

Gradient, STEM, and Regression Models for Motion Perception: Relationships and Extensions

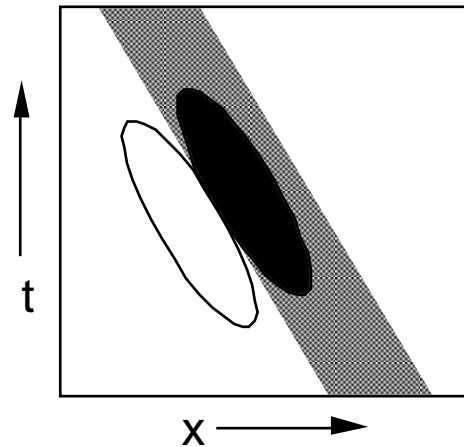
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Outline

- Three seemingly unrelated standard techniques for estimating motion.
- Similarity of these techniques.
- Failure of these techniques to detect or represent multiple motions.
- A simple extension that detects multiple motions.

Spatio-temporal Energy Models



- Concept: motion is orientation in "space-time".

f_r , f_l , f_s

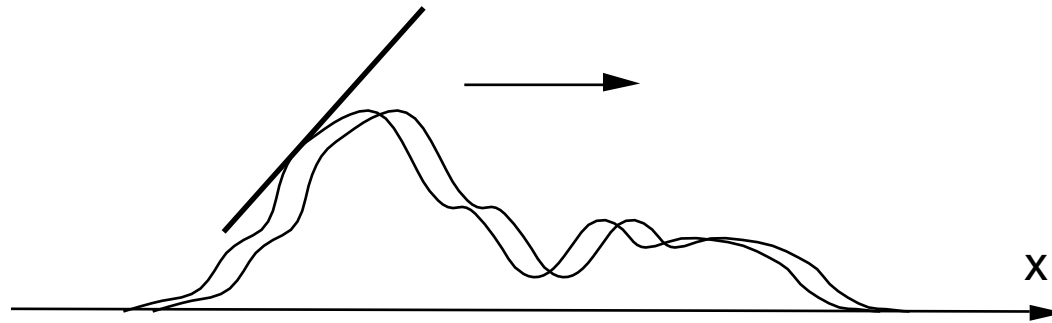
- Measurements: convolution with tuned filters.

$$R = f_r * I, \quad L = f_l * I, \quad S = f_s * I$$

- Computation of opponent "motion energy" from quadratic combinations of filter outputs:

$$E = R^2 - L^2$$

Gradient techniques



- Concept: intensity conservation. Image approximated by a translating ramp.

$$I_x v + I_t = 0$$

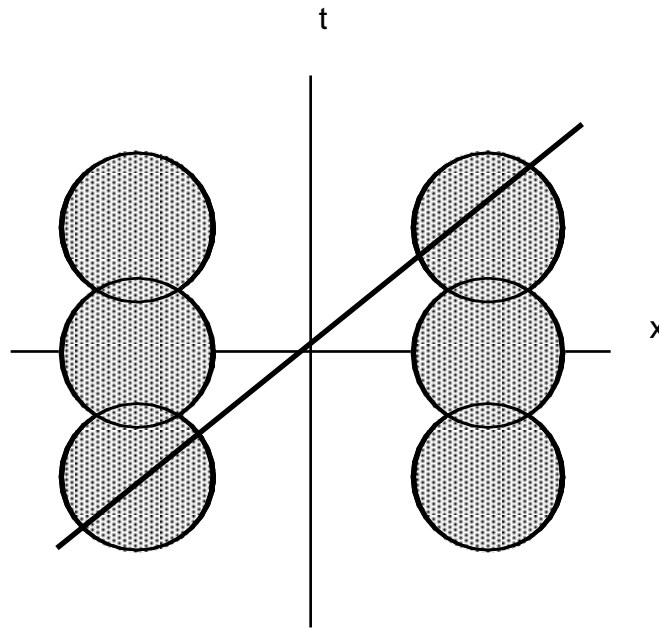
- Measurements: partial derivatives.

$$I_x = dI/dx, \quad I_t = dI/dt$$

- Least squares velocity: computed by blurring quadratic combinations of measurements.

$$v = - I_x I_t / I_x^2$$

Spatio-temporal Frequency Regression



- Concept: Fourier transform of a translating image lies on a line.
- Measurements: use Gabor-like filters to estimate spectral content.
- Velocity: slope of best-fitting line.

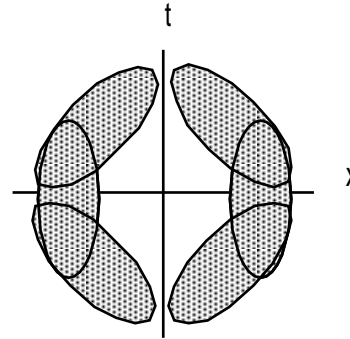
STEM: common form

- Choose filters that are directional derivatives of prefilter, g :

$$f_r = g_x + g_t$$

$$f_l = g_x - g_t$$

$$f_s = g_x$$



- Now can compute v from opponent energy:

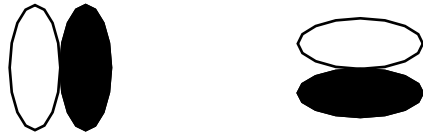
$$R^2 - L^2 = (g_x * I) (g_t * I) = I_x I_t$$

$$v = (R^2 - L^2) / S^2$$

Gradient: common form

- Derivatives are computed by convolving with two filters:

$$I_x = g_x * I, \quad I_t = g_t * I$$



where g is a (lowpass) interpolation prefilter.

- As with STEM, R , S , and L may be computed from space-time derivatives:

$$R^2 - L^2 = I_x I_t$$
$$v = (R^2 - L^2) / S^2$$

Regression: common form

- Compute linear regression on the prefiltered image spectrum:

$$\begin{aligned} E(v) &= (v \cdot x + t) \cdot \|\tilde{I}\|^2 \\ &= \|v \cdot x \tilde{I} + t \tilde{I}\|^2 \end{aligned}$$

- Use Parseval's Theorem to switch to space-time domain:

$$\begin{aligned} E(v) &= (v \cdot I_x + I_t)^2 \\ v_{\min} &= -I_x I_t / I_x^2 \end{aligned}$$

- As with gradient solution, can write as opponent energy computation:

$$v = (R^2 - L^2) / S^2$$

All Three Techniques . . .

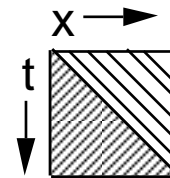
- ... are fundamentally the same when considered as linear least-squares velocity estimators with suitable choice of filters.
- ... are based on local linear measurements (convolutions) followed by non-linear (quadratic) velocity computation.
- ... can be extended to compute physiologically plausible distributed velocity representations (ARVO-90).
- ... are designed to compute *single* motions:

Information about multiple motions is discarded at the measurement stage!

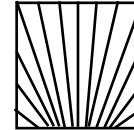
Multiple Motions

- Three Example Cases:

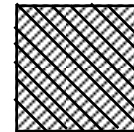
- Occluding contours.



- Non-translational flow: (e.g. expansion, contraction, rotation).



- Transparency.



- Comments:

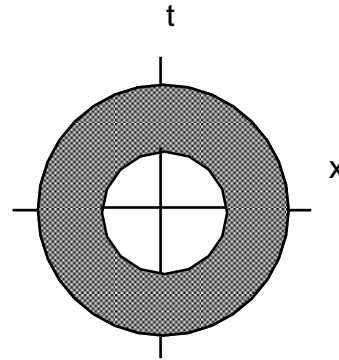
- Occur frequently in natural scenes.

- Provide important information about depth ordering, approach/withdrawal, material properties, etc.

Detecting Multiple Motions

- One additional linear measurement:

$$A = f_{\text{total}} * I$$



- To determine if there are multiple motions, compare total energy to derivative energy:

$$E_{\text{total}} = A^2$$

$$E_{\text{derivative}} = I_x^2 + I_t^2 = R^2 + L^2$$

Results

- One-dimensional test image:

[Image Here]

- Multiple motion detector output:

[Image Here]

Conclusions

- Gradient, Spatio-temporal Energy, and Regression models for early motion processing are very similar (identical with proper choice of parameters).
- All three of these techniques (in their common forms) cannot detect or represent multiple motions.
- There are simple extensions to these techniques which allow detection of multiple motions.