Mathematical Tools for Neural and Cognitive Science

Fall semester, 2018

Probability & Statistics: Intro, summary statistics, probability

2

1

Statistics is the science of learning from experience, especially experience that arrives a little bit at a time. The earliest information science was statistics, originating in about 1650. This century has seen statistical techniques become the analytic methods of choice in biomedical science, psychology, education, economics, communications theory, sociology, genetic studies, epidemiology, and other areas. Recently, traditional sciences like geology, physics, and astronomy have begun to make increasing use of statistical methods as they focus on areas that demand informational efficiency, such as the study of rare and exotic particles or extremely distant galaxies.

Most people are not natural-born statisticians. Left to our own devices we are not very good at picking out patterns from a sea of noisy data. To put it another way, we are all too good at picking out non-existent patterns that happen to suit our purposes. Statistical theory attacks the problem from both ends. It provides optimal methods for finding a real signal in a noisy background, and also provides strict checks against the overinterpretation of random patterns.

- Efron & Tibshirani, Introduction to the Bootstrap, 1998

Some history...

- 1600's: Early notions of data summary/averaging
- 1700's: Bayesian prob/statistics (Bayes, Laplace)
- 1920's: Frequentist statistics for science (e.g., Fisher)
- 1940's: Statistical signal analysis and communication, estimation/decision theory (e.g., Shannon, Wiener, etc)
- 1950's: Return of Bayesian statistics (e.g., Jeffreys, Wald, Savage, Jaynes...)
- 1970's: Computation, optimization, simulation (e.g., Tukey)
- 1990's: Machine learning (large-scale computing + statistical inference + lots of data)
- Since 1950's! : statistical neural/cognitive models





Descriptive statistics: Central tendency • We often summarize data with the average. Why? • Average minimizes the squared error (as in regression!): $\mu(\vec{x}) = \arg\min_{c} \frac{1}{N} \sum_{n=1}^{N} (x_n - c)^2 = \frac{1}{N} \sum_{n=1}^{N} x_n$ • Generalize: minimize L_p norm: $\arg\min_{c} \left[\frac{1}{N} \sum_{n=1}^{N} |x_n - c|^p \right]^{1/p}$ - minimize L_l norm: median, $m(\vec{x})$ - minimize L_0 norm: mode - minimize L_{∞} norm: midpoint of range • Issues: outliers, asymmetry, bimodality

6

• How do we choose?



Descriptive statistics: Dispersion

8

7

• Sample standard deviation

$$\sigma(\vec{x}) = \min_{c} \left[\frac{1}{N} \sum_{n=1}^{N} (x_n - c)^2 \right]^{1/2}$$
$$= \left[\frac{1}{N} \sum_{n=1}^{N} (x_n - \mu(\vec{x}))^2 \right]^{1/2}$$

• Mean absolute deviation (MAD) about the median

$$d(\vec{x}) = \frac{1}{N} \sum_{n=1}^{N} |x_n - m(\vec{x})|$$

• Quantiles



9

interpreted as *estimates of model parameters* To formalize this, we need tools from *probability*...









Probabilistic Middleville In Middleville, every family has two children, brought by the stork. The stork delivers boys and girls randomly, with family probability {BB,BG,GB,GG}={0.2,0.3,0.2,0.3}, tric model probabilistic model probability probabilistic model probabilistic model probabilistic model probabilistic model probabil

Statistical Middleville

13

14

In Middleville, every family has two children, brought by the stork.

The stork delivers boys and girls randomly, with family probability {BB,BG,GB,GG}={0.2,0.3,0.2,0.3} In a survey of 100 of the Middleville families, 32 have two girls, 23 have two boys, and the remainder one of each.

You pick a family at random and discover that one of the children is a girl.

What are the chances that the other child is a girl?

Probability basics (outline)

- distributions: discrete and continuous
- expected value, moments
- cumulative distributions. Quantiles, Q-Q plots, drawing samples.
- transformations: affine, monotonic nonlinear

Probability: Definitions/no

15

let X, Y, Z be random variables

they can take on values (like 'heads' or 'tails'; or integers 1-6; or real-valued numbers)

let *x*, *y*, *z* stand generically for values they can take, and denote events such as X = x

write the probability that *X* takes on value *x* as P(X = x), or $P_X(x)$, or sometimes just P(x)

P(x) is a function over values x, which we call the probability "distribution" function (pdf) (for continuous variables, "density")









Expected value - continuous

19

 $E(x) = \int x \ p(x) \ dx \qquad [mean, \mu]$ $E(x^2) = \int x^2 \ p(x) \ dx \qquad ["second moment", m_2]$ $E((x-\mu)^2) = \int (x-\mu)^2 \ p(x) \ dx \qquad [variance, \sigma^2]$ $= \int x^2 \ p(x) \ dx - \mu^2 \qquad [equal \ to \ m_2 \ minus \ \mu^2]$ $E(f(x)) = \int f(x) \ p(x) \ dx \qquad ["expected value of f"]$ Note: this is an inner product, and thus *linear*: E(af(x) + bg(x)) = aE(f(x)) + bE(g(x))







Joint and conditional probability - discrete

* *	2 *	*	*7	*	4* *	*	5. .	*	¢* *	* * *	7.* * *	***	**	* *	9 * *	* * * *	©	***	-	÷	N.	
Å •	₹ *	¢	€ 34 *2	* *	4 + + + + + + + + + + + + + + + + + + +	*	5 •	• • •	€. 	, ♦ ♦	7. *	•		* *	9 • •							
∳ ♥	2 €	*	2	*	÷	•	5.	•	\$• •	* * *;	7. •	• *			2							
Å ◆	¥	•	* *	•	4 + + • +	• •;	5 • •	•	•• •	* * *;	₹• •	•••	8	•	9		10					





















Bayes' Rule



L11. An Effay towards foloing a Problem in the Doctrine of Chances. By the late Rev. Mr. Bayes, F. R. S. communicated by Mr. Price, in a Letter to John Canton, A. M. F. R. S.

Dear Sir, Read Dec 23, $\prod_{1 \le j \le N}$ Now fend you an effay which I have $\frac{176_3}{10}$. The Among the papers of our decaefed friend Mr. Bayes, and which, in my opinion, has great merit, and well deferves to be preferved.

p(x|y) = p(y|x) p(x) / p(y)

(a direct consequence of the definition of conditional probability)



Statistical independence

33

Random variables *X* and *Y* are statistically independent if (and only if):

 $p(x,y) = p(x)p(y) \quad \forall x,y$

[note: for discrete distributions, this is an outer product!]

Independence implies that *all* conditionals are equal to the corresponding marginal:

 $p(x \mid y) = p(x, y) / p(y) = p(x) \quad \forall x, y$

34

Let Z = X + Y. Since expectation is linear: E(X + Y) = E(X) + E(Y)

In addition, if *X* and *Y* are independent, then

$$E(XY) = E(X)E(Y)$$

$$\sigma_z^2 = E\left(\left(\left(X+Y\right) - \left(\mu_x + \mu_y\right)\right)^2\right) = \sigma_x^2 + \sigma_y^2$$

Sums of RVs

and $p_{Z}(z)$ is a convolution of $p_{X}(x)$ and $p_{Y}(y)$

[on board]

Mean and variance

- Mean and variance summarize the centroid/width
- Translation and rescaling of random variables
- Mean/variance of weighted sum of random variables
- The sample average
 - ... converges to true mean (except for bizarre distributions)
 - ... with variance σ^2/N
 - ... most common common choice for an **estimate** ...





