Mathematical Tools for Neural and Cognitive Science

Fall semester, 2024

# Section 4: Summary Statistics & Probability

Statistics is the science of learning from experience, especially experience that arrives a little bit at a time. The earliest information science was statistics, originating in about 1650. This century has seen statistical techniques become the analytic methods of choice in biomedical science, psychology, education, economics, communications theory, sociology, genetic studies, epidemiology, and other areas. Recently, traditional sciences like geology, physics, and astronomy have begun to make increasing use of statistical methods as they focus on areas that demand informational efficiency, such as the study of rare and exotic particles or extremely distant galaxies. Most people are not natural-born statisticians. Left to our own devices we are not very good at picking out patterns from a sea of noisy data. To put it another way, we are all too good at picking out non-existent patterns that happen to suit our purposes. Statistical theory attacks the problem from both ends. It provides optimal methods for finding a real signal in a noisy background, and also provides strict checks against the overinterpretation of random patterns.

[Efron & Tibshirani, 1998]

### Historical context

- 1600's: Early notions of data summary/averaging
- 1700's: Bayesian prob/statistics (Bayes, Laplace)
- 1920's: Frequentist statistics for science (e.g., Fisher)
- 1940's: Statistical signal analysis and communication, estimation/decision theory (e.g., Shannon, Wiener, etc)
- 1950's: Return of Bayesian statistics (e.g., Jeffreys, Wald, Savage, Jaynes...)
- 1970's: Computation, optimization, simulation (e.g., Tukey)
- 2000's: Machine learning (statistical inference with large-scale computing + lots of data)
- Also (since 1950's): statistical neural/cognitive models!





Descriptive statistics: mean and variance Often use average & variance for central tendency & dispersion: • Sample mean *minimizes* the squared error  $\overline{d} = \arg\min_{c} \frac{1}{N} \sum_{n=1}^{N} (d_n - c)^2 = \arg\min_{c} \frac{1}{N} || \overline{d} - c \vec{1} ||^2$   $= \frac{\overline{d}^T \vec{1}}{\overline{1}^T \vec{1}} = \frac{\overline{d}^T \vec{1}}{N}$  (regression!) • Sample variance *is* the squared error  $s_d^2 = \min_{c} \frac{1}{N} \sum_{n=1}^{N} (d_n - c)^2$  $= \frac{1}{N} \sum_{n=1}^{N} (d_n - \overline{d})^2 = \frac{1}{N} \sum_{n=1}^{N} d_n^2 - \overline{d}^2 = \frac{|| \overline{d} ||^2}{N} - \overline{d}^2$ 









## Descriptive statistics: multi-D

Data points: matrix D (N data vectors on rows)

Sample mean:

$$\bar{d} = \frac{D^T \vec{1}}{N}$$

Sample covariance:

$$C_{d} = \frac{\left(D - \vec{1}\vec{d}^{T}\right)^{T} \left(D - \vec{1}\vec{d}^{T}\right)}{N}$$
$$= \frac{D^{T}D}{N} - \vec{d}\vec{d}^{T}$$
formation

[compare to 1-D case]











**Probability**: an abstract mathematical framework for describing random quantities

**Statistics**: use of probability to summarize, analyze, and interpret data. **Fundamental to all experimental science.** 



## Univariate Probability (outline)

- distributions: discrete and continuous
- expected value, moments
- transformations: affine, monotonic nonlinear
- cumulative distributions. Quantiles, drawing samples

















### A note on notation

- We have, and will continue to use the notation for a "sample mean" ( $\bar{x}$ ) and a "sample standard deviation" (*s*) or variance ( $s^2$ ).
- Statistics makes a distinction between these sample values and the corresponding "population" values of mean ( $\mu$ ) and variance ( $\sigma^2$ ).









# Transformations of scalar random variables

$$Y = aX + b$$
 "affine" (linear plus constant)

Analogous to sample mean/covariance:

$$\mu_{Y} = \mathbb{E}(Y) = a\mathbb{E}(X) + b = a\mu_{X} + b$$

$$\sigma_{Y}^{2} = \mathbb{E}\left(\left(Y - \mu_{Y}\right)^{2}\right) = \mathbb{E}\left(\left(aX - a\mu_{X}\right)^{2}\right) = a^{2}\sigma_{X}^{2}$$
Full distribution:  $p_{Y}(y) = \frac{1}{a} p_{X}\left(\frac{y - b}{a}\right)$ 

$$Y = \overline{g(X)} \qquad \text{(assume g is "monotonic" - i.e., derivative > 0)}$$

$$p_{Y}(y) = \frac{p_{X}\left(g^{-1}(y)\right)}{g'\left(g^{-1}(y)\right)}$$























# Multi-variate probability (outline)

- Joint distributions
- Marginals (integrating)
- Conditionals (slicing)
- Bayes' rule (inverse probability)
- Statistical independence (separability)
- Mean/Covariance
- Linear transformations





















### Statistical independence

Random variables *X* and *Y* are statistically independent if (and only if):



(note: for discrete distributions, this is an outer product!)

 $p(x,y) = p(x)p(y) \quad \forall x, y$ 

Independence implies that *all* conditionals are equal to the corresponding marginal:

$$p(x \mid y) = p(x, y) / p(y) = p(x) \quad \forall x, y$$

Mean, covariance, affine transformations  
For R.V. 
$$\vec{x}$$
,  $\vec{\mu}_x = \mathbb{E}(\vec{x})$ ,  $C_x = \mathbb{E}\left((\vec{x} - \vec{\mu}_x)(\vec{x} - \vec{\mu}_x)^T\right)$   
For R.V.  $\vec{y} = M(\vec{x} - \vec{a})$ ,  
analogous to results for sample mean/covariance:  
 $\vec{\mu}_y = \mathbb{E}(M(\vec{x} - \vec{a}))$   
 $= M\left(\mathbb{E}(\vec{x}) - \vec{a}\right)$   
 $= M\left((\vec{\mu}_x - \vec{a})\right)$   
 $= M\left((\vec{\mu}_x - \vec{a})\right)$   
 $= M\mathbb{E}((M(\vec{x} - \vec{\mu}_x))(M(\vec{x} - \vec{\mu}_x))^T)$   
 $= M\mathbb{E}((\vec{x} - \vec{\mu}_x))(\vec{x} - \vec{\mu}_x))^T$   $M^T$   
 $= MC_xM^T$ 

Special case: Sum of two RVs Let Z = X + Y, or  $Z = \vec{1}^T \begin{bmatrix} X \\ Y \end{bmatrix}$   $\mu_Z = \mu_X + \mu_Y$   $\sigma_Z^2 = \sigma_X^2 + 2\sigma_{XY} + \sigma_Y^2$ Special case: if X and Y are *independent*, then:  $\mathbb{E}(XY) = \mathbb{E}(X)\mathbb{E}(Y)$  and thus  $\sigma_{XY} = 0$   $\sigma_Z^2 = \sigma_X^2 + \sigma_Y^2$  $p_Z(z)$  is the *convolution* of  $p_X(x)$  and  $p_Y(y)$ 

[on board]

### Gaussian (a.k.a. "Normal") densities

#### One-dimensional:

$$p(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Alt. notation:  $x \sim N(\mu, \sigma^2)$ 

Multi-dimensional:

$$p(\vec{x}) = \frac{1}{\sqrt{(2\pi)^N |C|}} \ e^{-(\vec{x} - \vec{\mu})^T C^{-1} (\vec{x} - \vec{\mu})/2}$$



cov: [1.0 -0.3; -0.3 0.4]



- sum of independent Gaussian RVs is Gaussian [moderate]
- the most random (max entropy) density of given variance [moderate]
- central limit theorem: sum of many indep. RVs is Gaussian [hard]













































# Summary: Correlation misinterpretations



- Correlation implies dependency, but does *not* imply data lie near a line/plane/hyperplane.
- Independent implies uncorrelated. But uncorrelated does *not* imply independent.
- Correlation does *not* imply causation (and often arises from hidden common factors).
- Correlation is a **descriptive statistic**, and does not eliminate the need for reasoning/experiments/models!