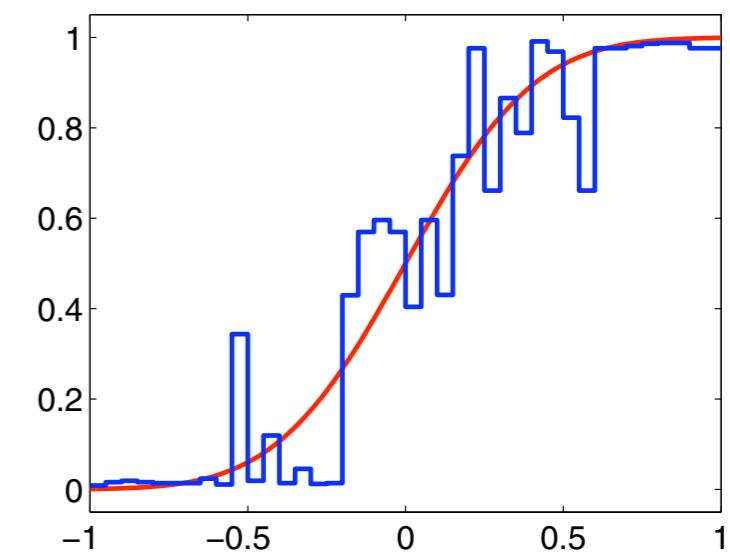
# Raw data:



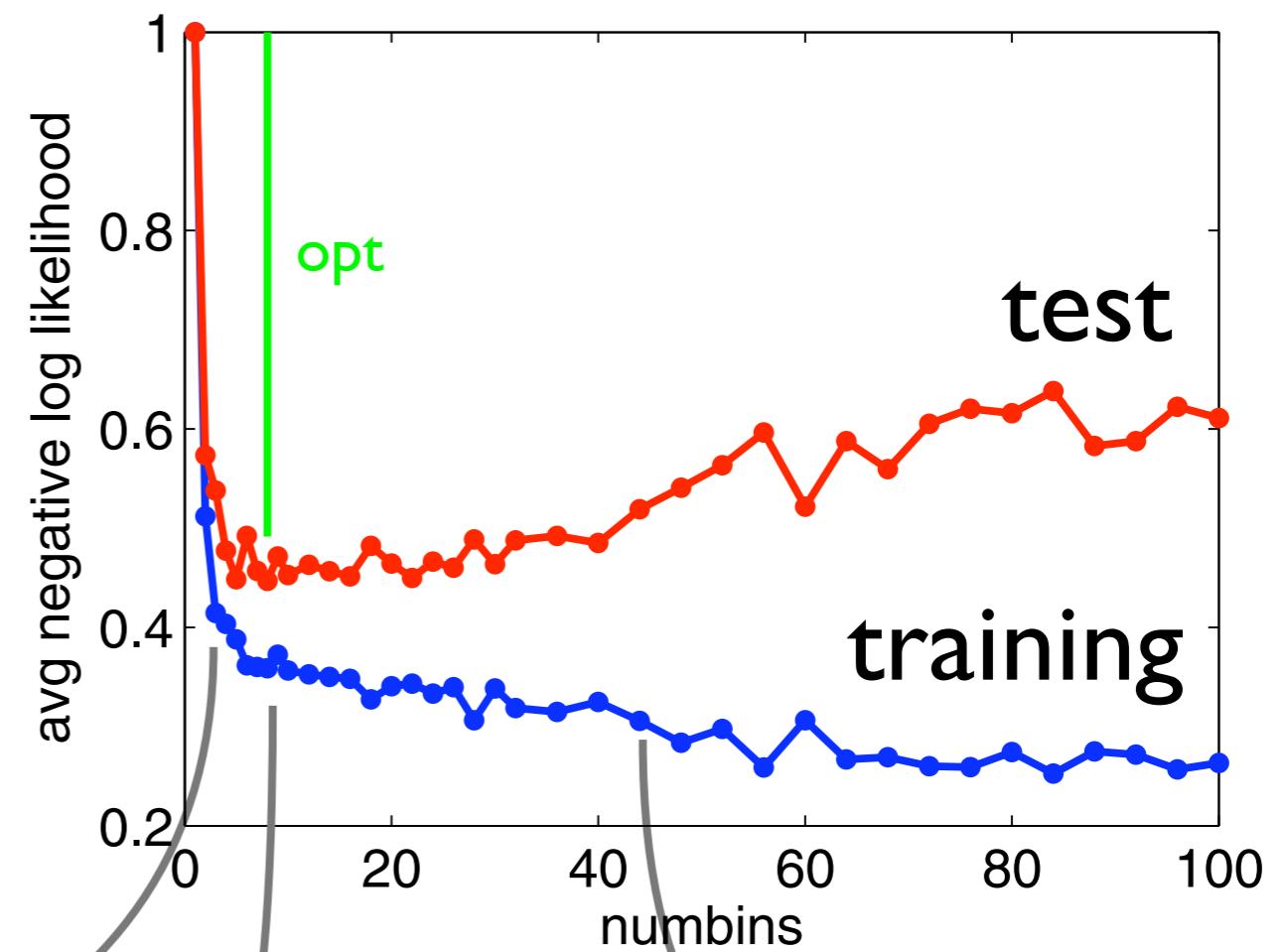
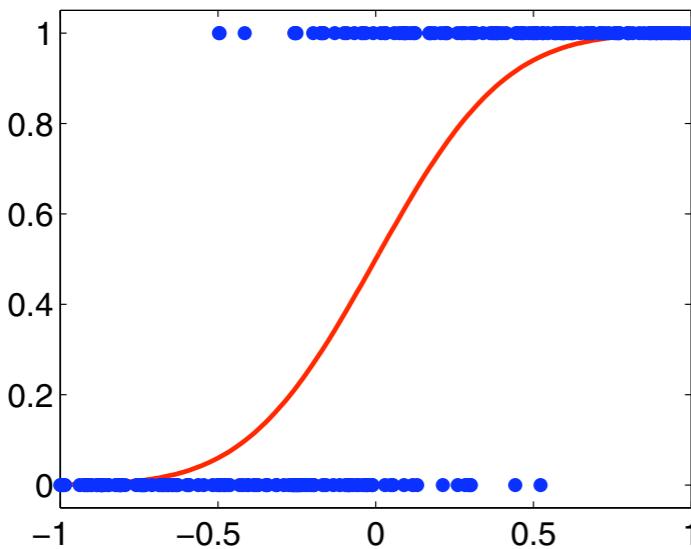
large bias



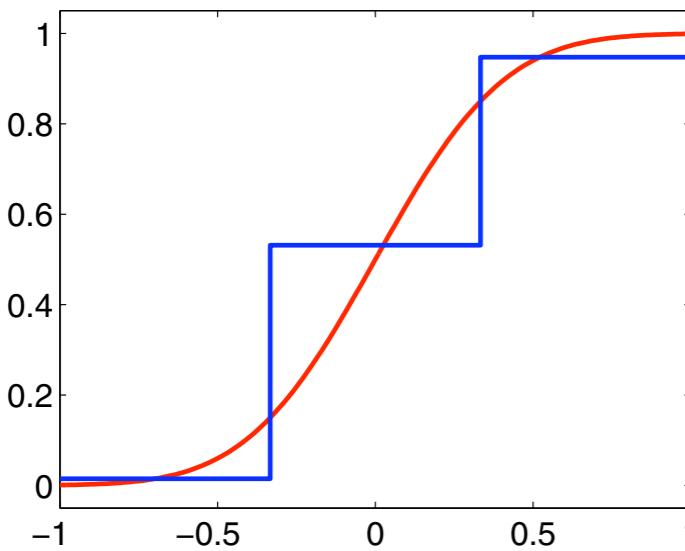
large variance



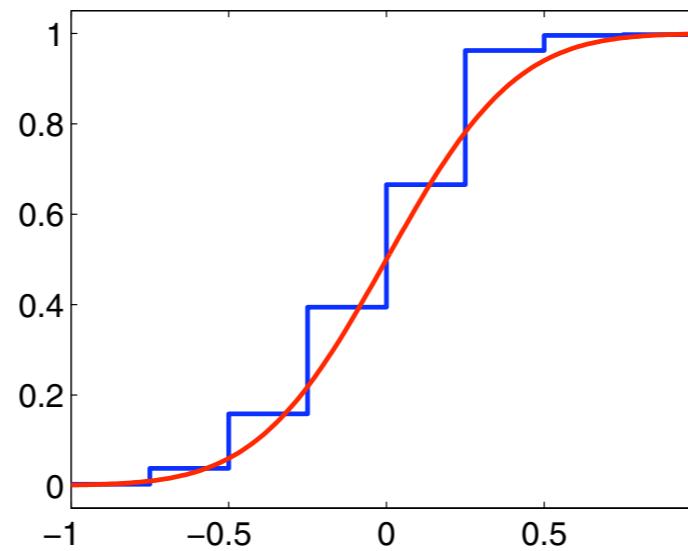
# Raw data:



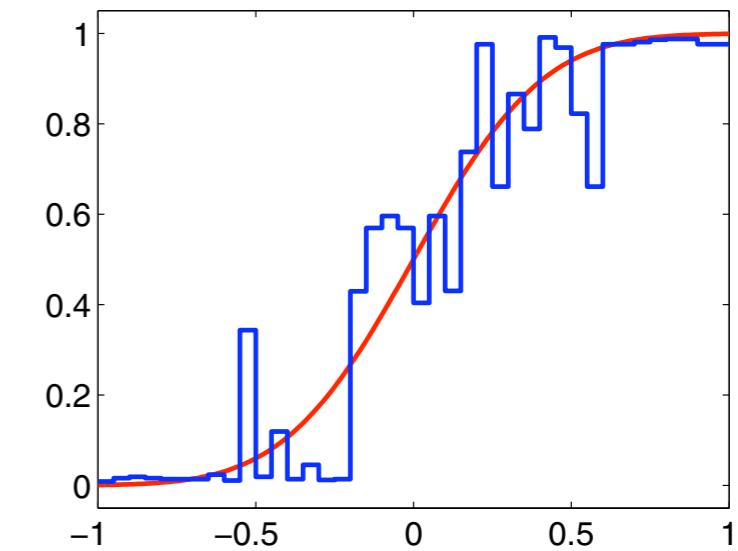
large bias



opt



large variance

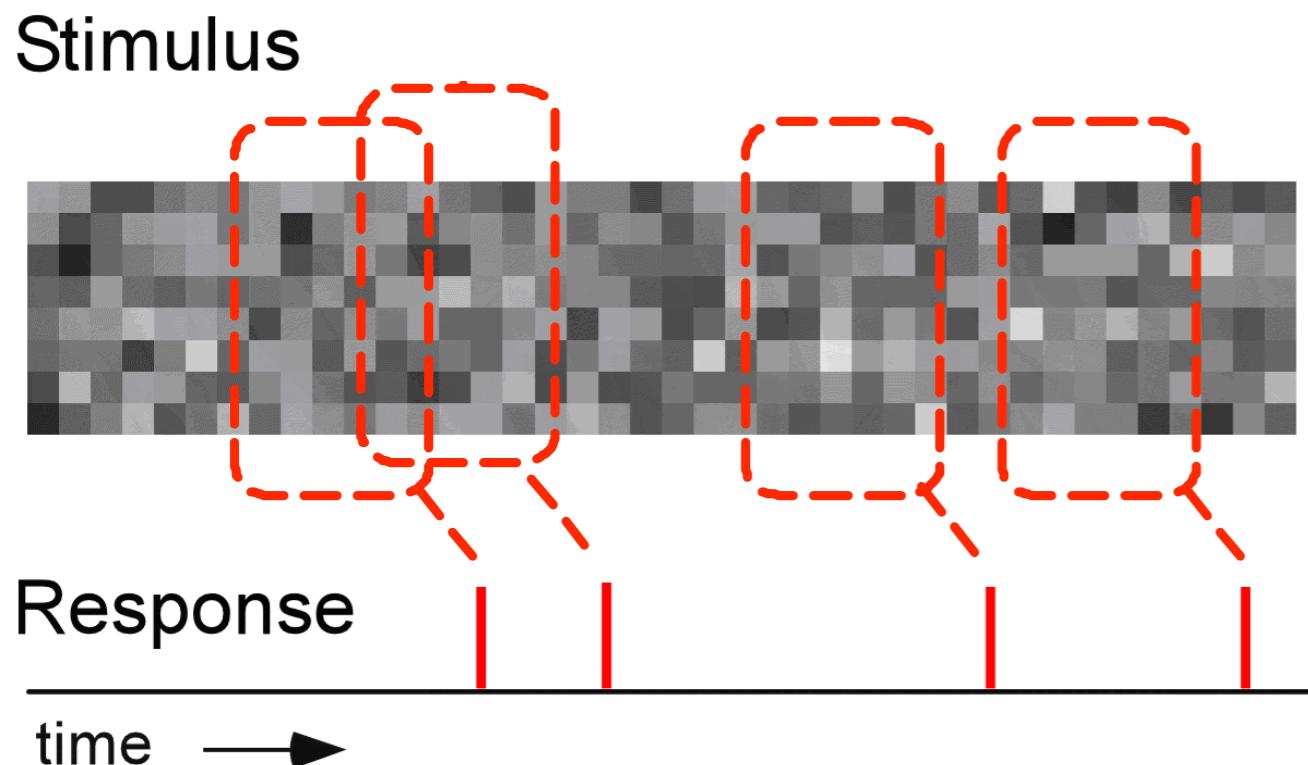


# Leftovers

- $\text{MSE} = \text{bias}^2 + \text{variance}$
- Nonparametric (histogram) estimates  
(matlab example)

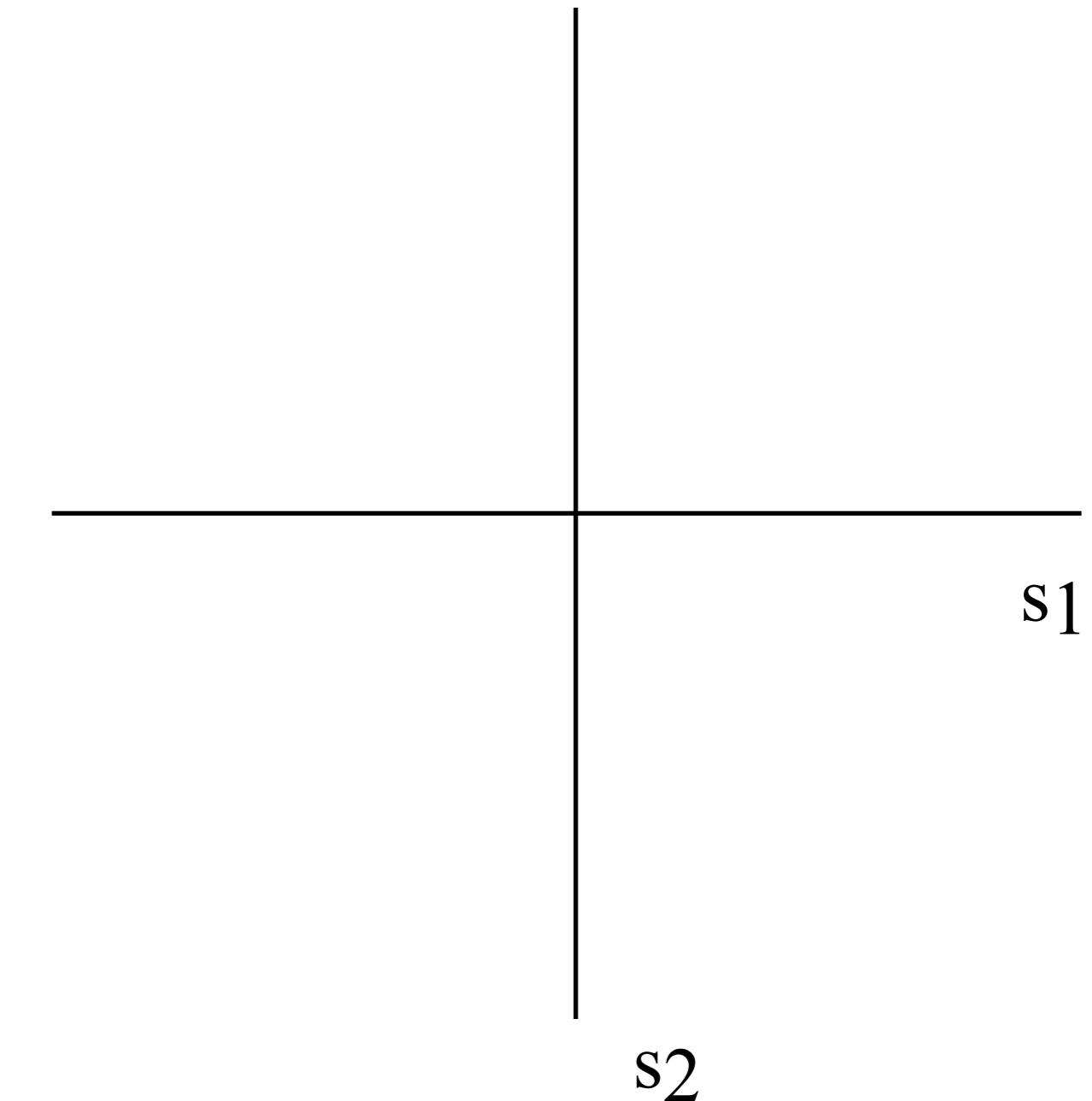
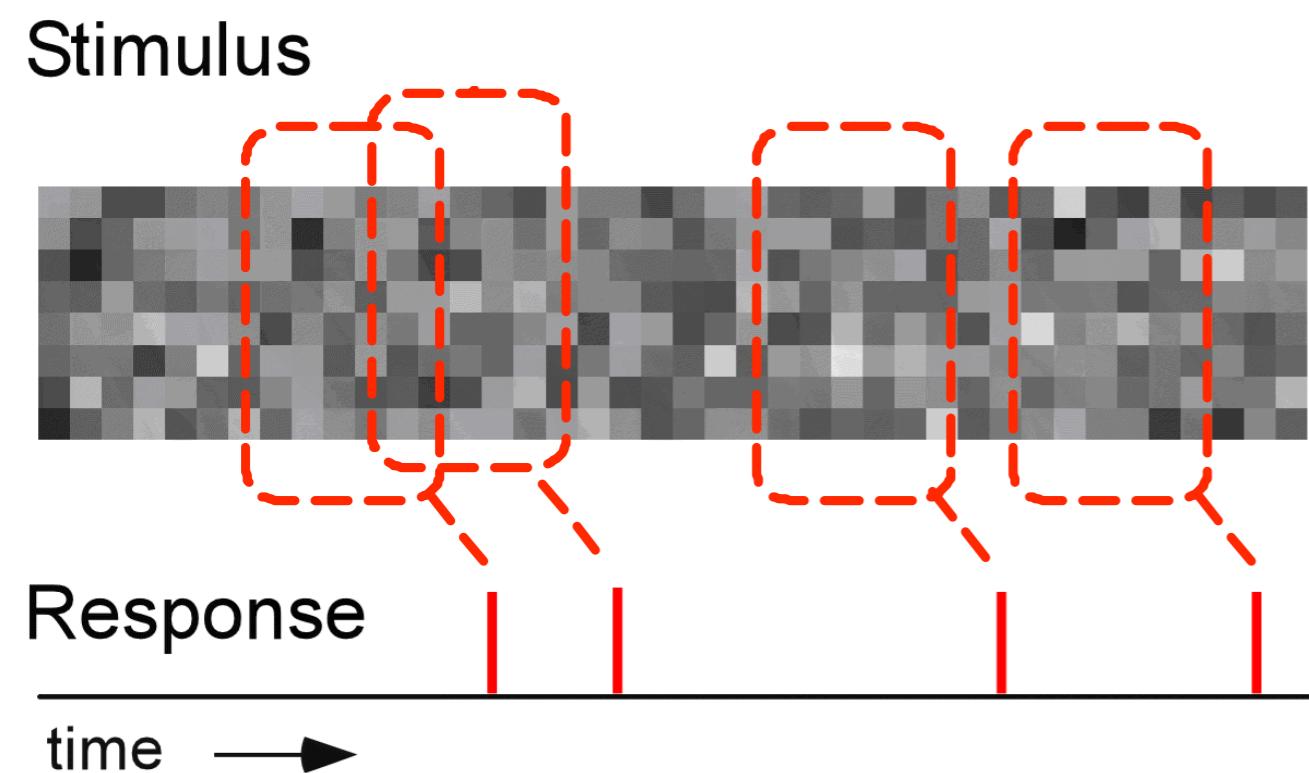
# The multi-D problem

1D stimulus over time  
(e.g., flickering bars)



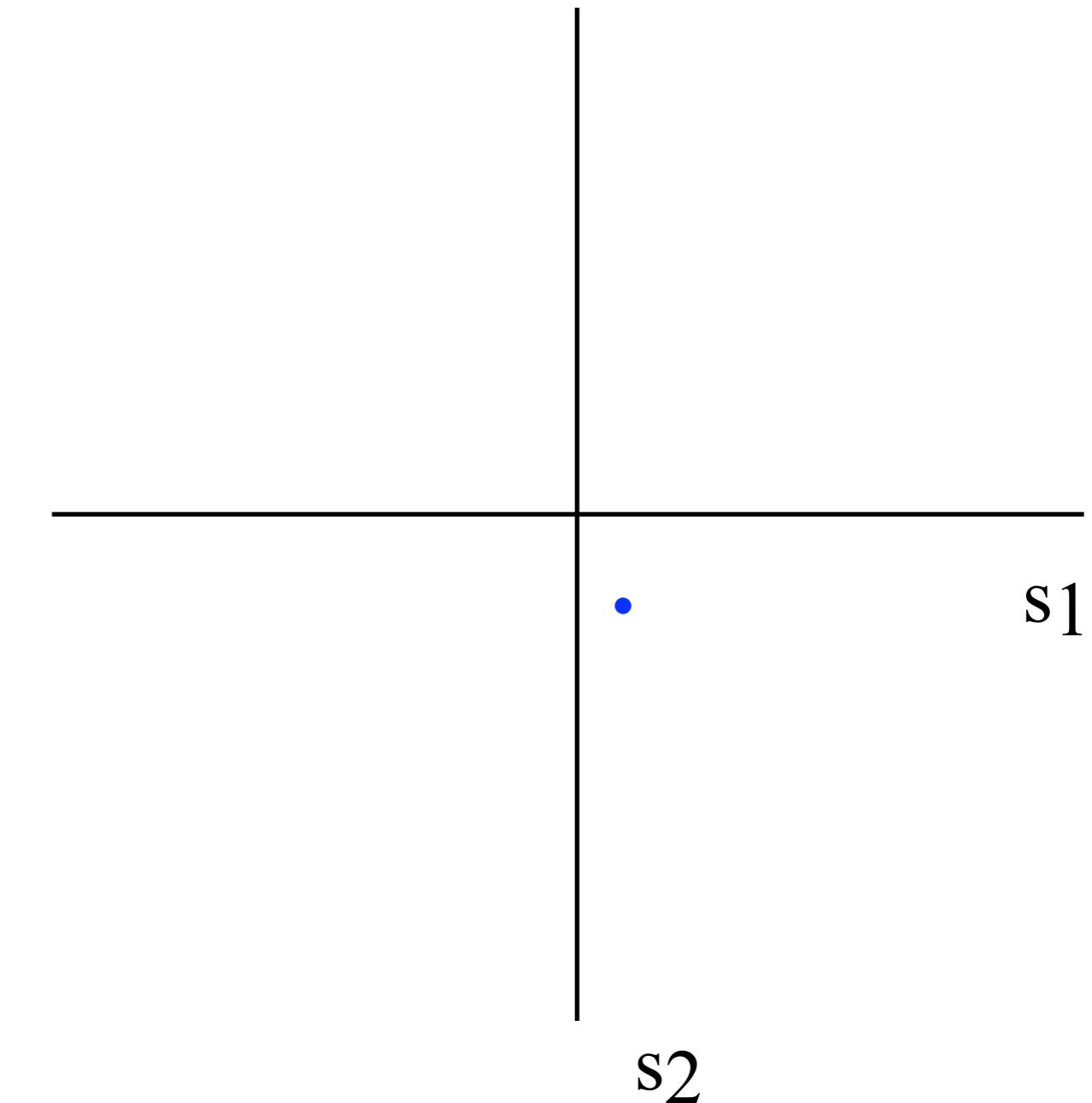
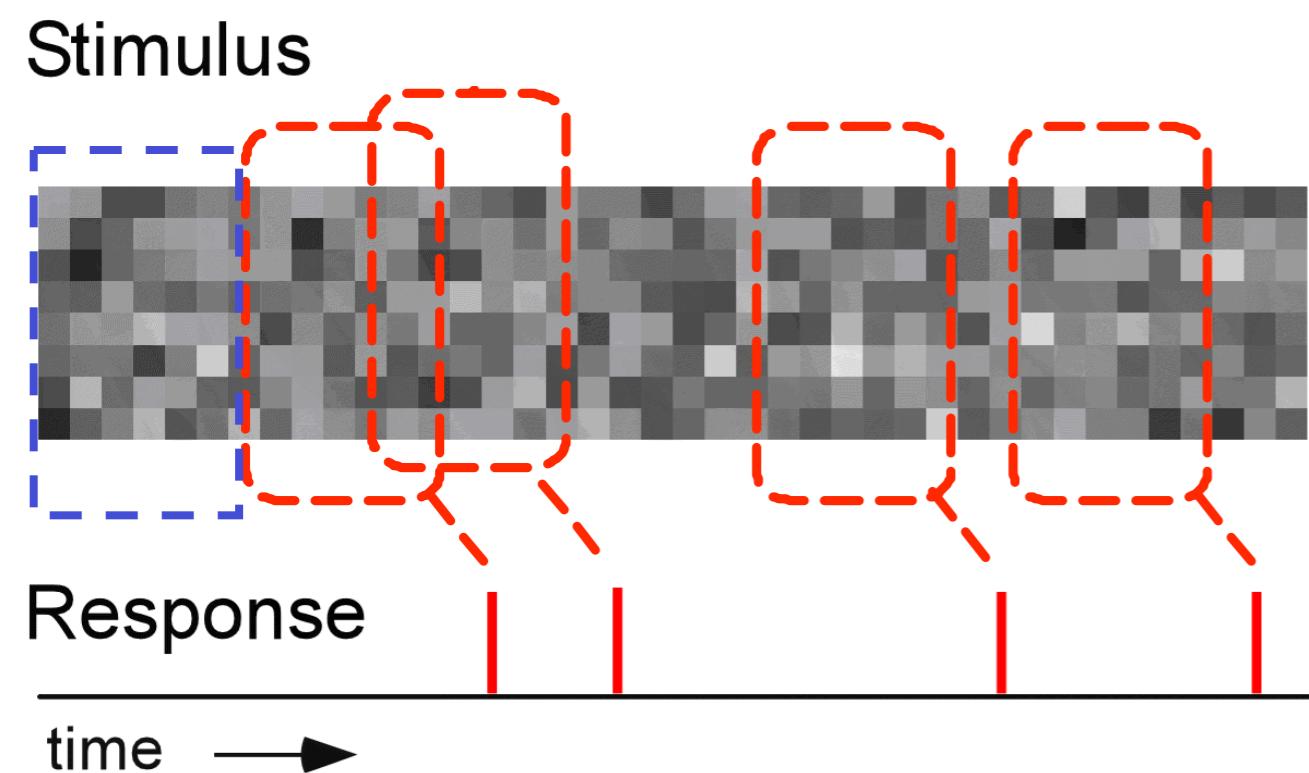
- $8 \times 6$  stimulus block  
= 48-dimensional vector

# Geometric picture



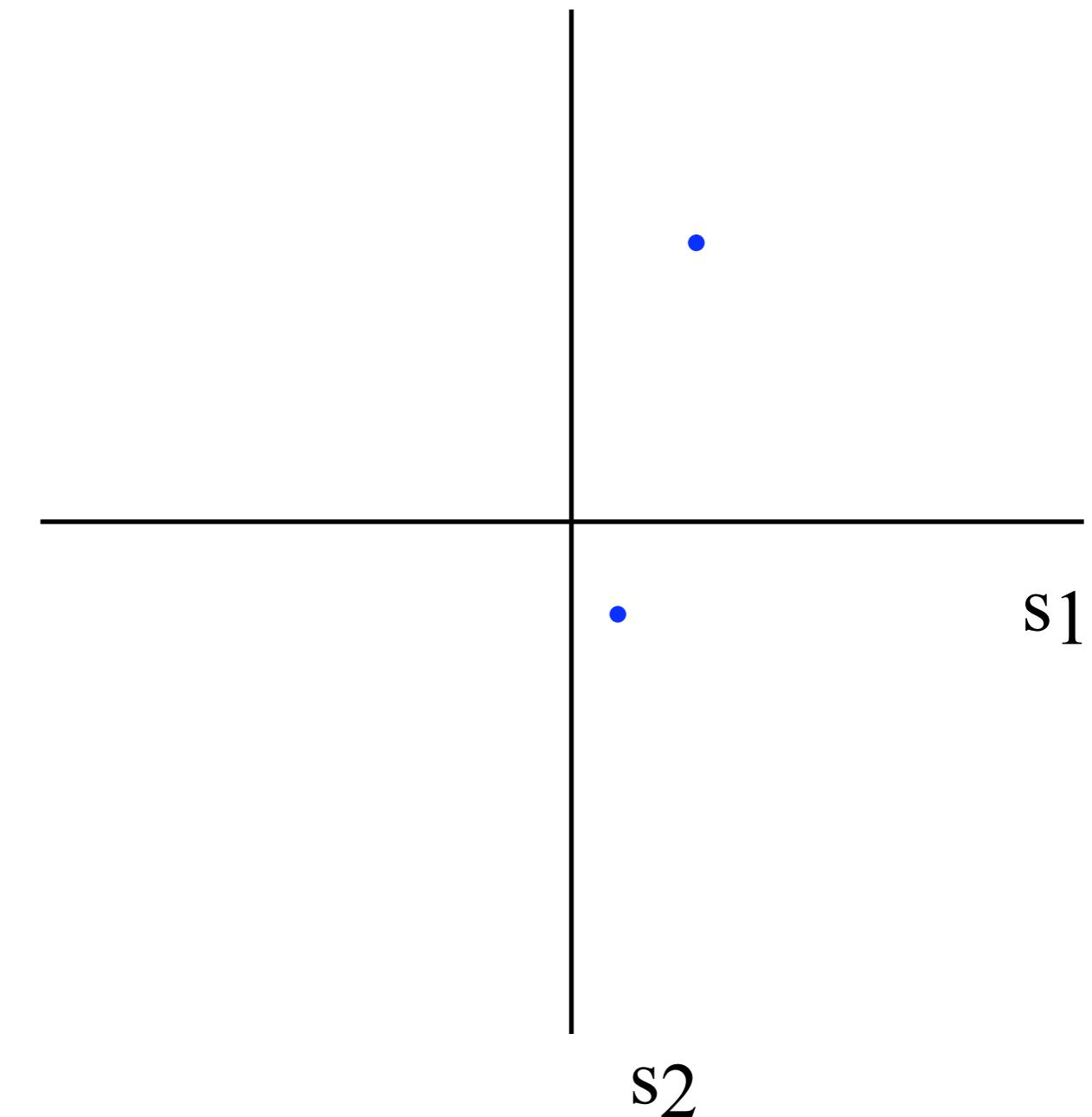
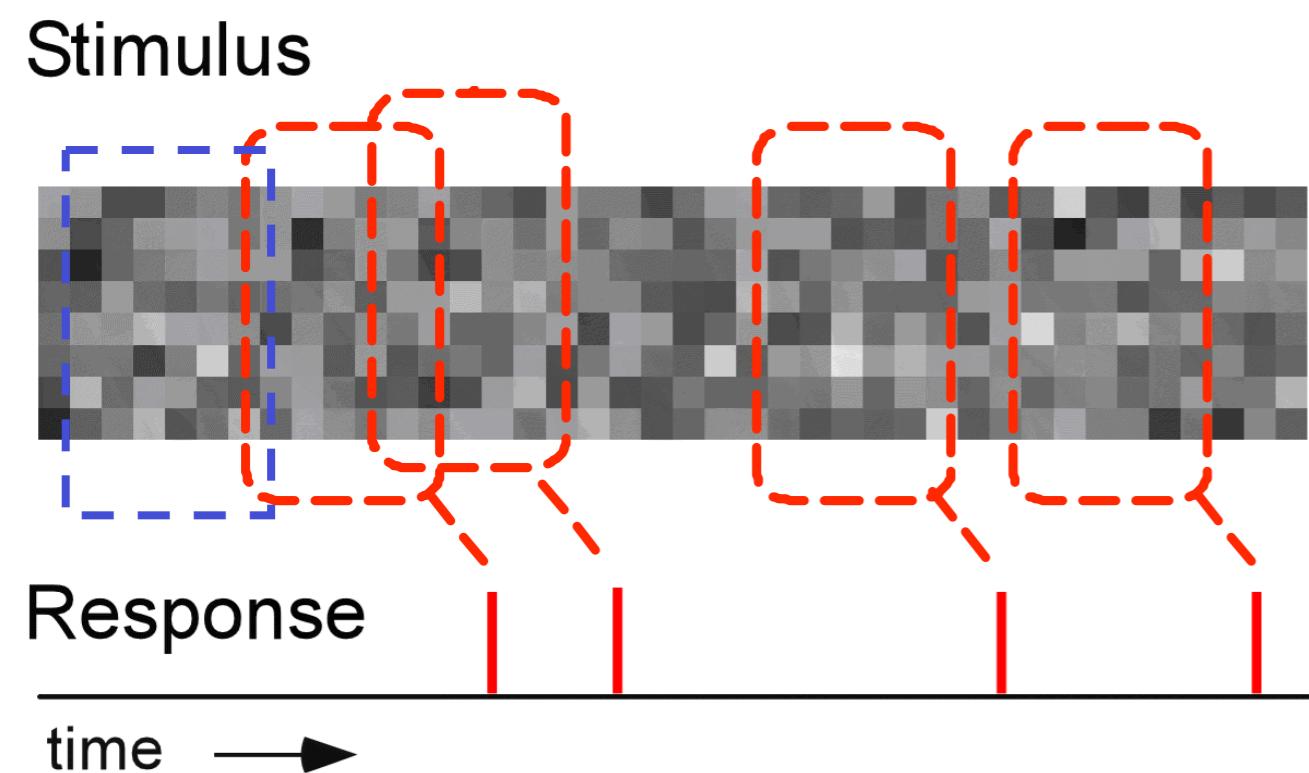
- raw stimuli
- spiking stimuli

# Geometric picture



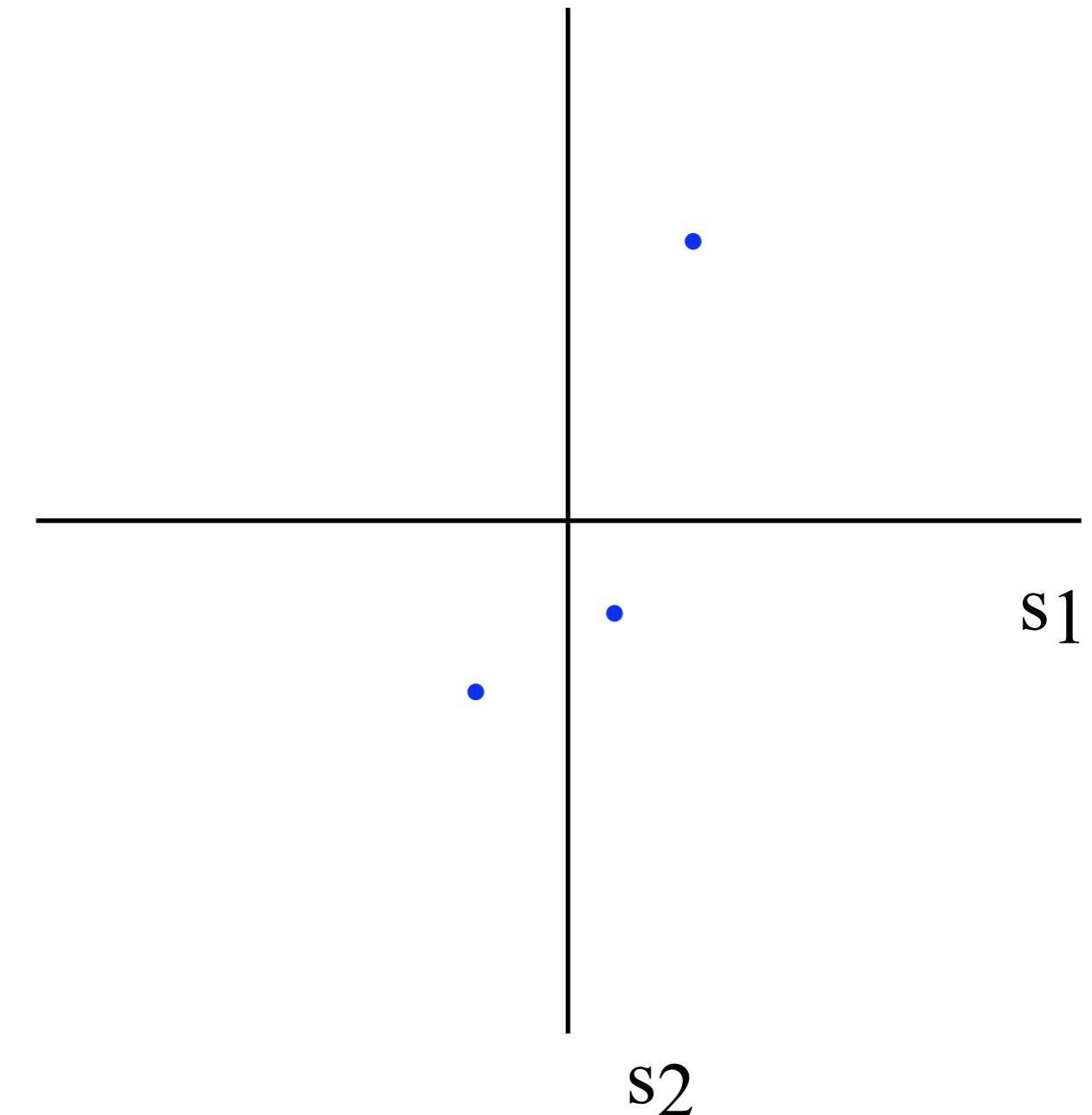
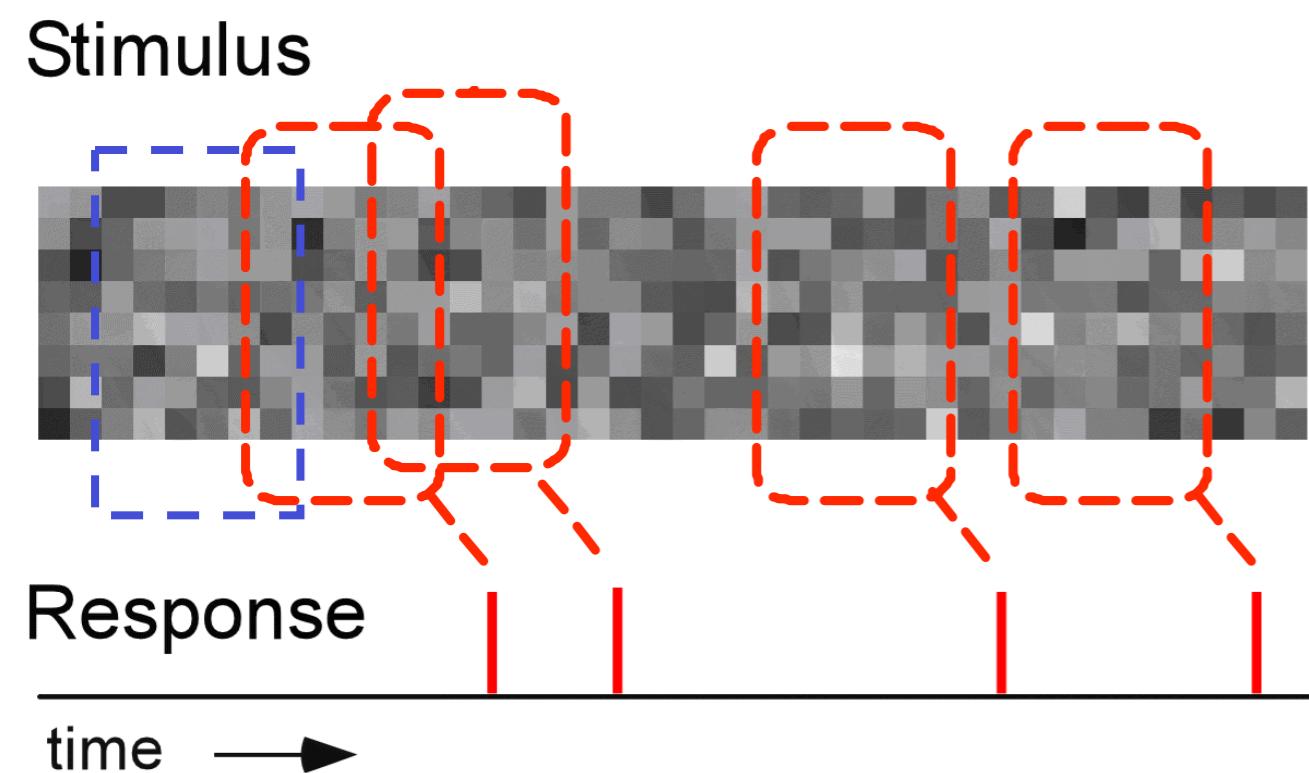
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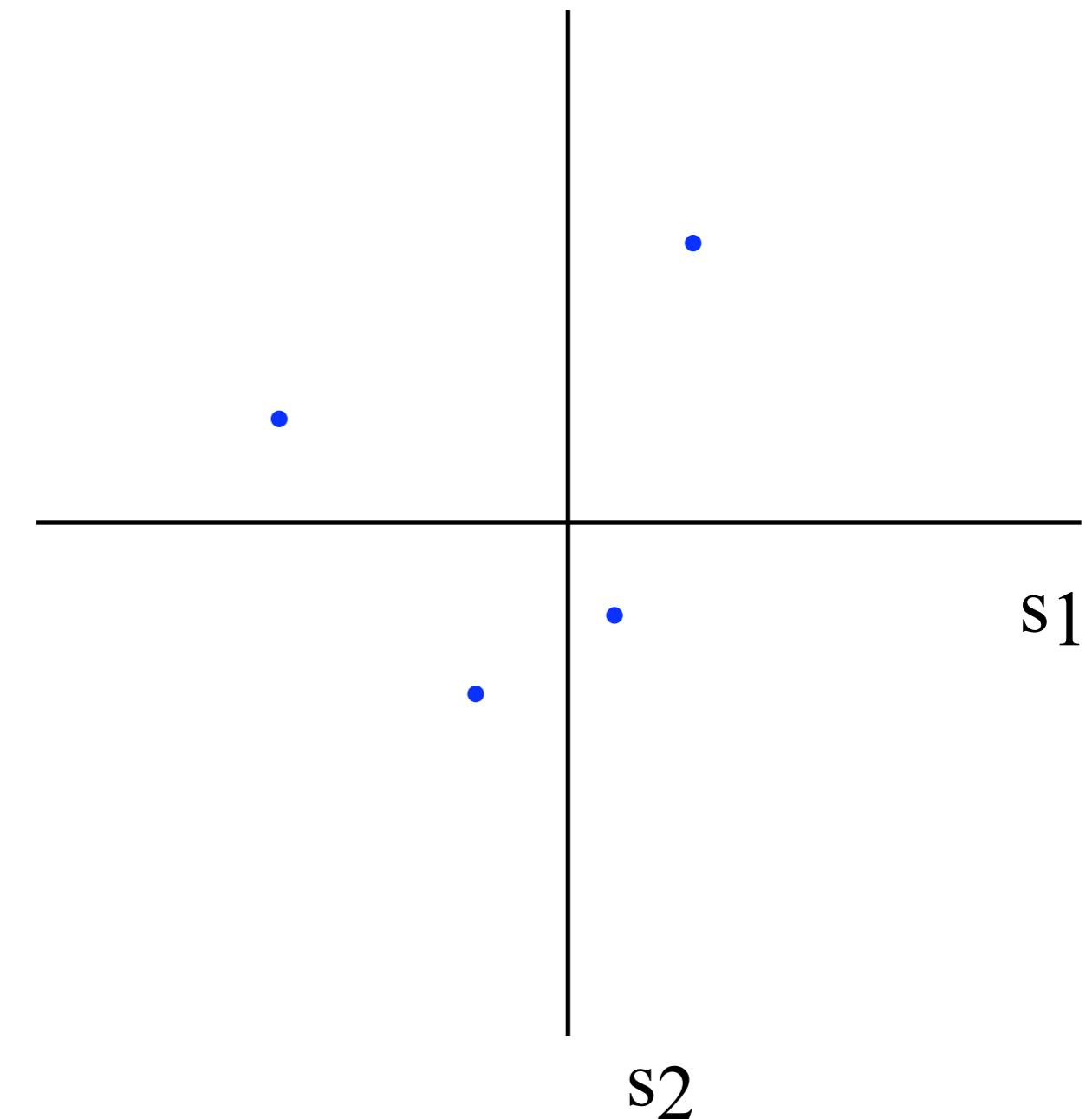
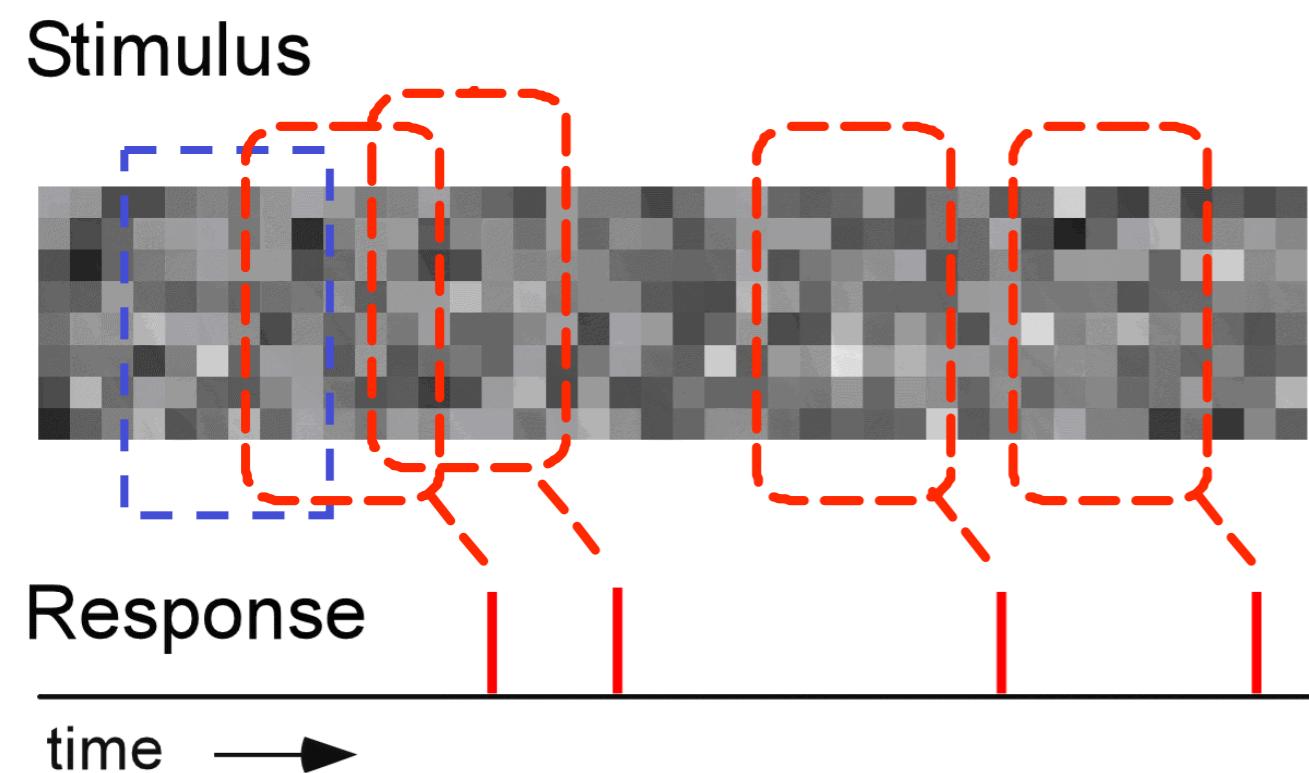
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# Geometric picture



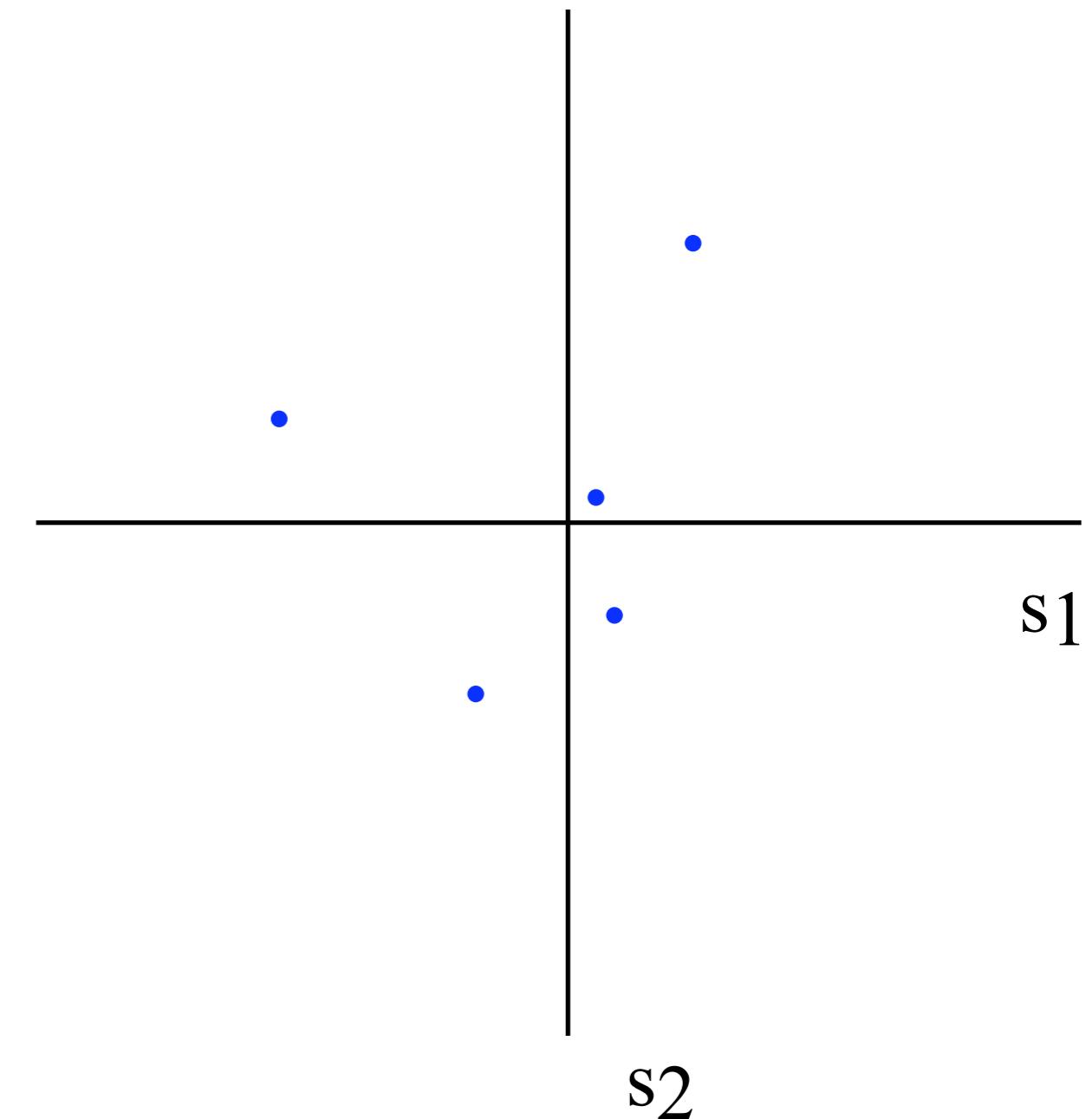
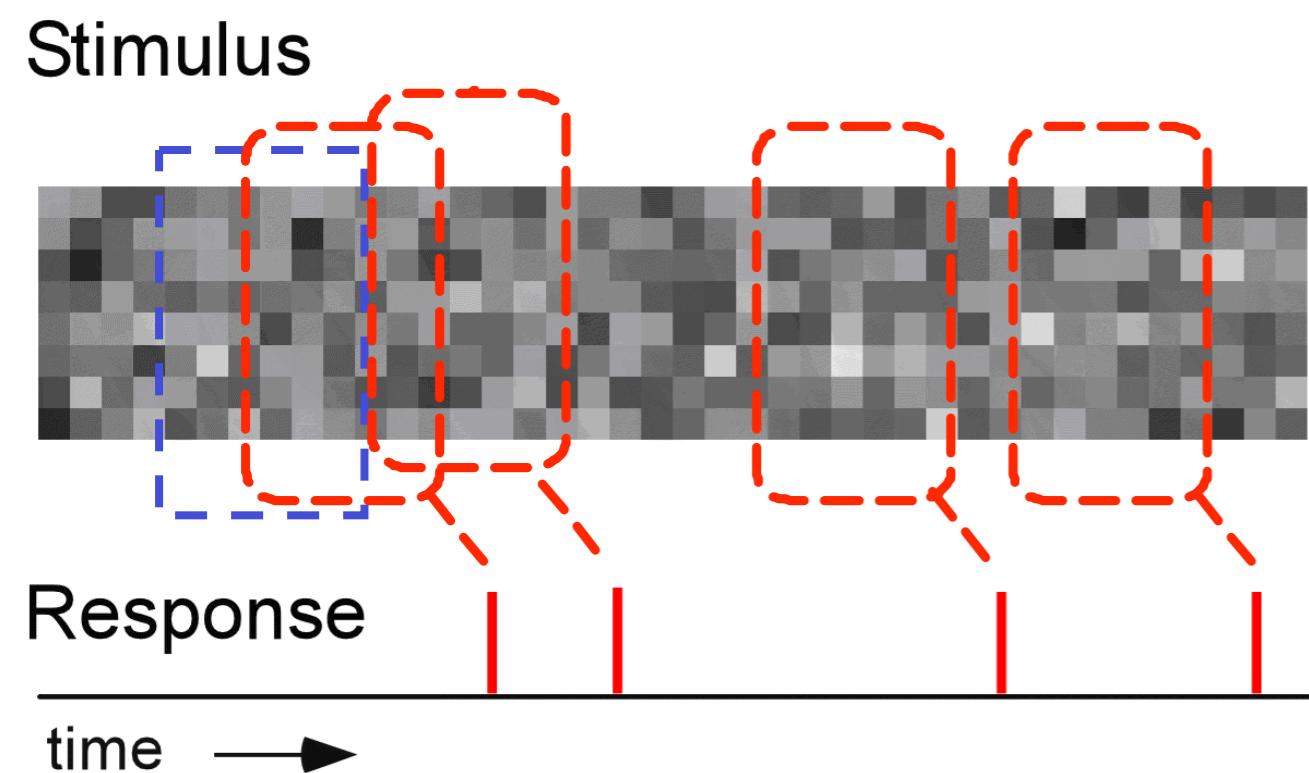
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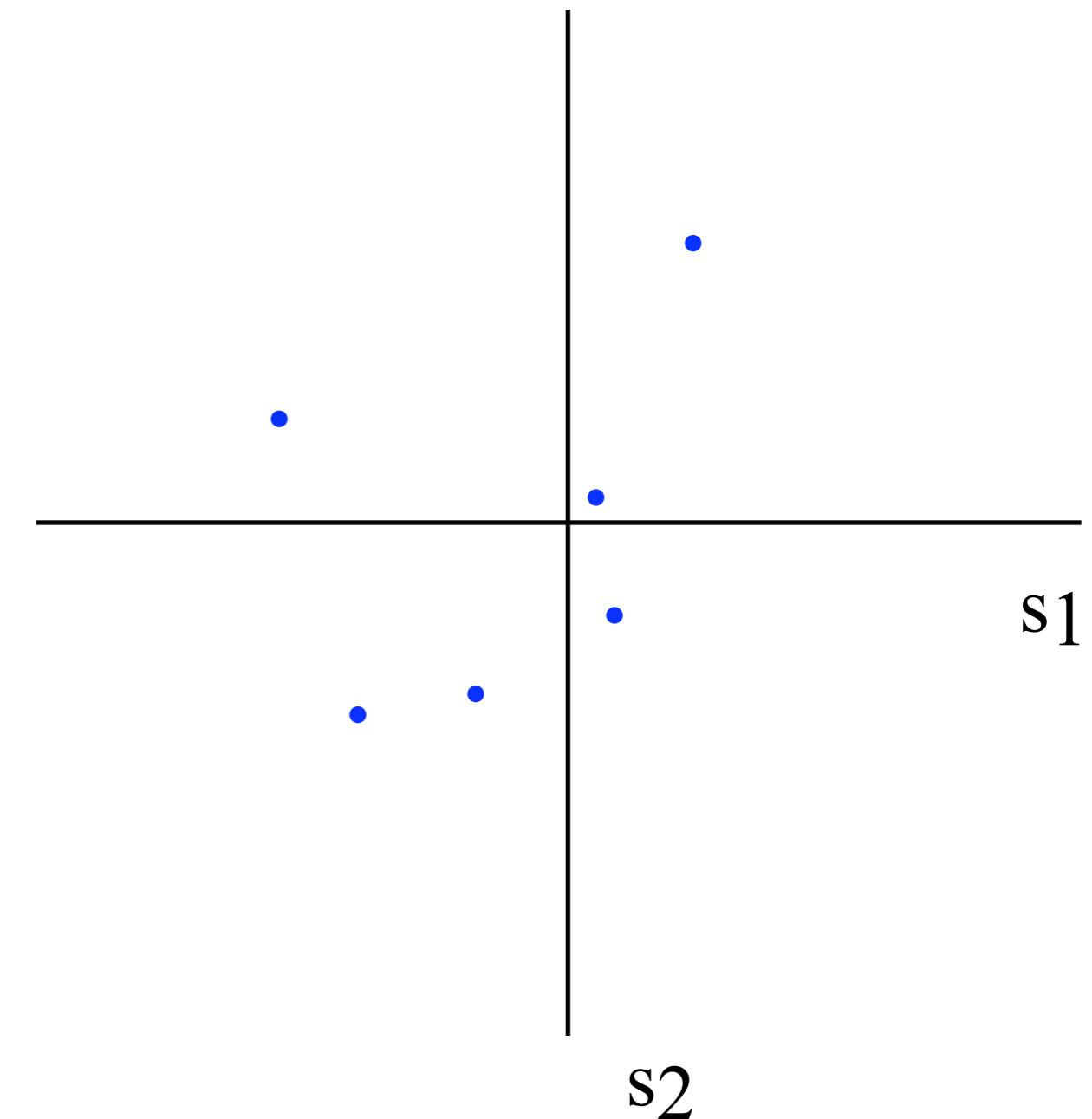
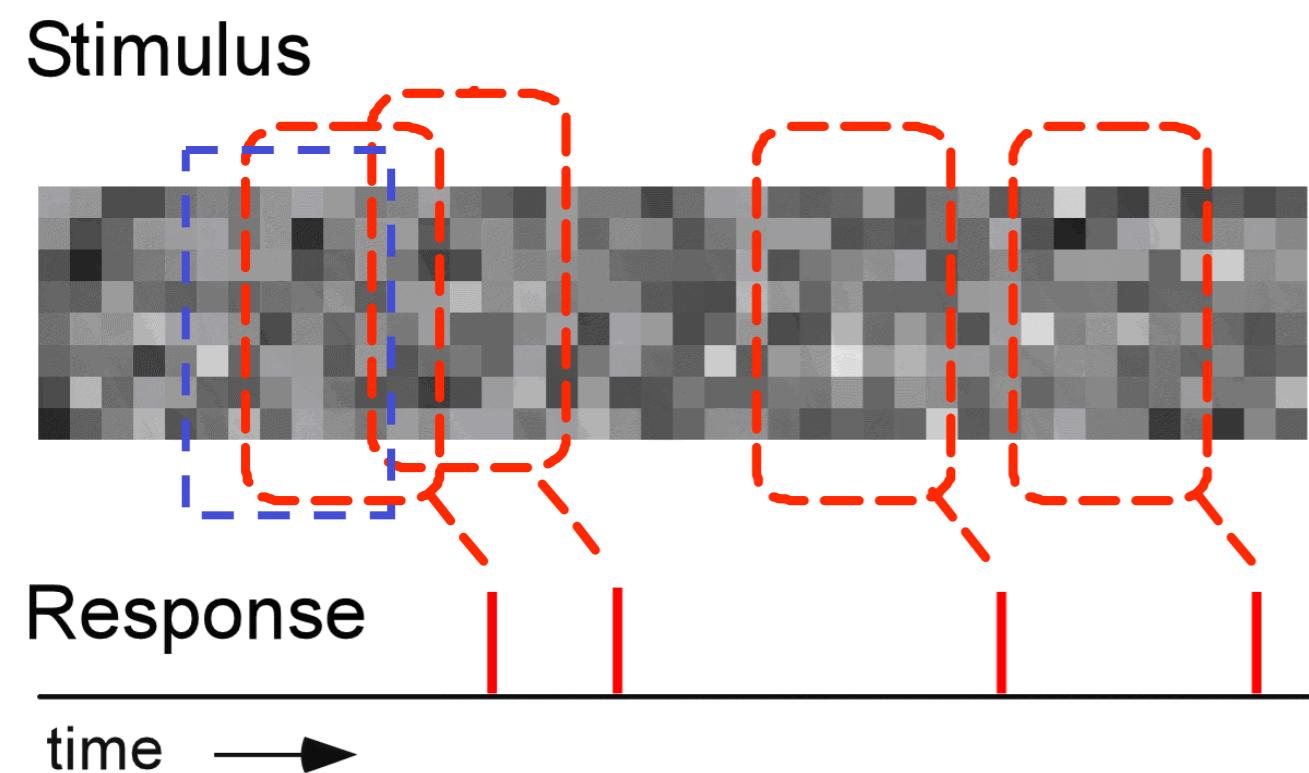
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# Geometric picture



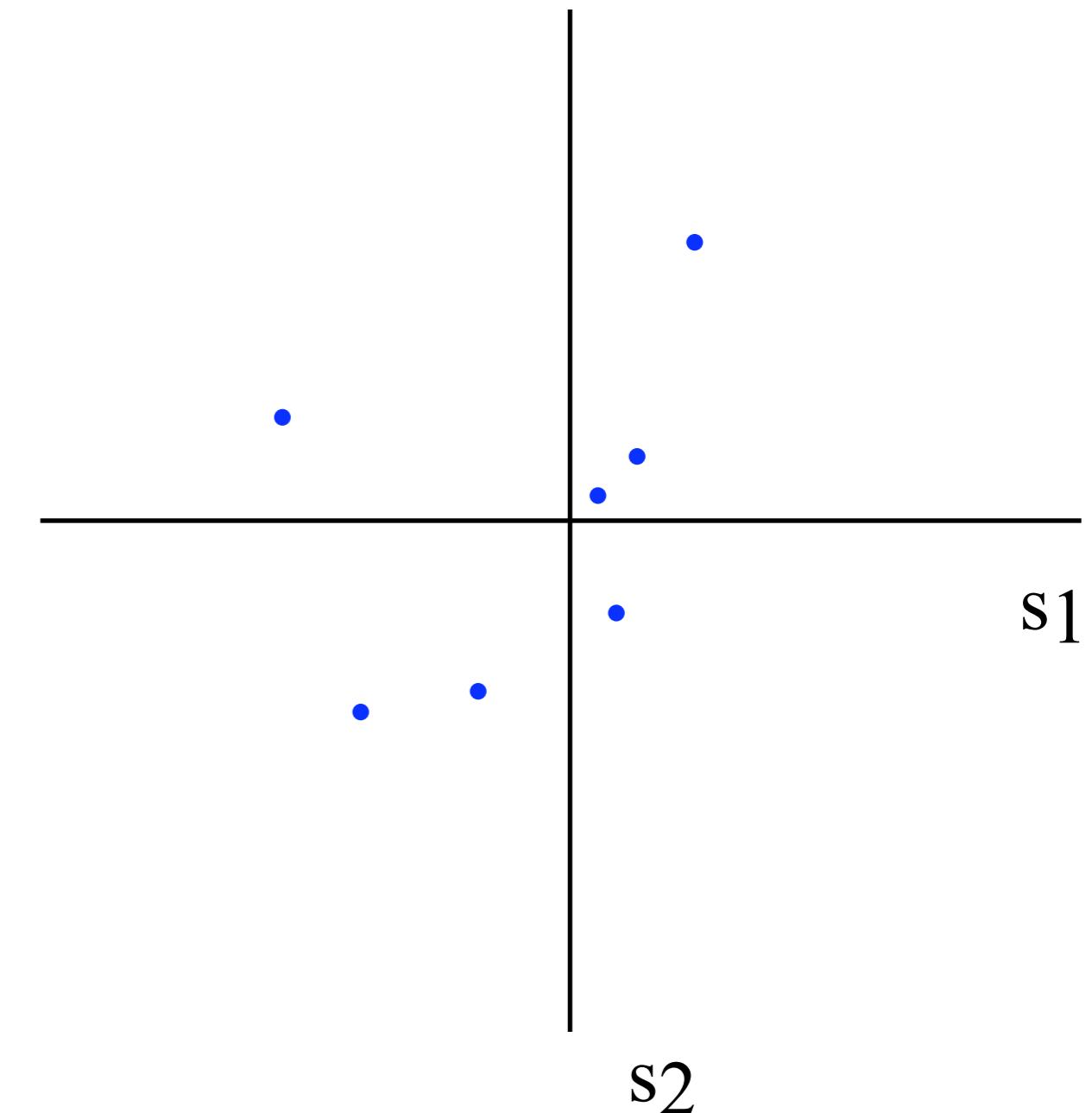
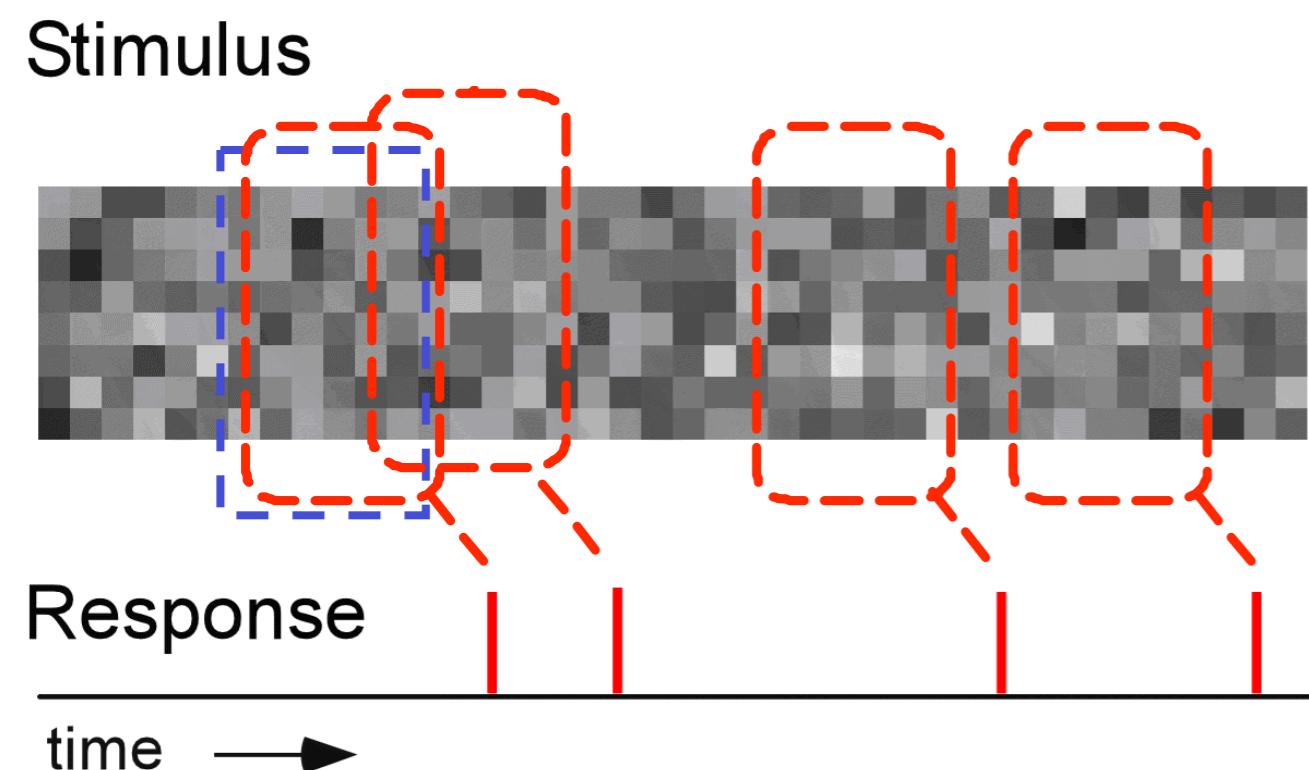
- raw stimuli
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# Geometric picture



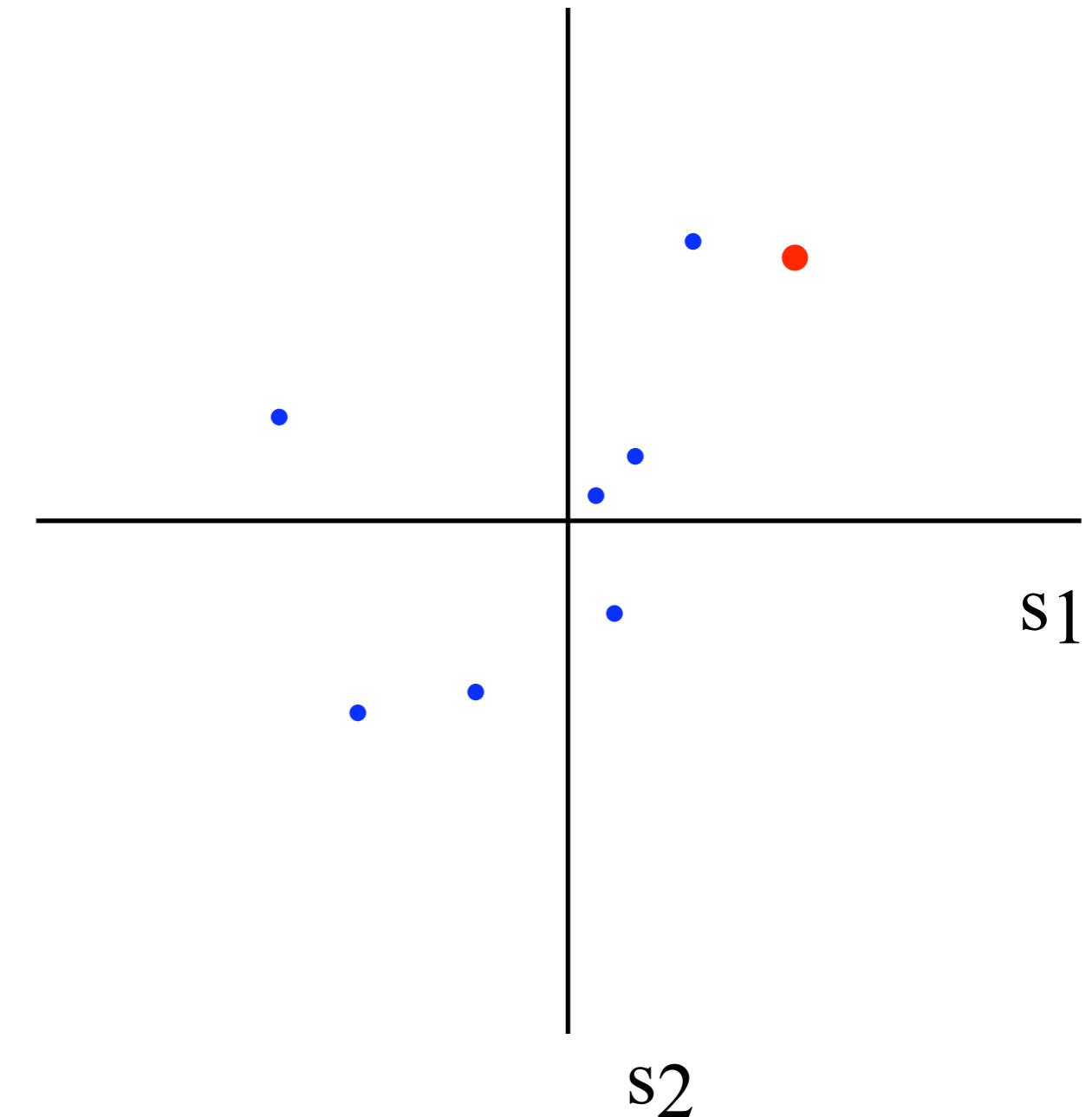
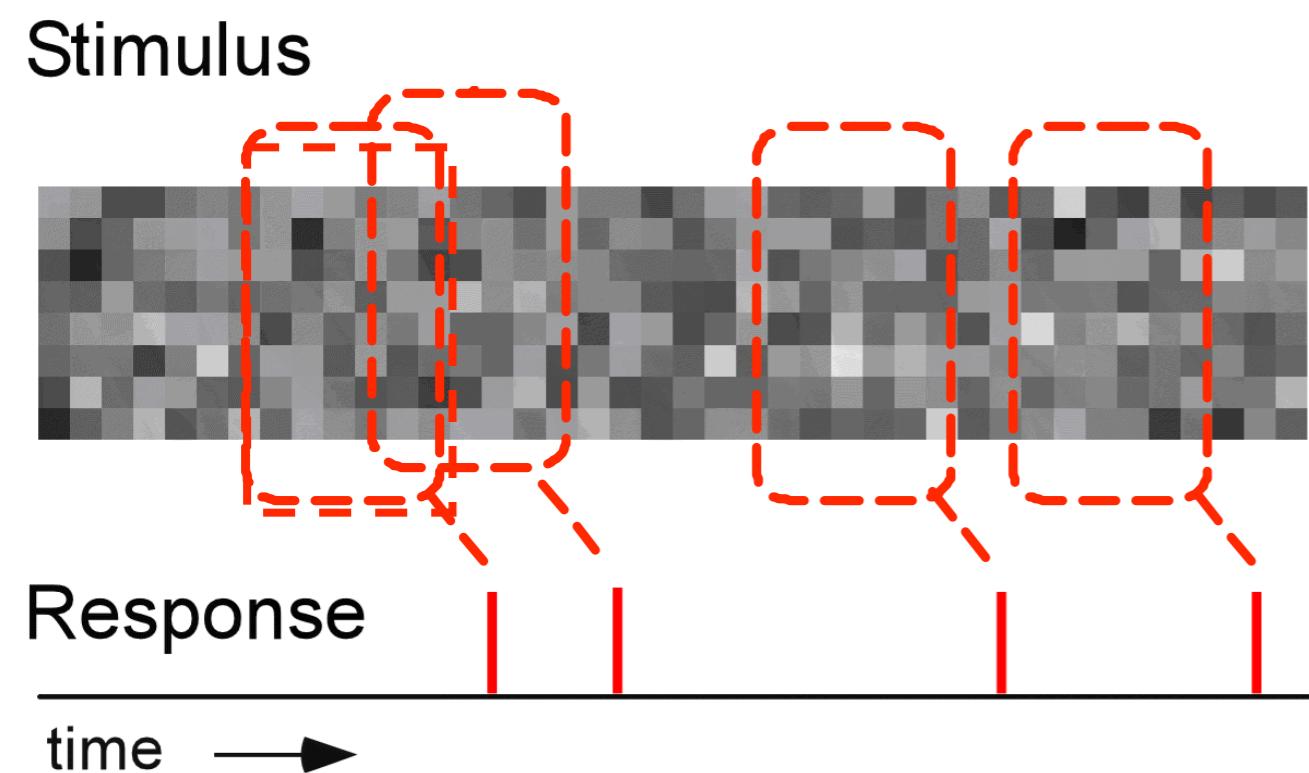
- raw stimuli
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# Geometric picture



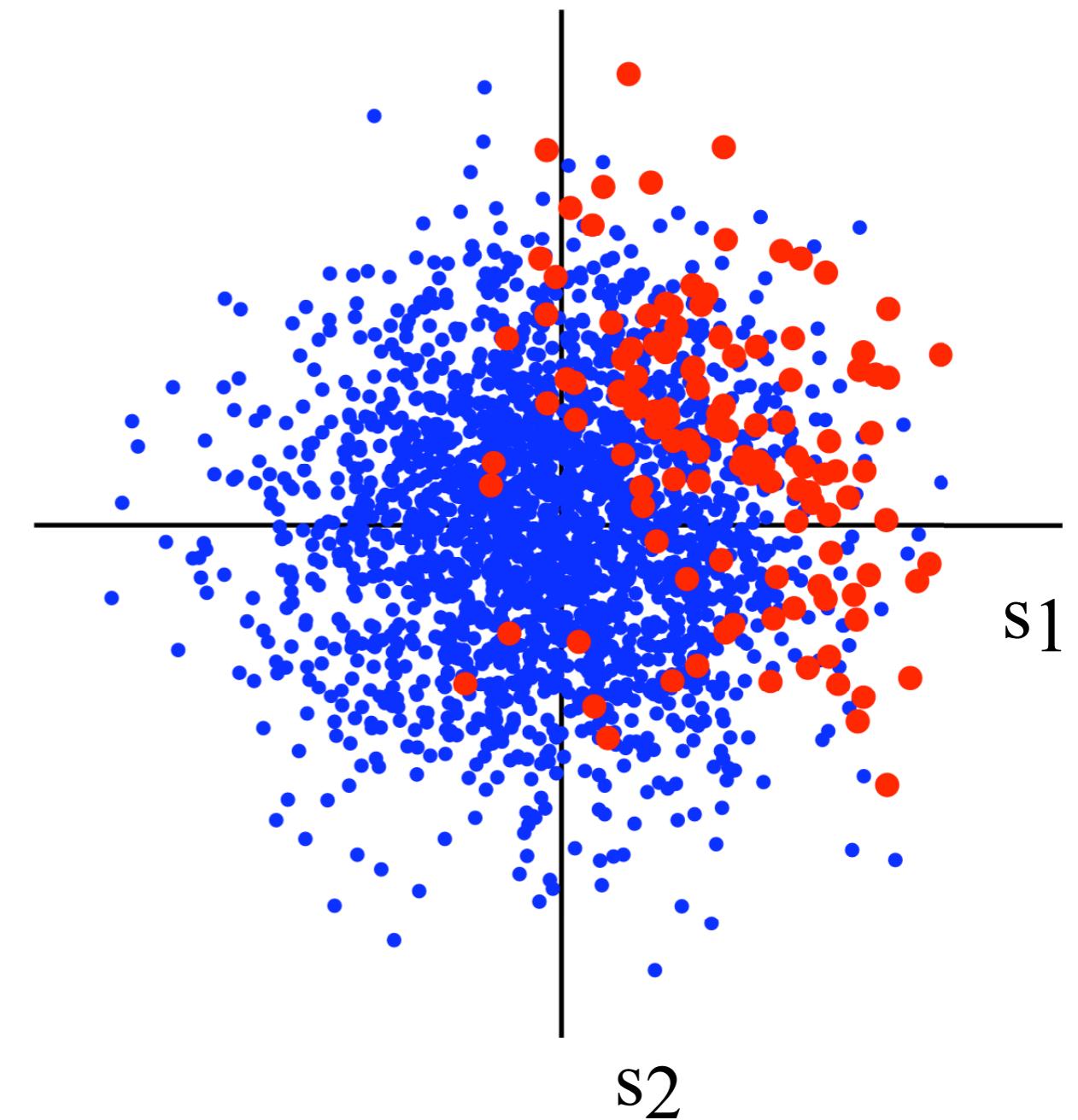
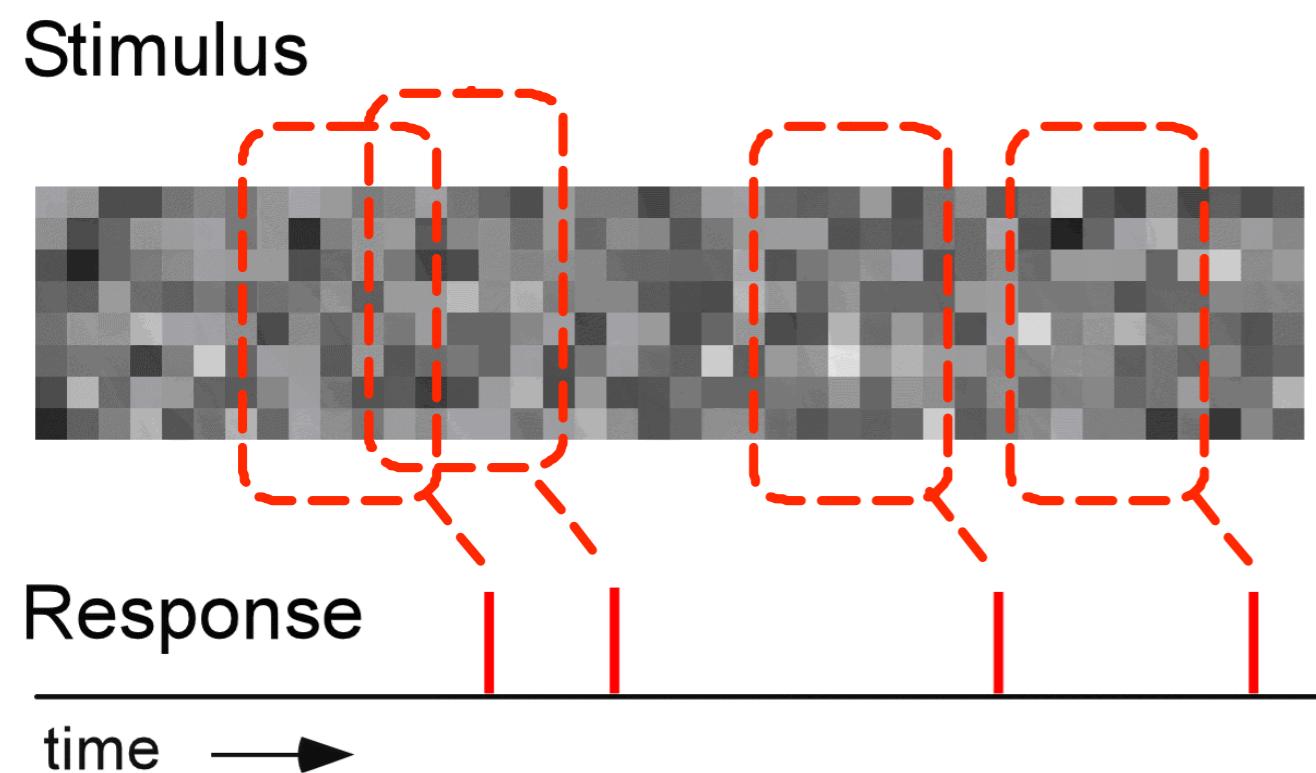
- raw stimuli
- spiking stimuli

# Geometric picture



- raw stimuli
- spiking stimuli

# Geometric picture

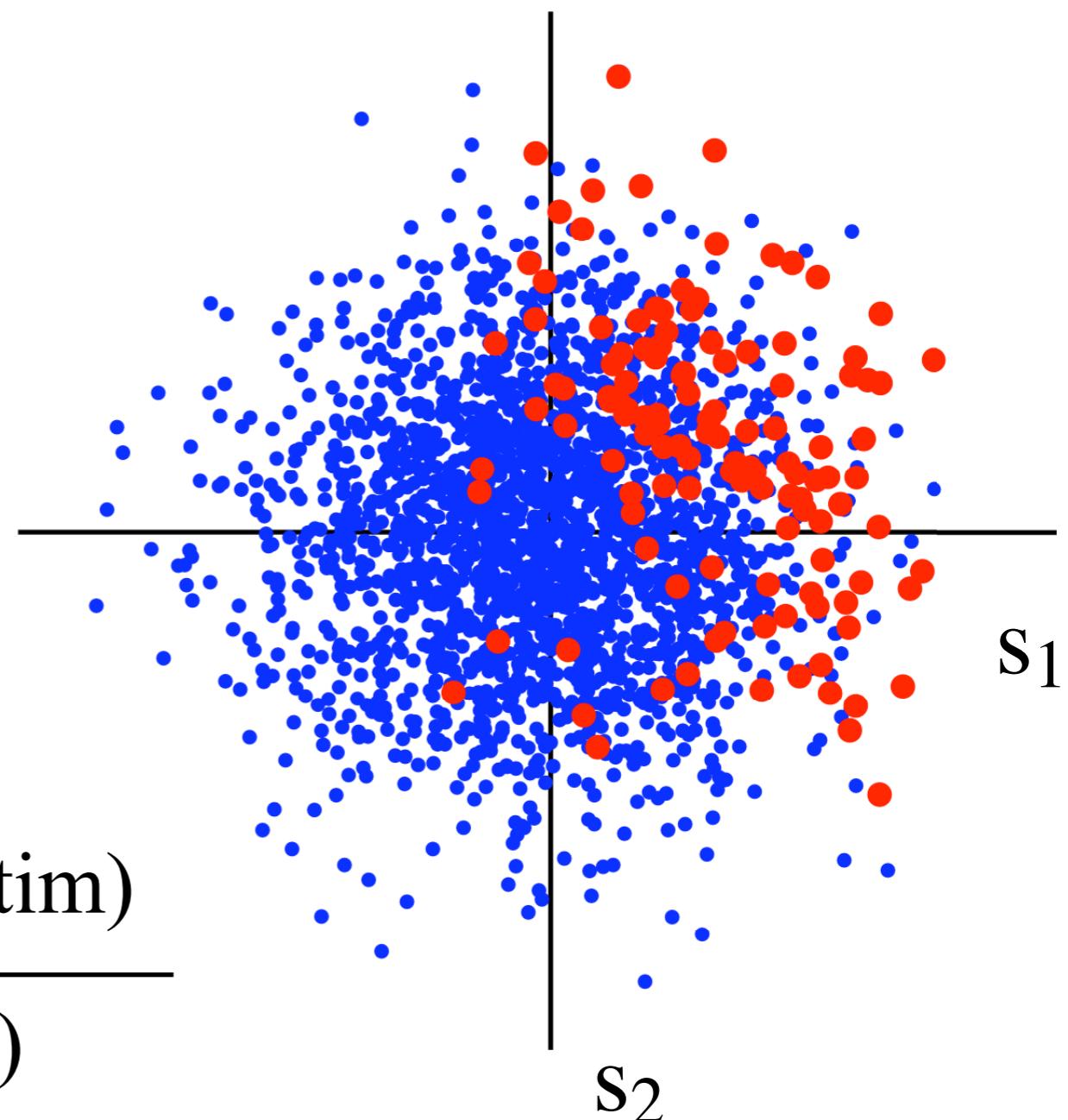


- raw stimuli
- spiking stimuli

Neural response is captured by relationship between the distribution of red points (spiking stim) and blue points (raw stim)

Expressed in terms of Bayes' rule:

$$P(\text{spike}|\text{stim}) = \frac{P(\text{spike, stim})}{P(\text{stim})}$$



Cannot be estimated nonparametrically...

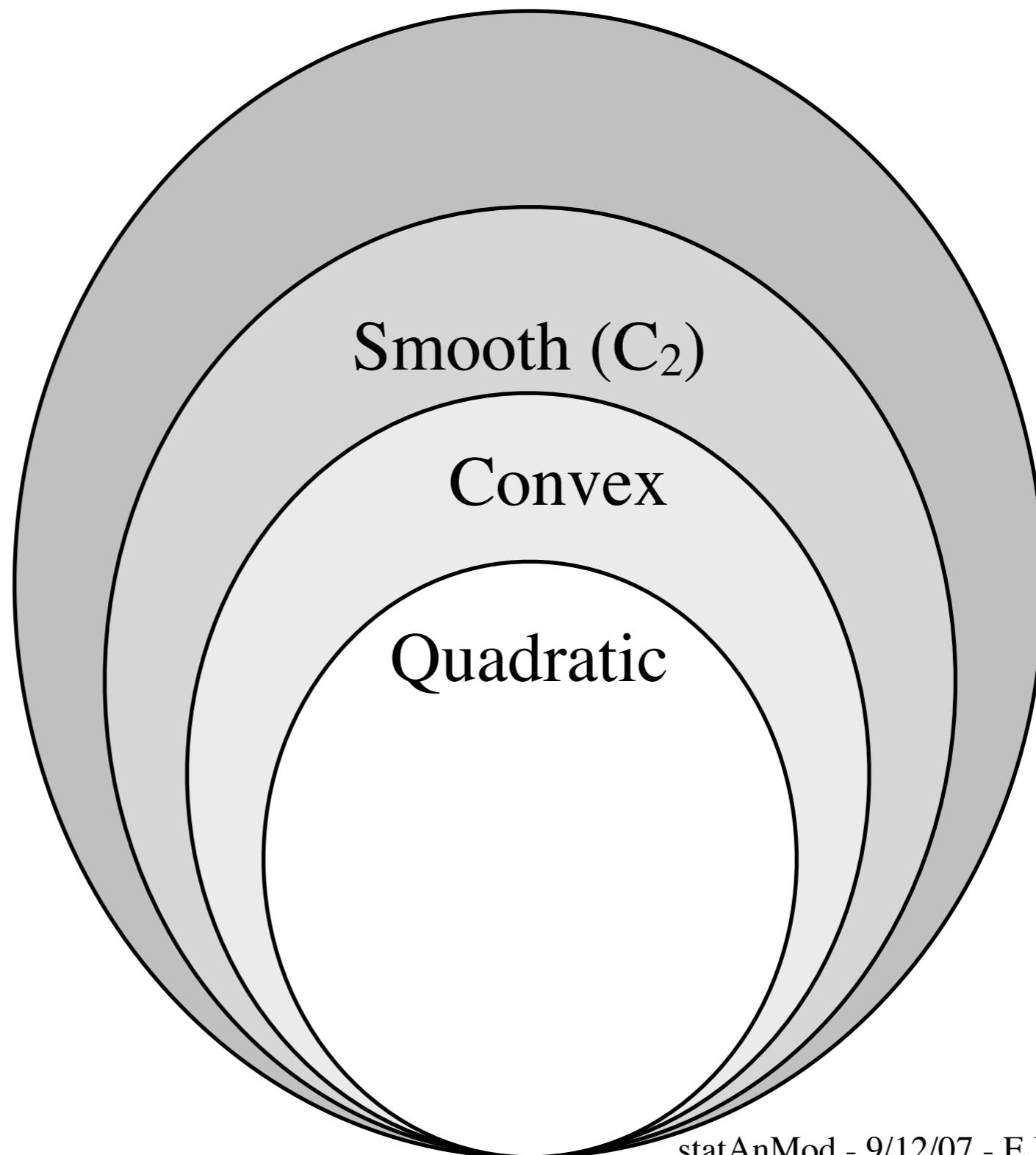
# Parametric model & ML

- ML is *consistent* - converges to correct value)
- ML errors are *asymptotically Normal*
- ML is *asymptotically optimal* (minimum variance)
- ML is *equivariant* - for monotonic  $f$ ,

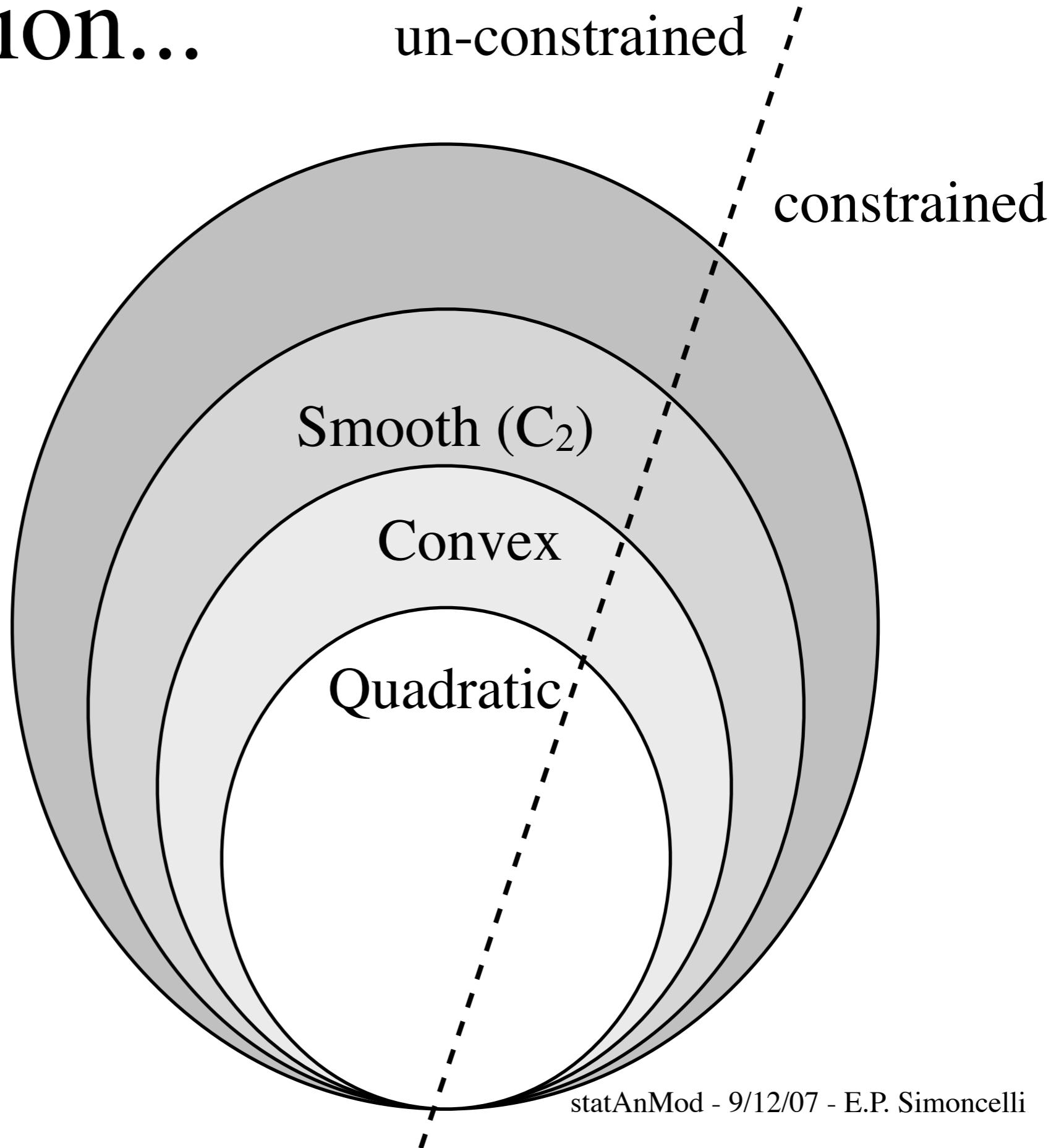
$$\arg \max_{\theta} E(x; \theta) = \arg \max_{\theta} f(E(x; \theta))$$

eg.,  $f = \log, \exp, \tan, \dots$

# Optimization...



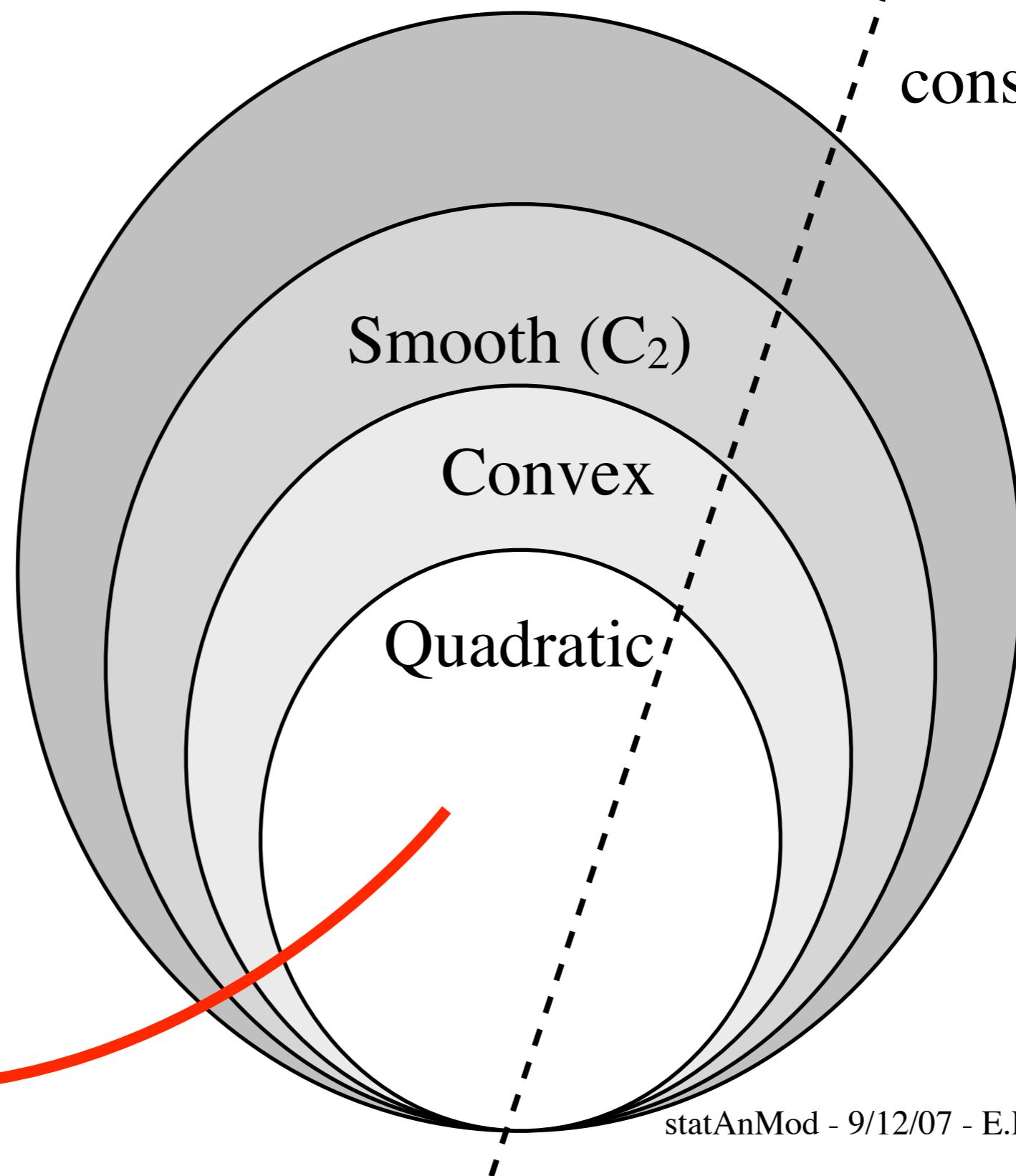
# Optimization...



# Optimization...

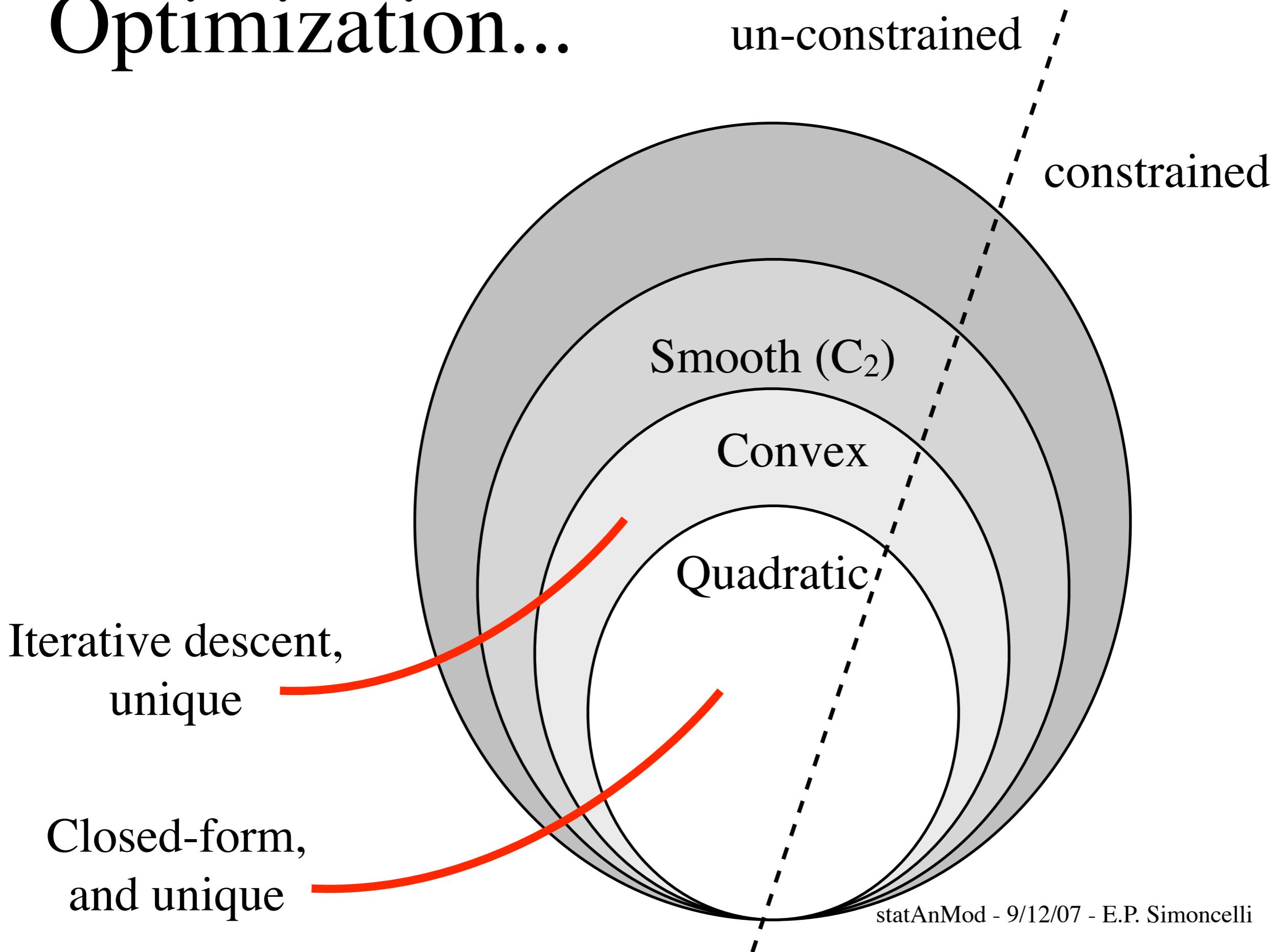
un-constrained

constrained

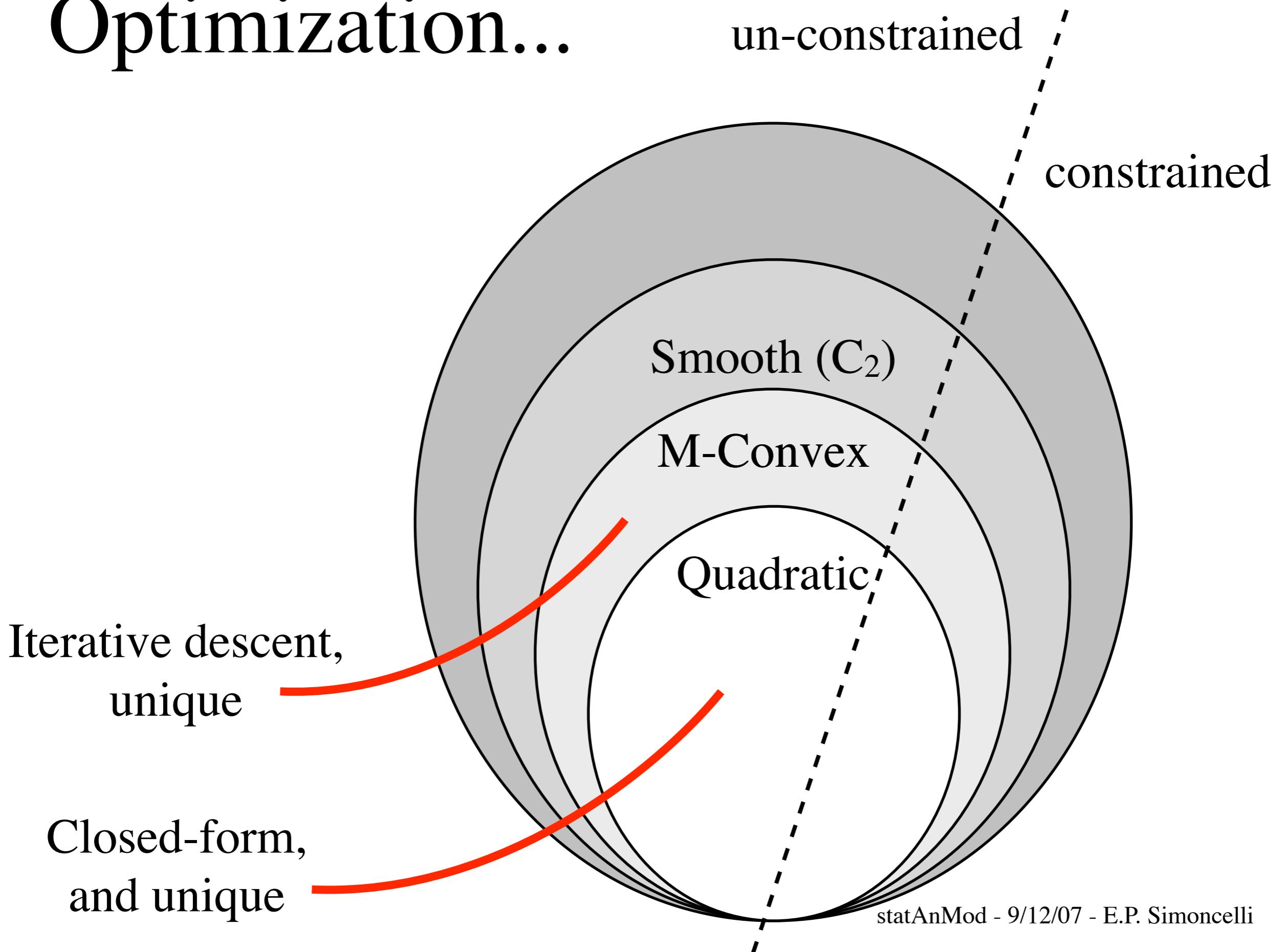


Closed-form,  
and unique

# Optimization...



# Optimization...



# Optimization...

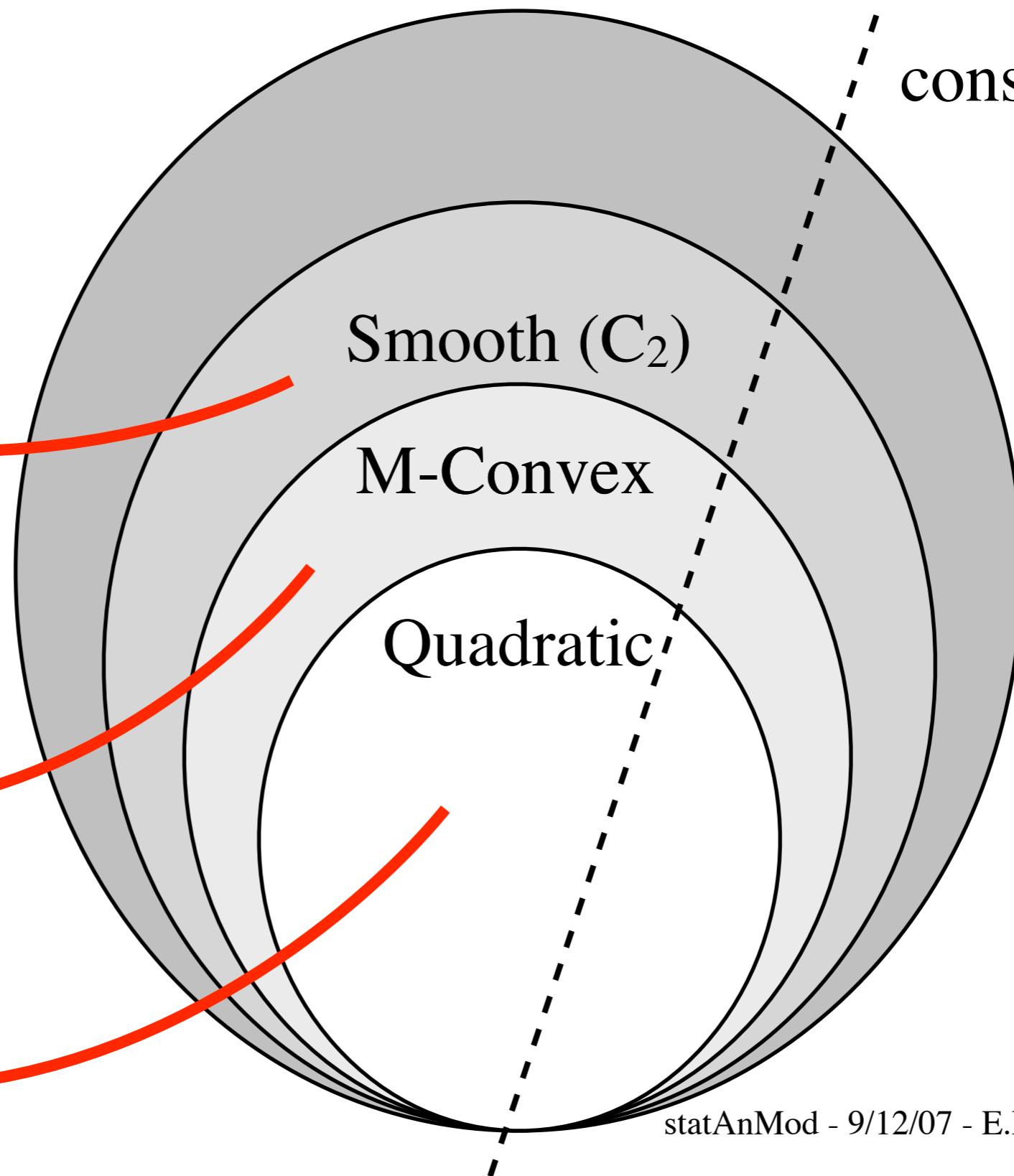
un-constrained

constrained

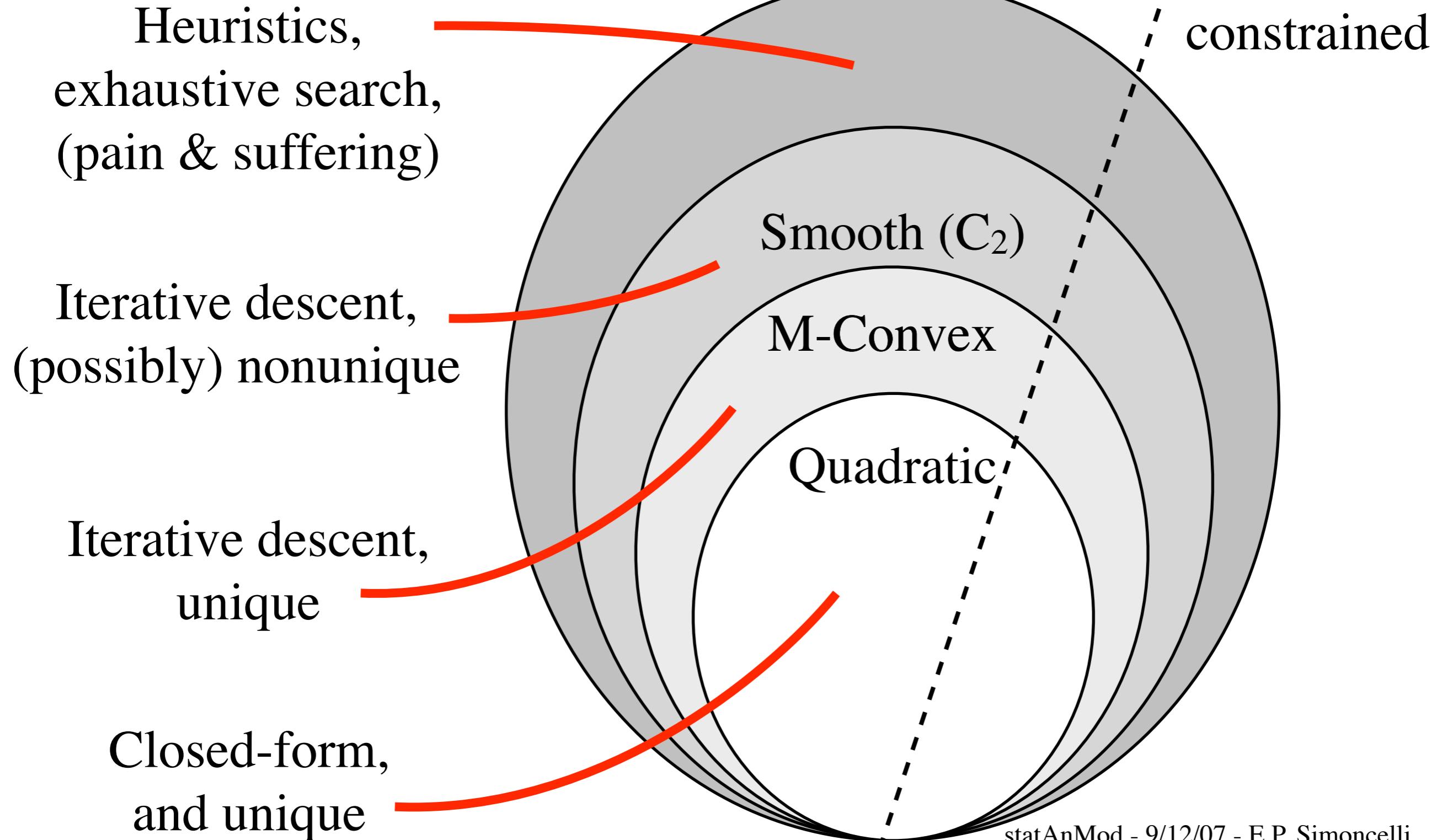
Iterative descent,  
(possibly) nonunique

Iterative descent,  
unique

Closed-form,  
and unique



# Optimization...



# Linear/Gaussian model

$$n(t) = \vec{k} \cdot \vec{x}(t) + w(t)$$

Quadratic error => unique closed-form solution:

$$\hat{k} = (X^T X)^{-1} X^T \vec{N}$$

where matrix  $X$  contains all  $\vec{x}(t)$

vector  $n(t)$  contains all  $\vec{N}$

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Nice... but neurons are not linear  
and noise is not Gaussian

# Polynomial Model

## (Volterra/Weiner Kernels)

$$r(\vec{x}) = k_0 + \vec{k}_1 \cdot \vec{x} + \vec{x}^T K_2 \vec{x} + \dots$$

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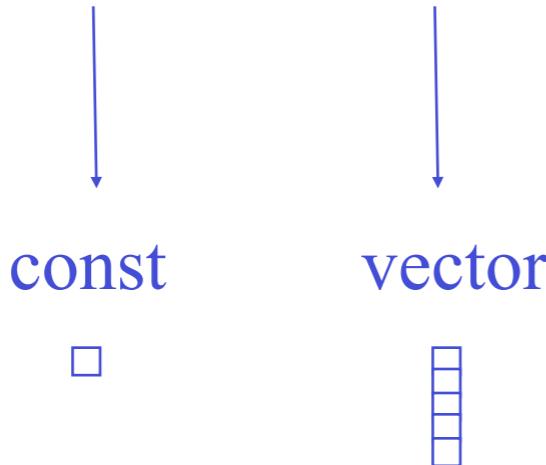
const



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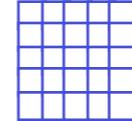
const



## vector



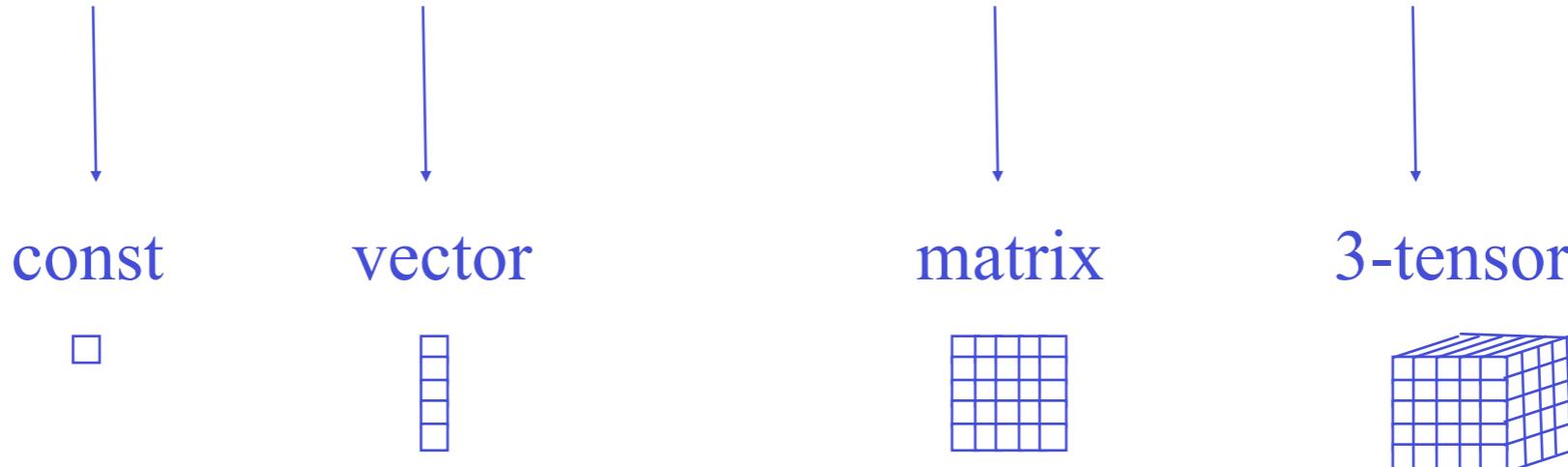
# matrix



# Polynomial Model

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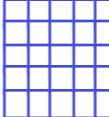
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# Polynomial Model

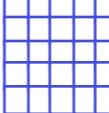
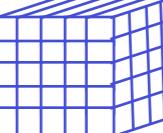
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	const	vector	matrix	3-tensor
# pars:	1	$n$ (20)	$n^2$ (400)	$n^3$ (8000)
	□			

# Polynomial Model (Volterra/Weiner Kernels)

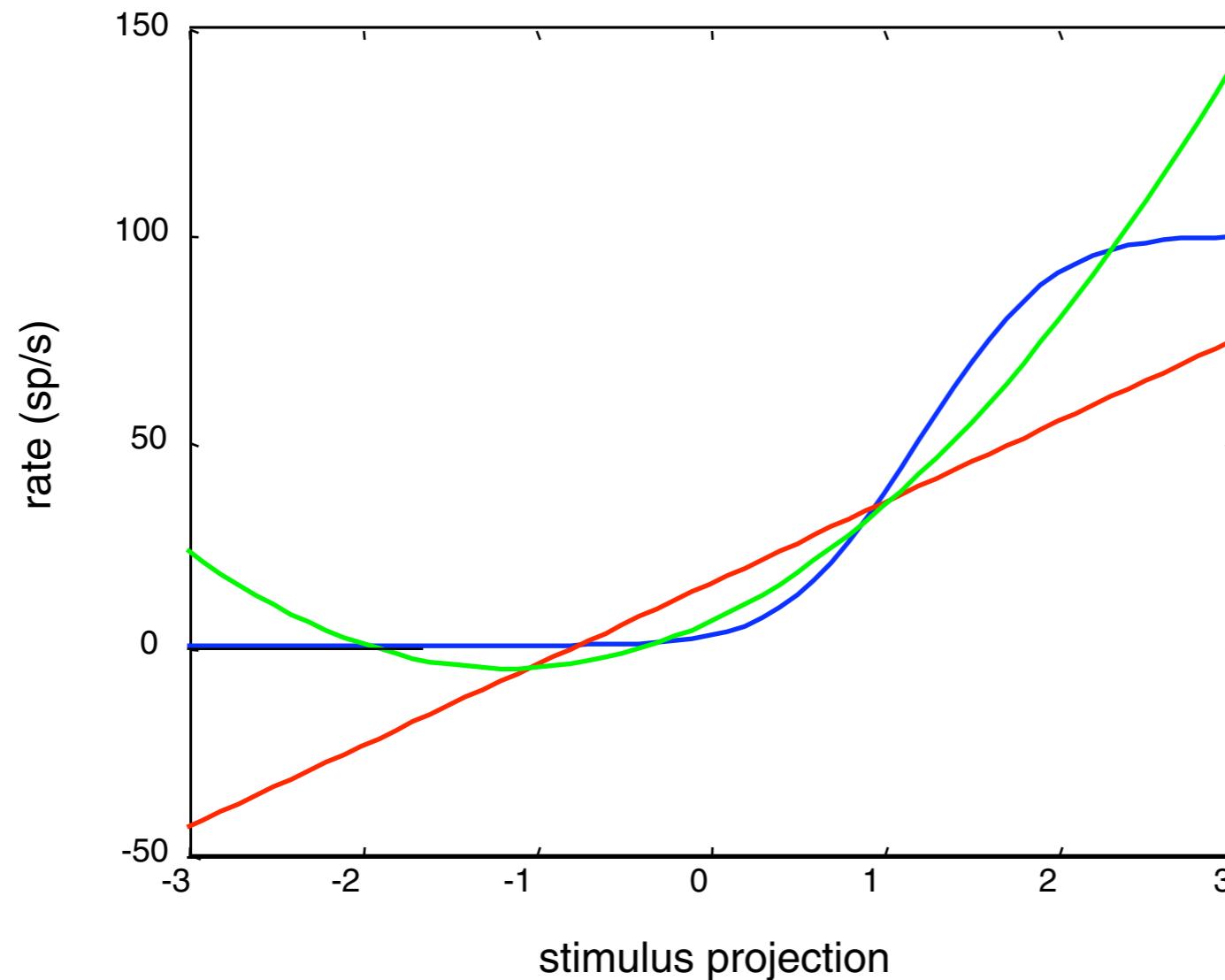
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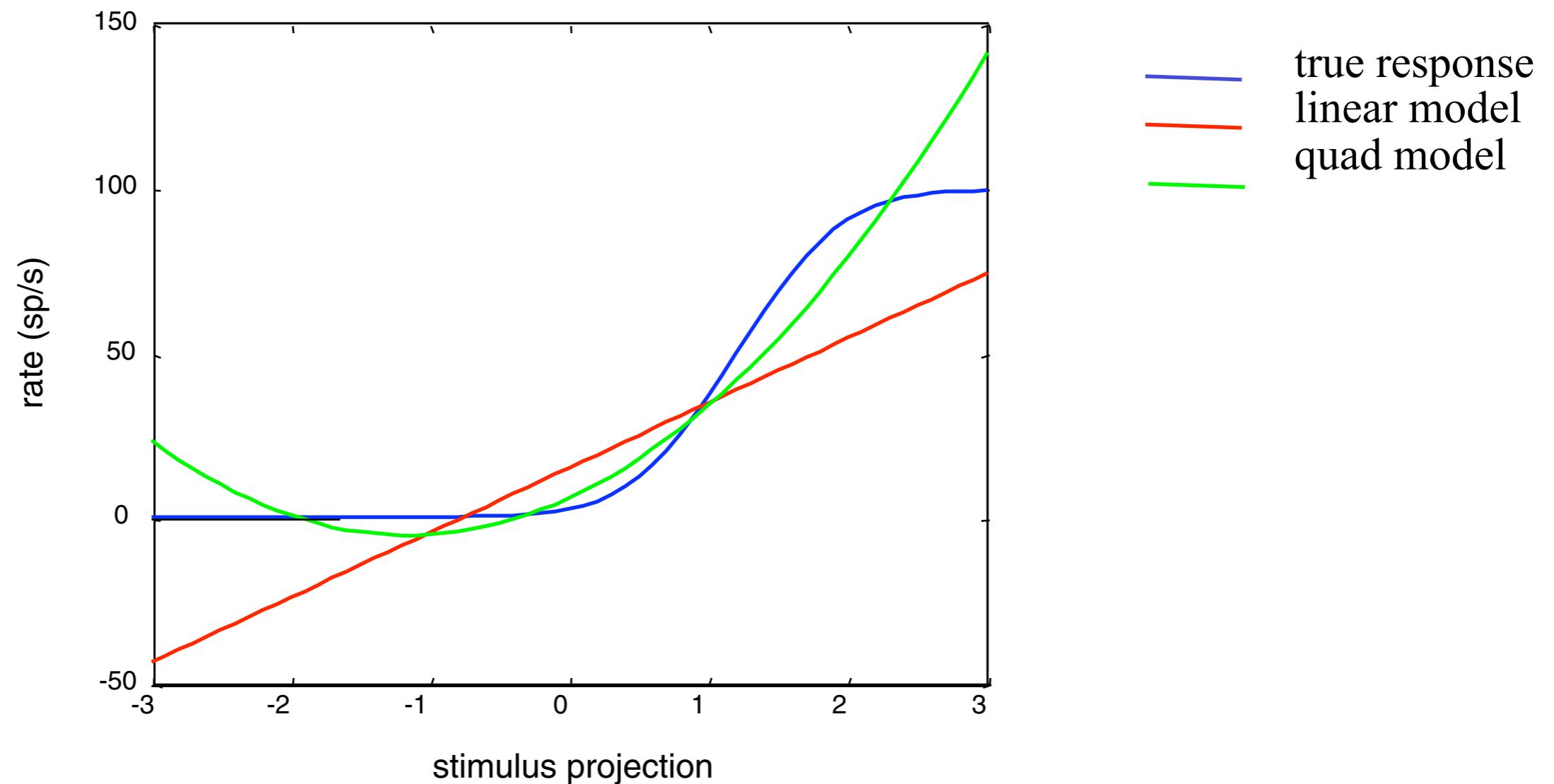
In practice, insufficient data to go beyond 2nd order

Low-order polynomials do a poor job of  
representing the nonlinearities found in neurons

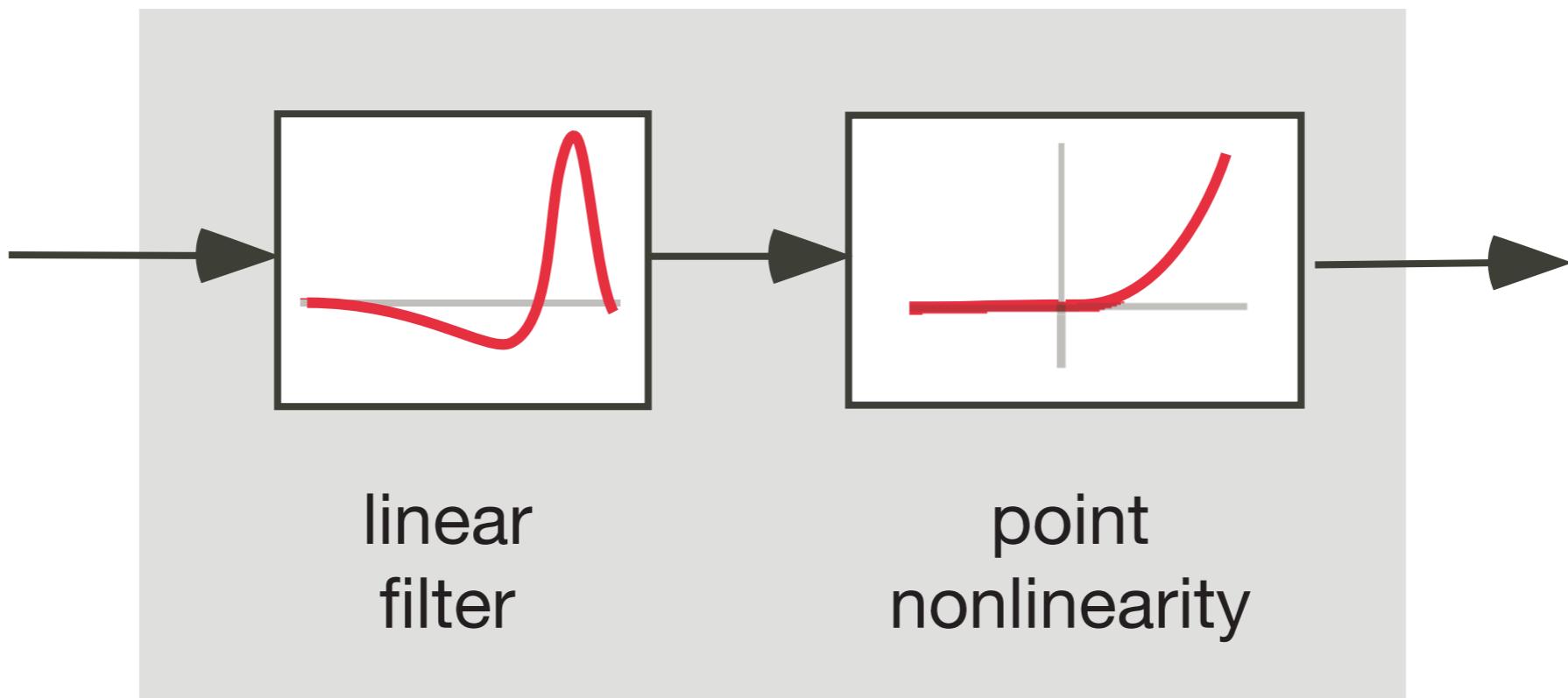
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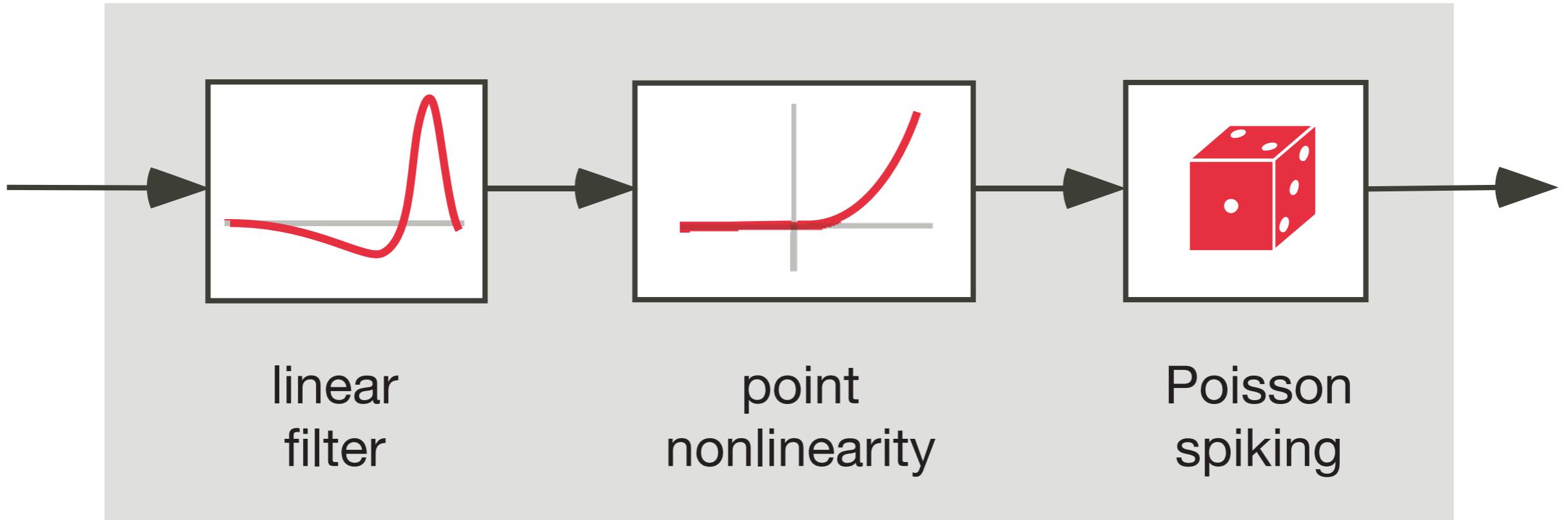


# LN cascade model



- Threshold-like nonlinearity => linear classifier
- Classic model for Artificial Neural Networks
  - McCullough & Pitts (1943), Rosenblatt (1957), etc
- No spikes (output is firing rate)

# LNP cascade model



- Simplest successful descriptive spiking model
- Easily fit to (extracellular) data
- Descriptive, and interpretable (although *not* mechanistic)

# ML estimation of LNP

If  $f_\theta(\vec{k} \cdot \vec{x})$  is convex (in argument and theta),  
and  $\log f_\theta(\vec{k} \cdot \vec{x})$  is concave,  
the likelihood of the LNP model is convex  
(for all observed data,  $\{n(t), \vec{x}(t)\}$ )

[Paninski, '04]

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Examples:  $e^{(\vec{k} \cdot \vec{x}(t))}$

$(\vec{k} \cdot \vec{x}(t))^\alpha, \quad 1 < \alpha < 2$

[Paninski, '04]

# ML estimation of LNP

[on board]

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