

A neural basis of probabilistic computation in visual cortex

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A little bit about myself...

- Computational/theoretical systems neuroscience and machine learning researcher
- Post-doctoral fellow at Sinz Lab in University of Tübingen, Germany
- Developer of DataJoint and Co-founder of Vathes LLC



Edgar Y. Walker, Ph.D.

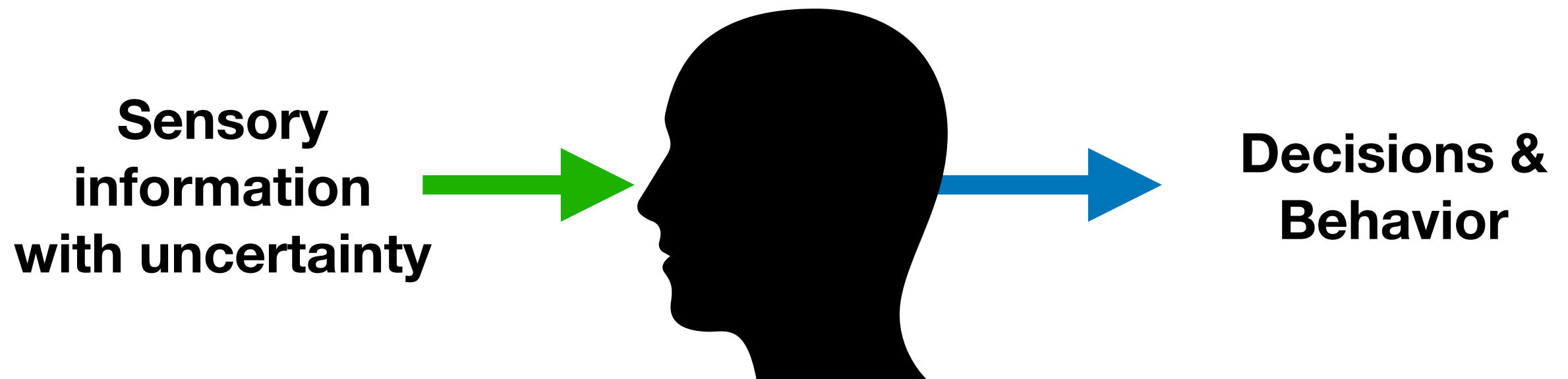


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edgarwalker.com

How does the brain arrive at complex decisions and behaviors in response to sensory information with uncertainty?



Brain in action



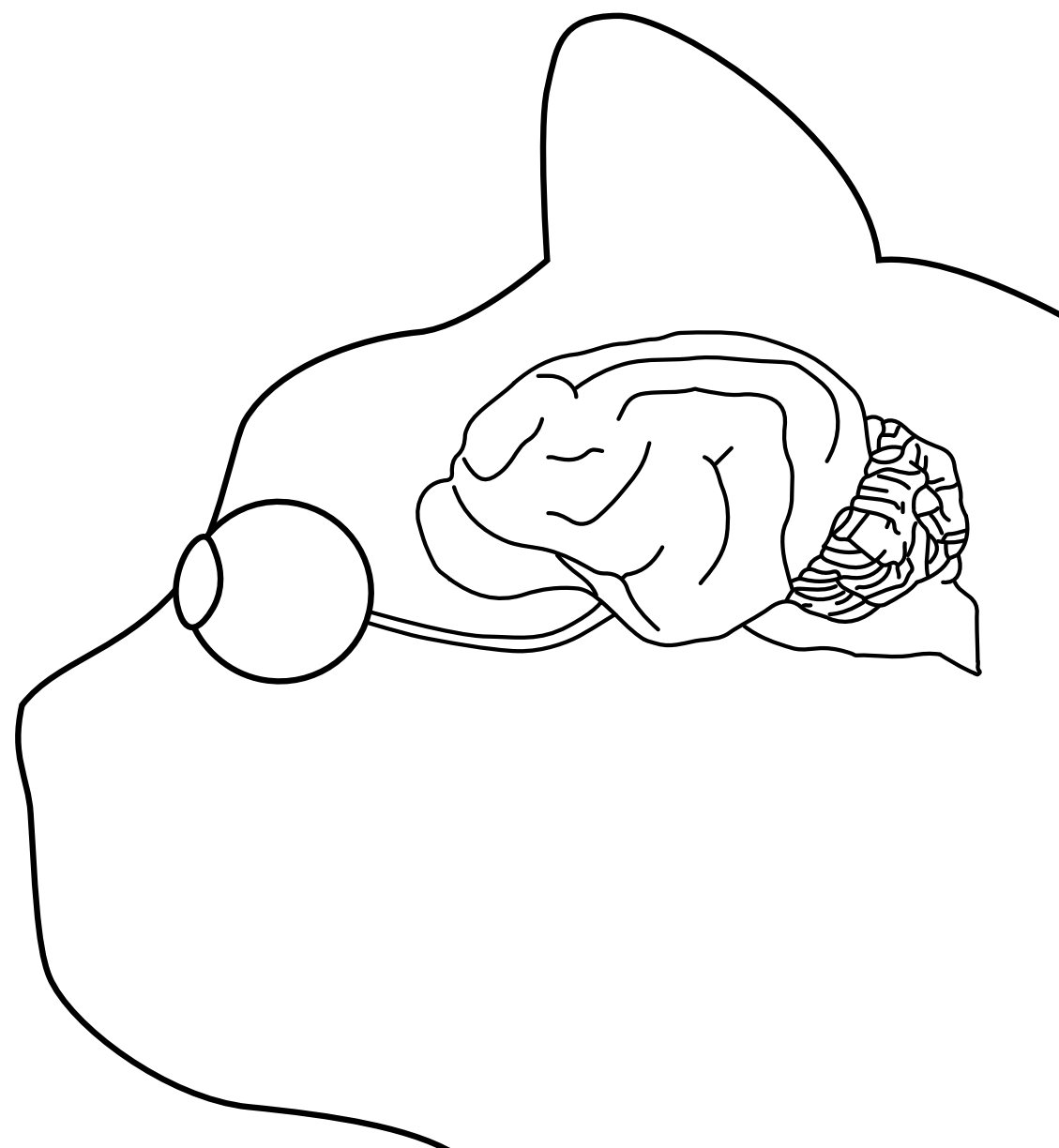
Brain in action



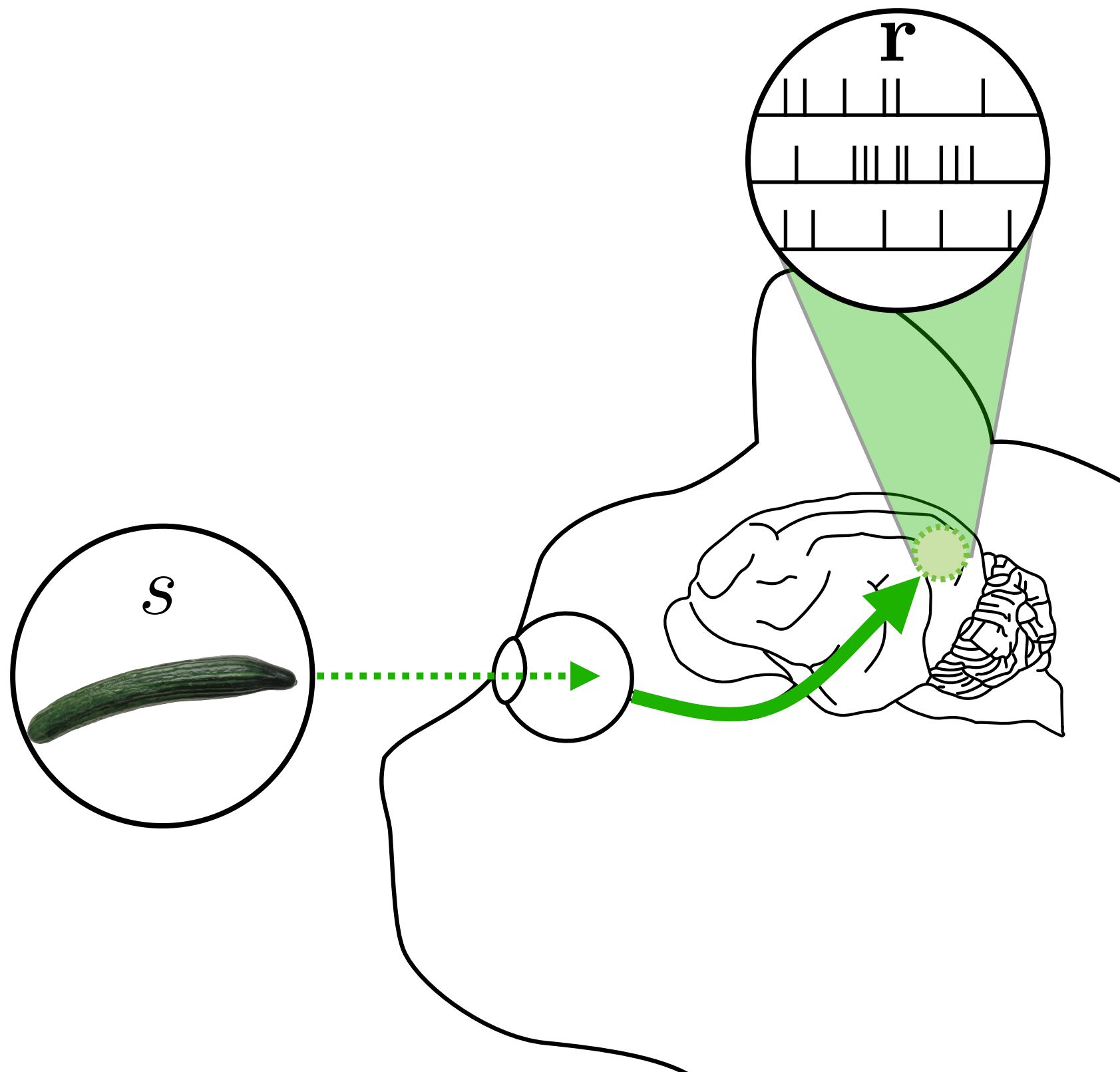
Brain in action



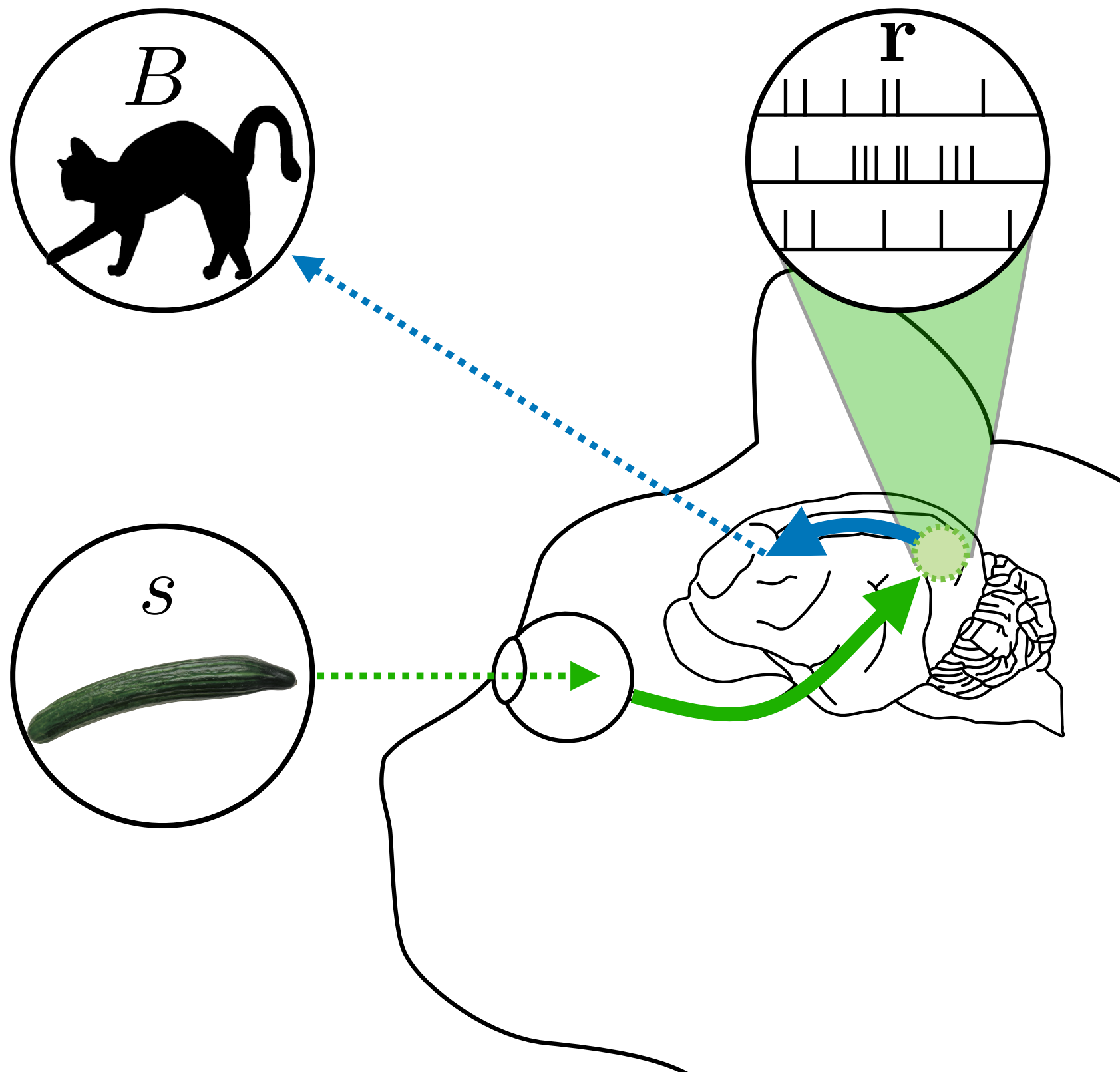
Flow of information



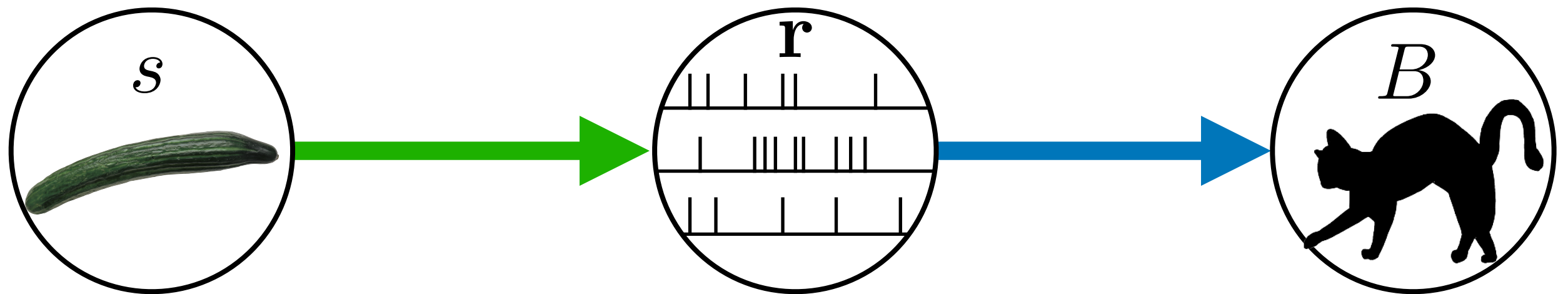
Flow of information



Flow of information



Flow of information

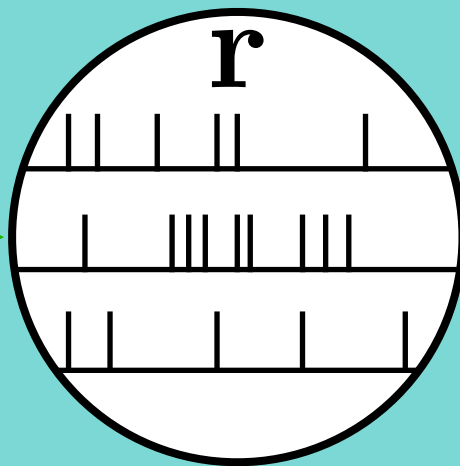
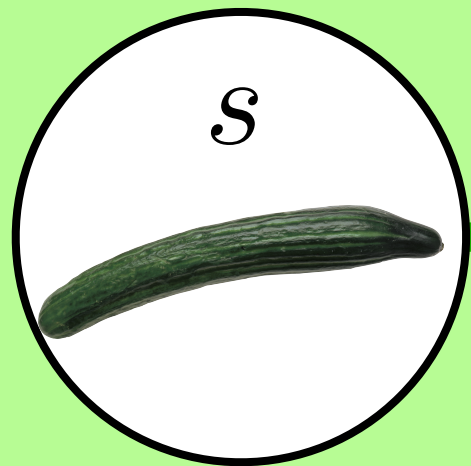


Studying visual cortex

System identification

Probabilistic computations

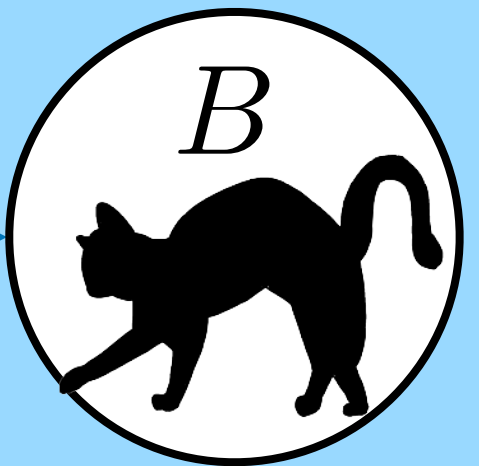
Encoding



V1



Decoding

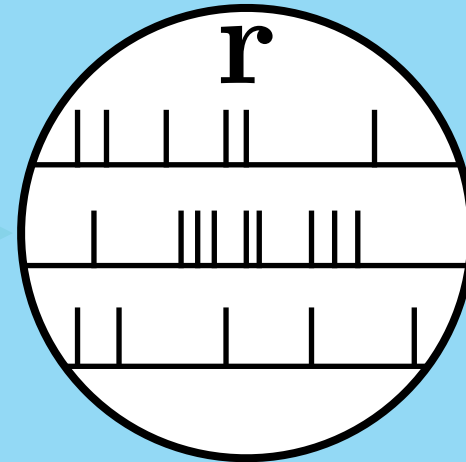


Studying visual cortex

System identification

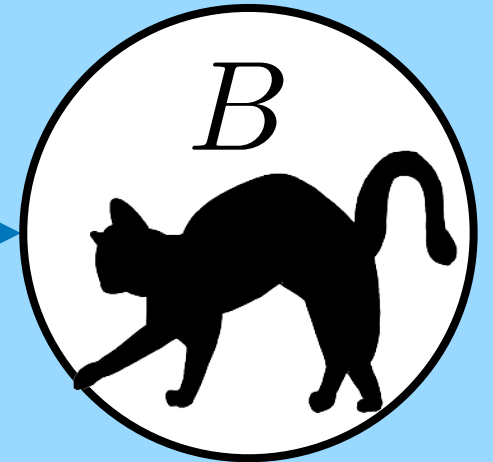
Probabilistic computations

Encoding



V1

Decoding



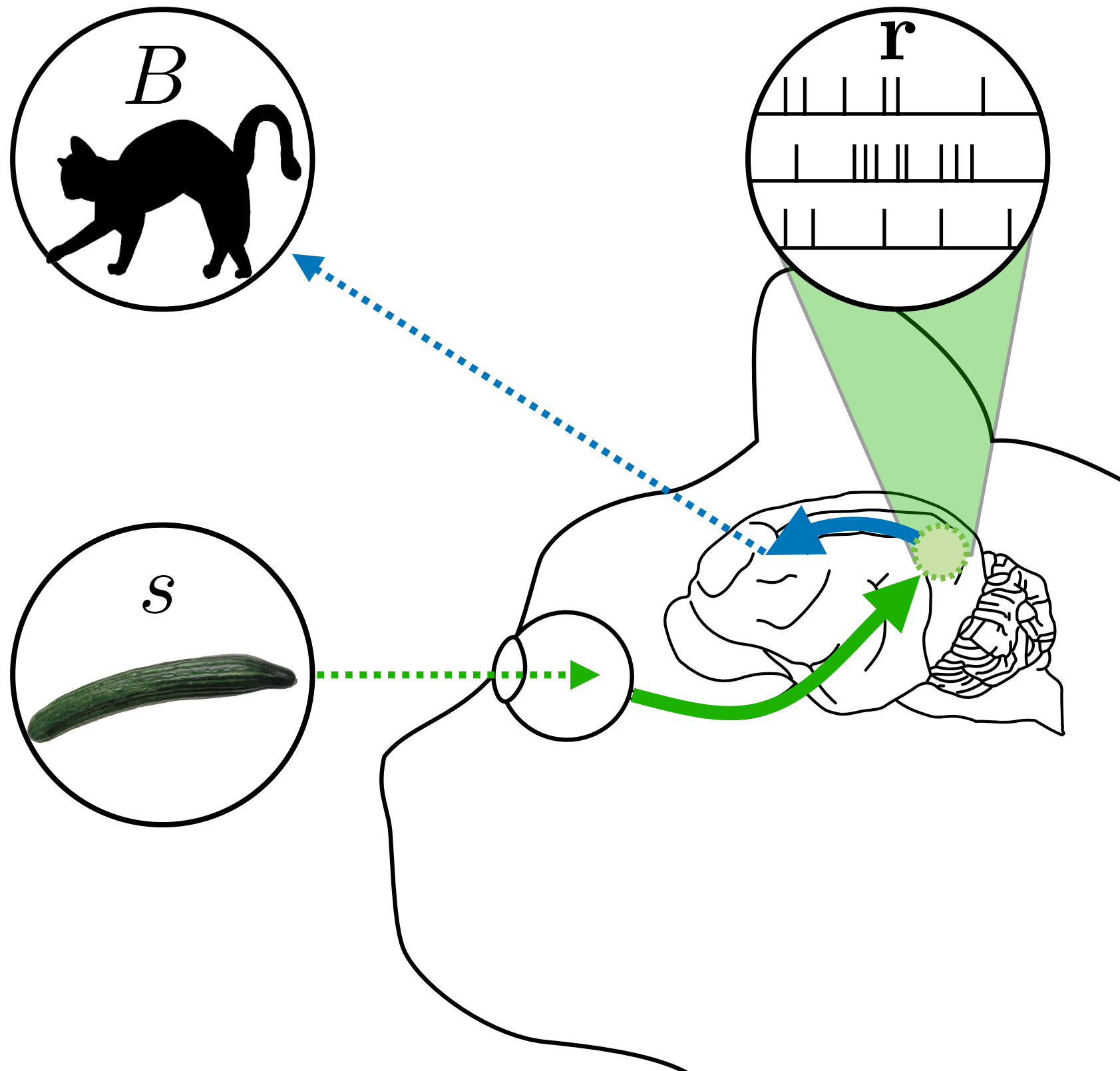
Walker*, Cotton*, Ma & Tolias. (2020) “A neural basis of probabilistic computation in visual cortex” *Nature Neuroscience*

(There will be slides with technical details)



- Some slides will contain extra technical details
- Technical details slides have titles in parenthesis and large **star** on the corner

Why did the cat decide to jump?



This is a common behavior



This is a common behavior



Cucumber looks like...



Cucumber looks like...



...snake?



Cats do not always jump to
cucumber...

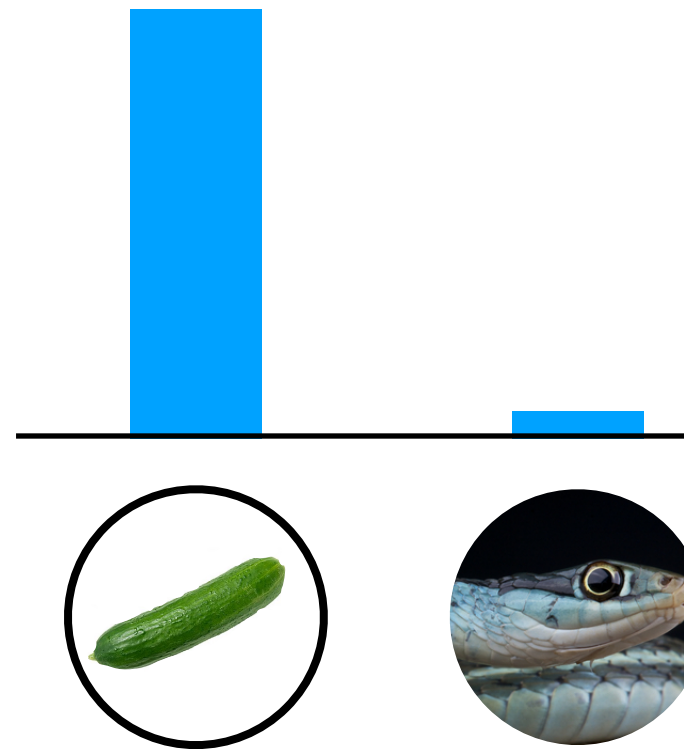


Cats do not always jump to
cucumber...

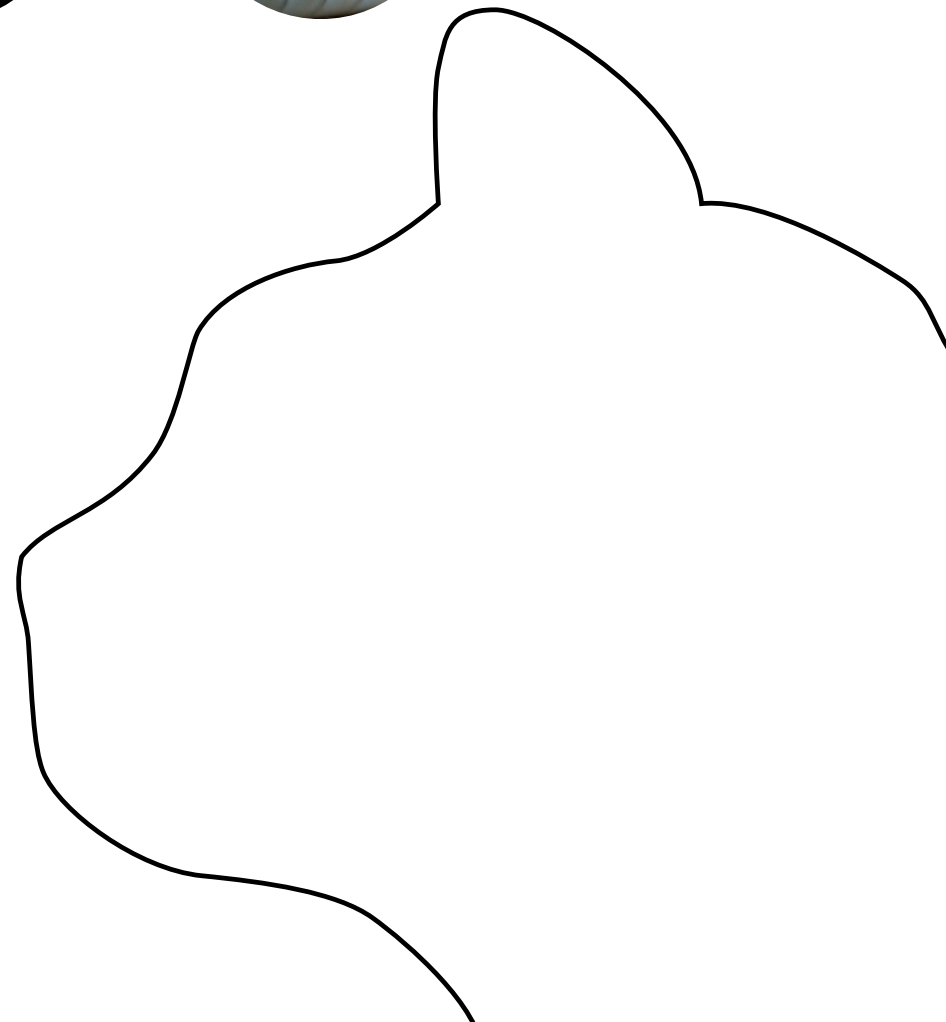


What does the stimulus look like?

**Probability of
observed image**

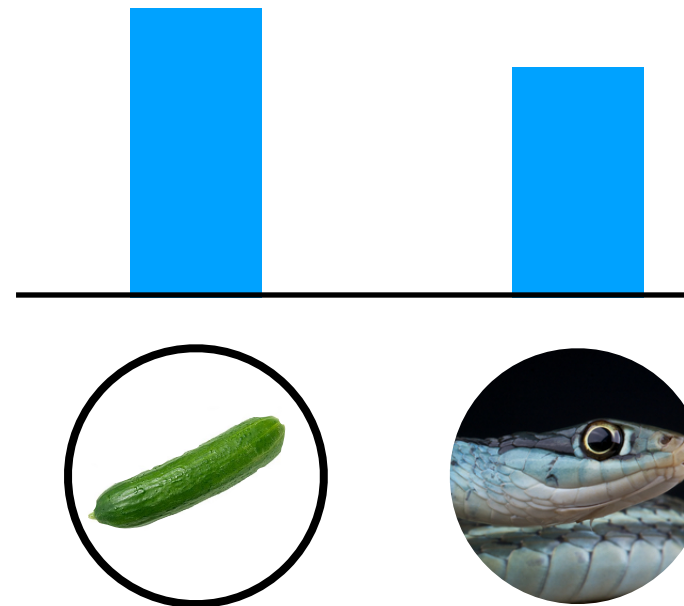


Low uncertainty

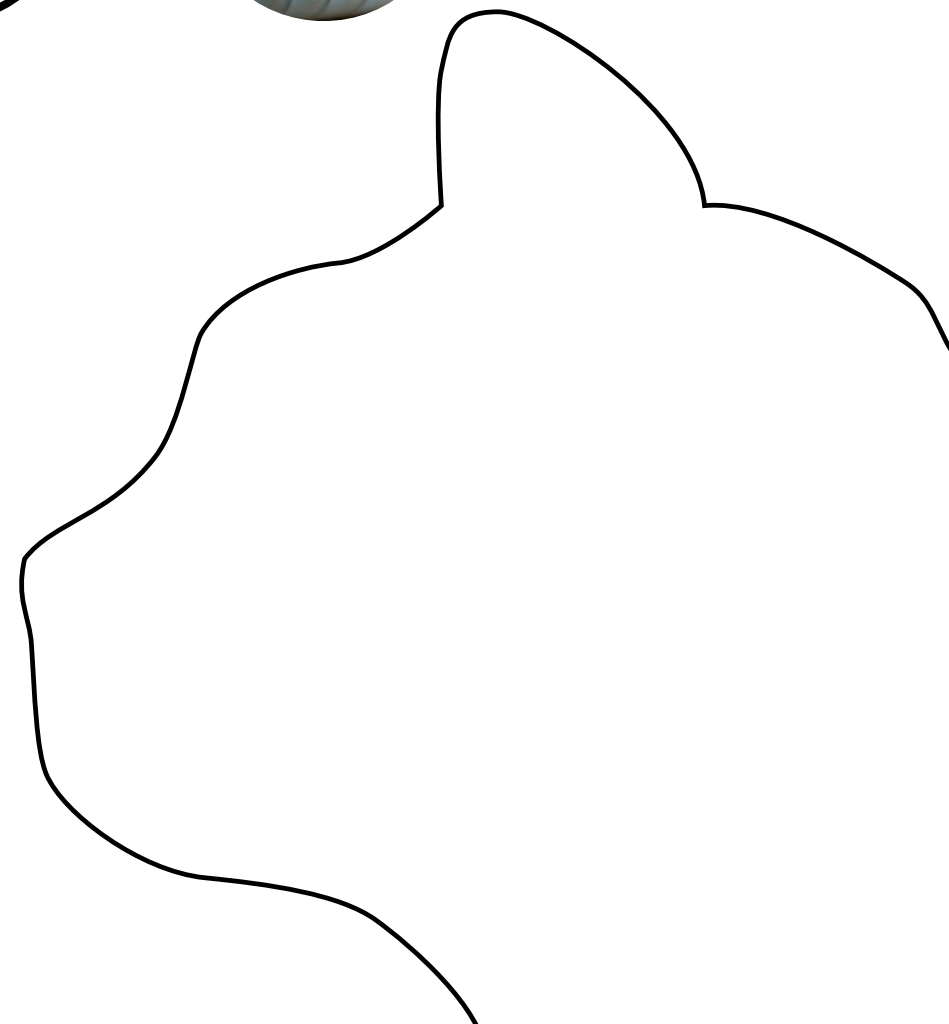


What does the stimulus look like?

**Probability of
observed image**



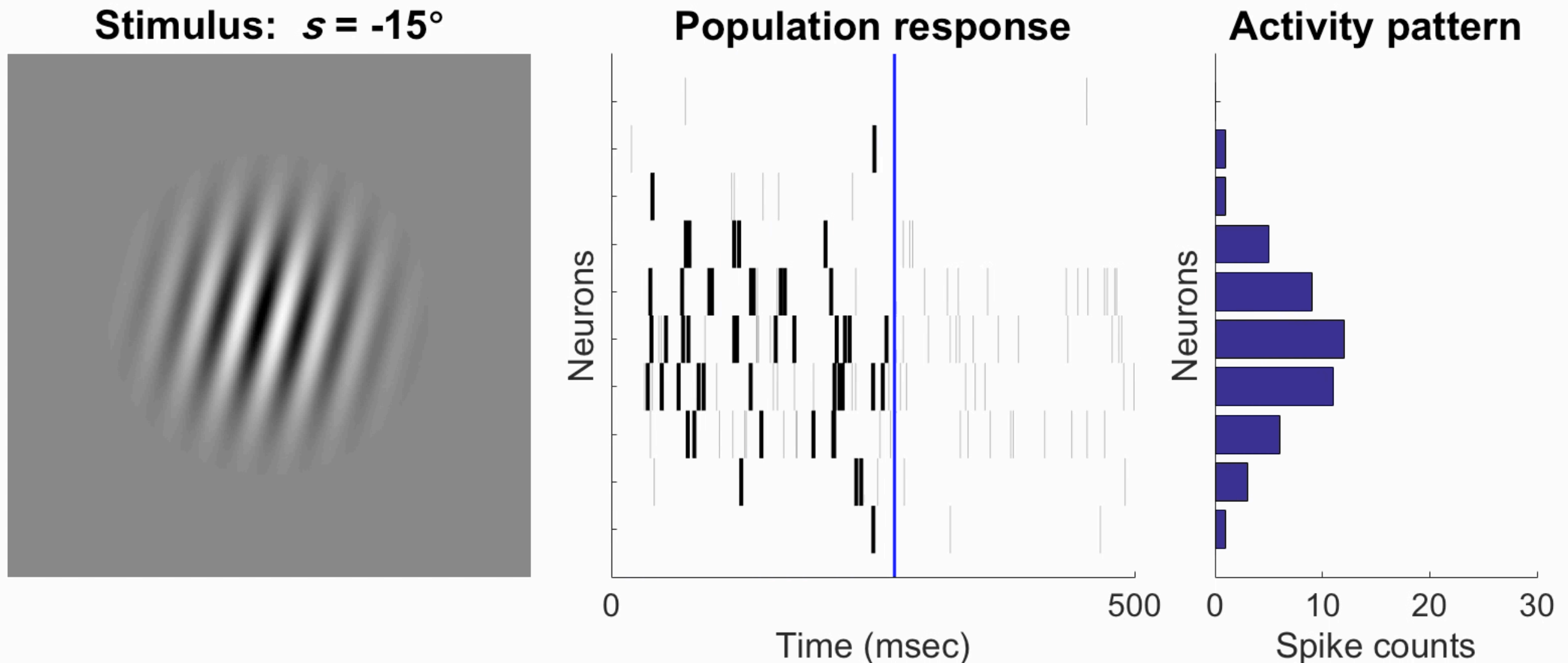
High uncertainty



Uncertainty affects decision!

- In multi-sensory integration, human and monkey combine information about the stimulus weighing each evidence by their reliability (e.g. Ernst and Banks, 2002 *Nature*)
- Uncertainty information is utilized on a trial-by-trial basis
- **But how is uncertainty represented by a population of neurons?**

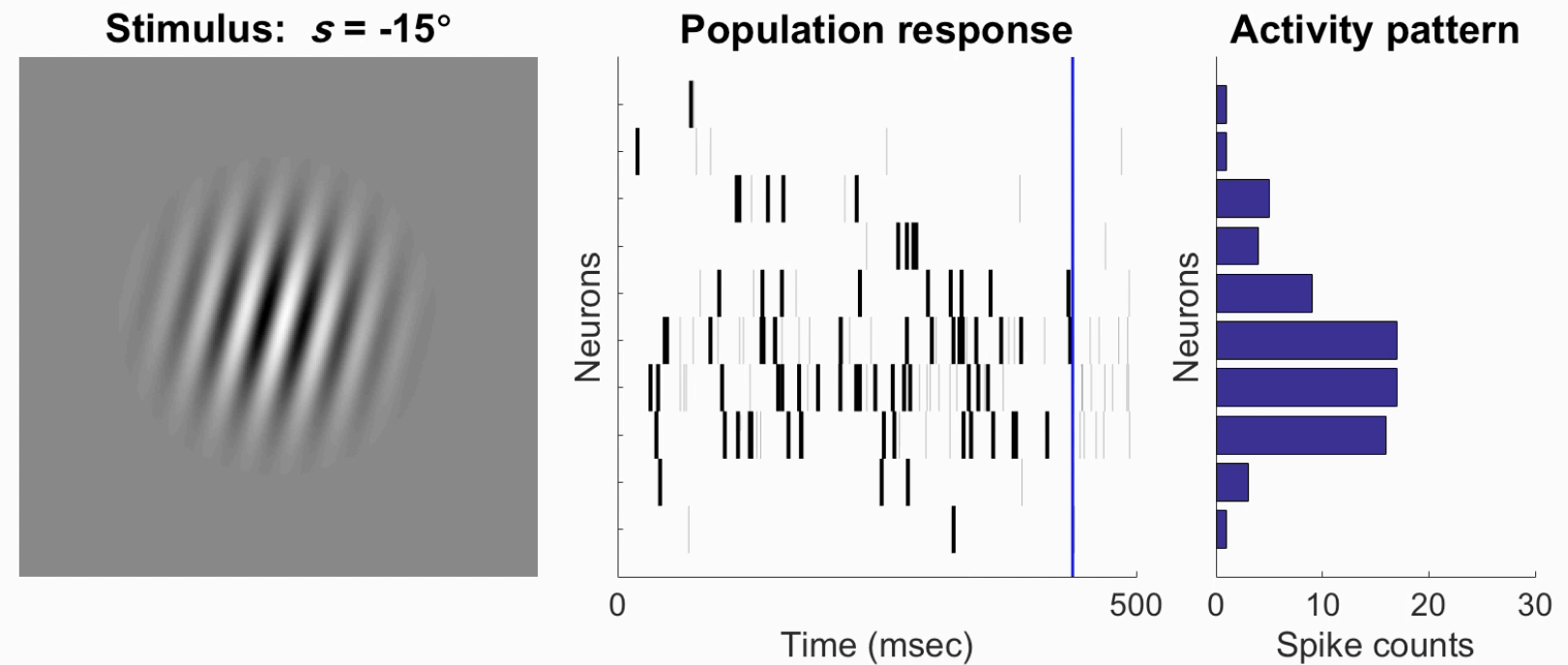
Identical stimulus presentations result in variable spike counts



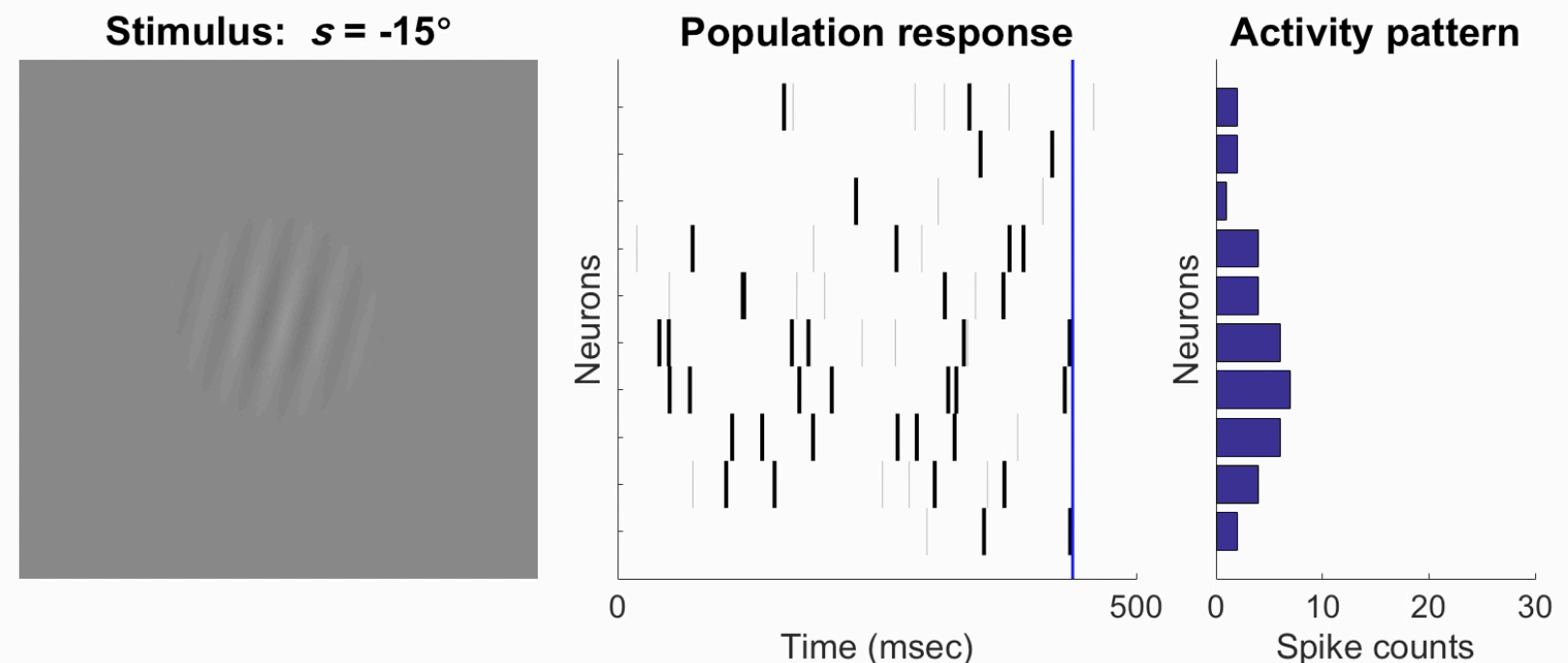
any particular spike count pattern may be consistent with multiple stimulus values!

Identical stimulus presentations result in variable spike counts

High contrast

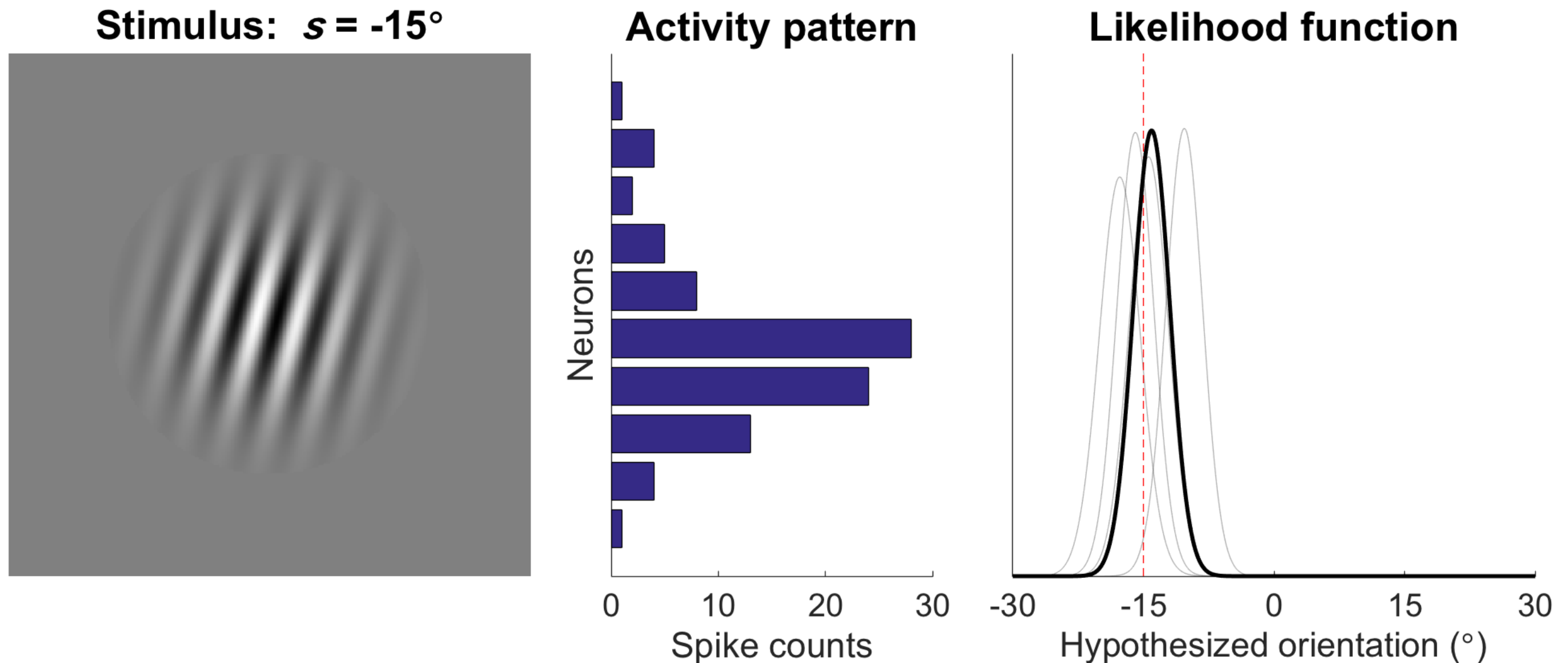


Low contrast



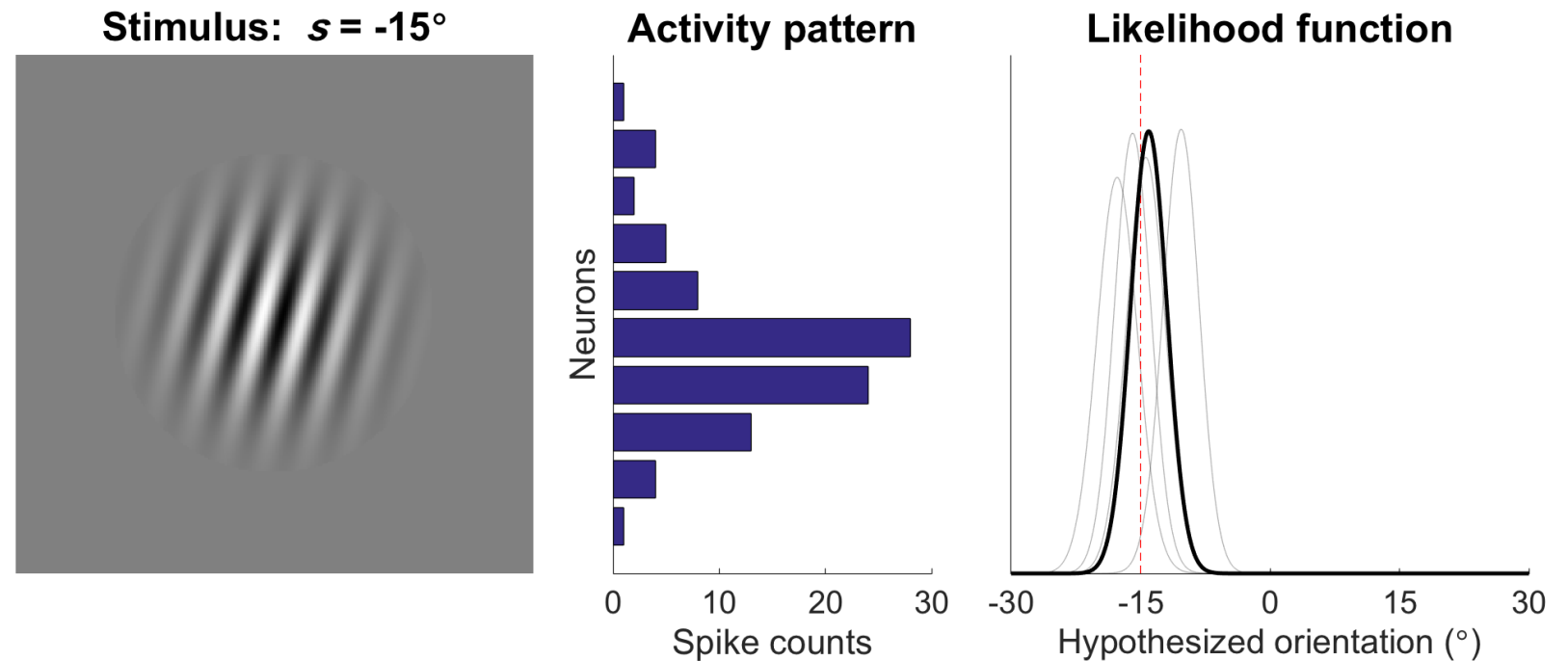
Likelihood function captures uncertainty

Likelihood function = $P(\text{activity pattern} \mid \text{hypothesized orientation})$

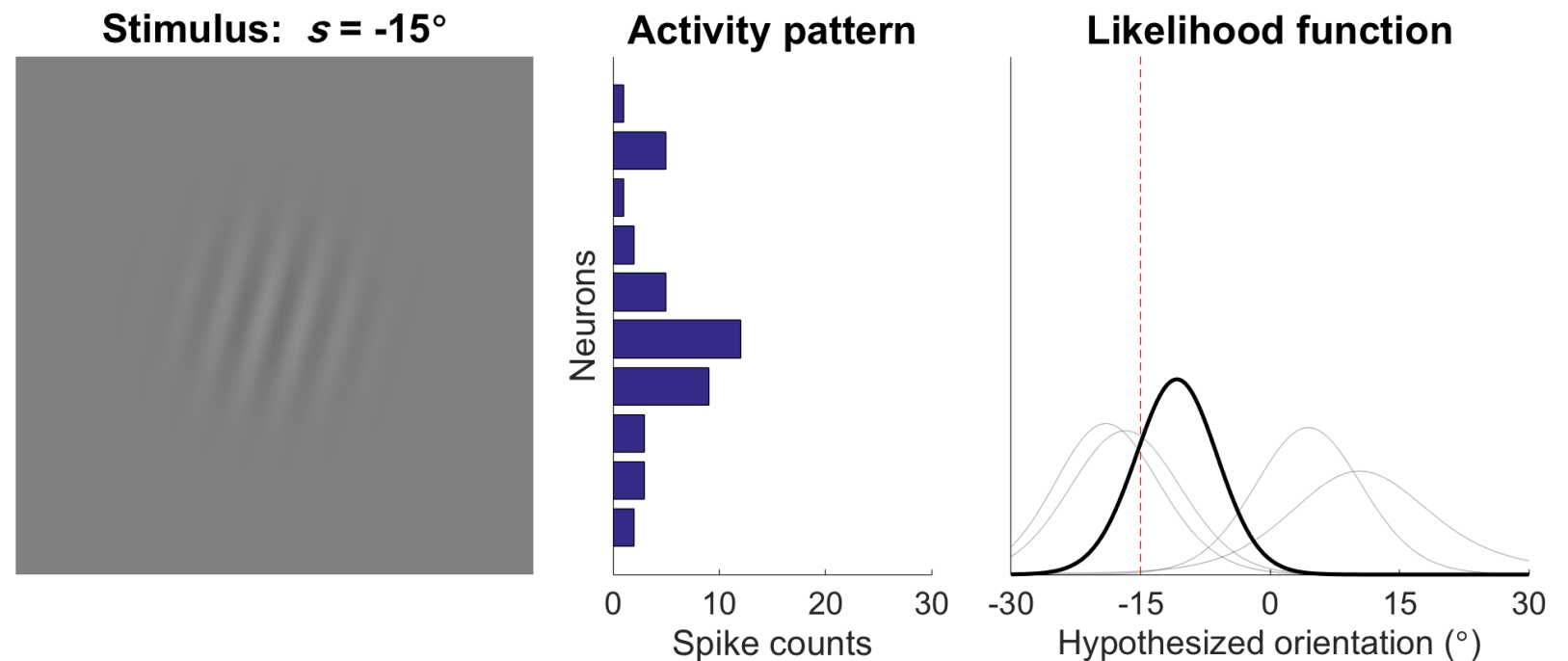


Likelihood function captures uncertainty

High contrast

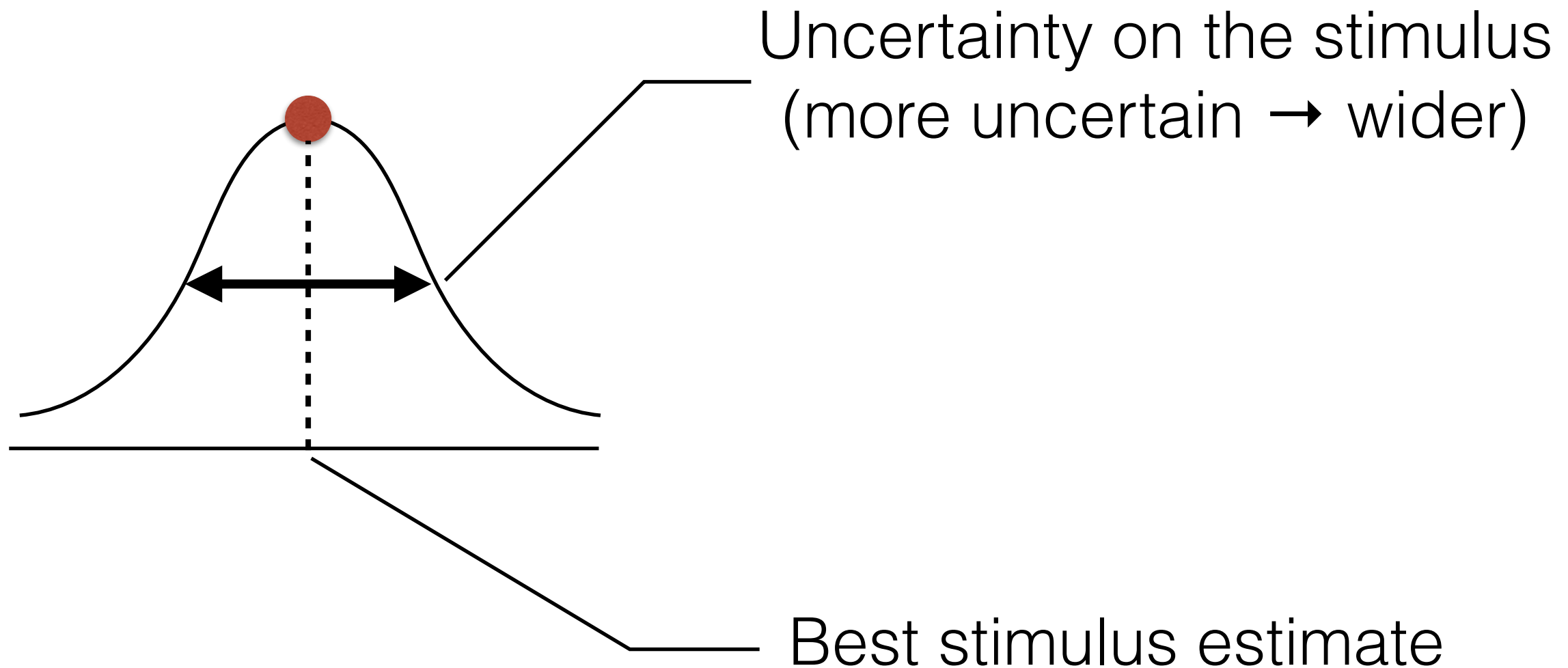


Low contrast



Likelihood function captures uncertainty

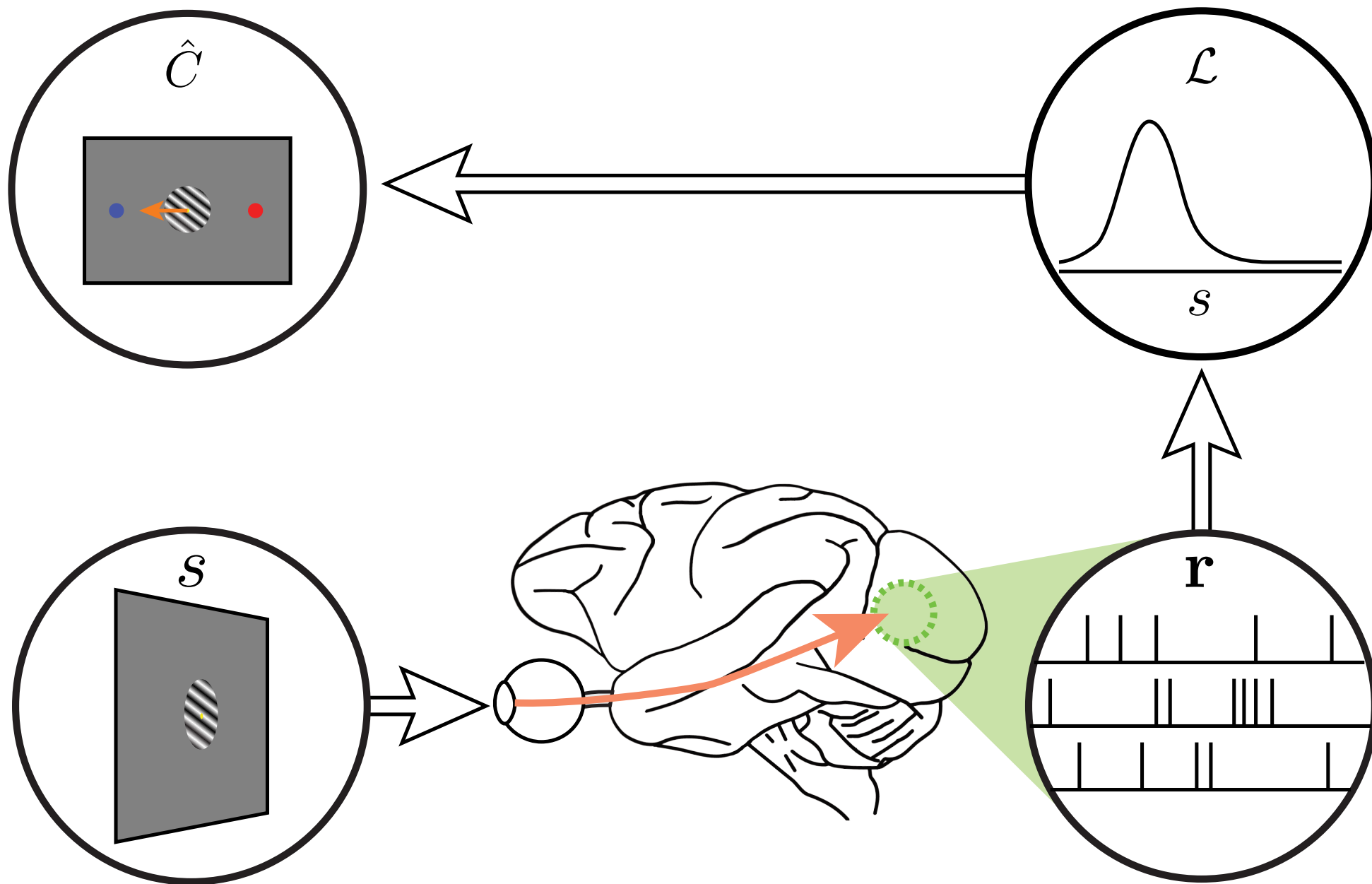
Likelihood function



Probabilistic Population Code (PPC)

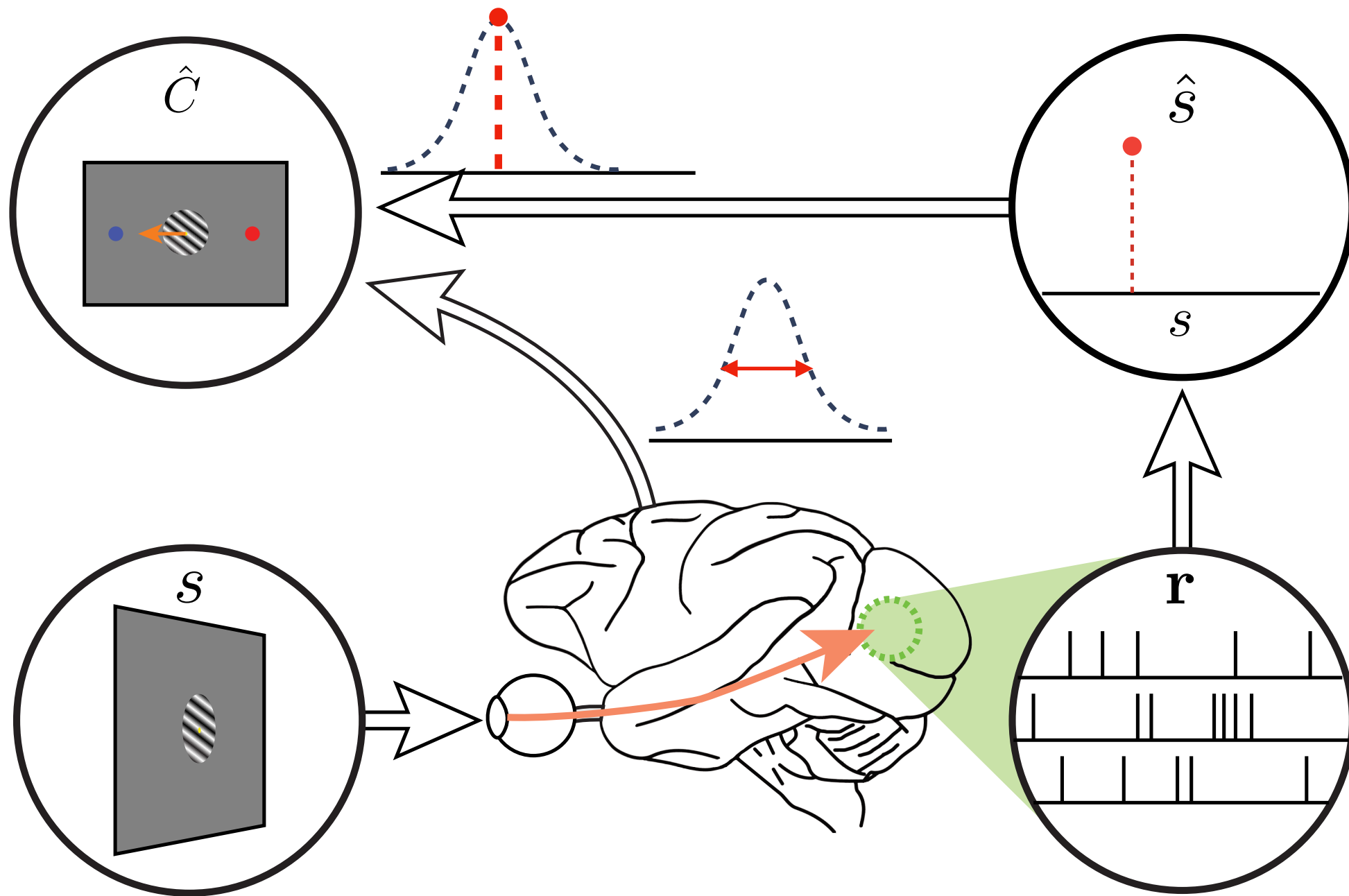
Populations of sensory neurons
represents the best stimulus estimate
and the associated uncertainty
simultaneously by **representing
likelihood functions**

Hypothesis under Probabilistic Population Code



Best stimulus estimate and uncertainty is simultaneously represented by V1 population as a likelihood function

Alternative hypothesis to PPC



V1 population only encodes the best point estimate

Testing two hypotheses

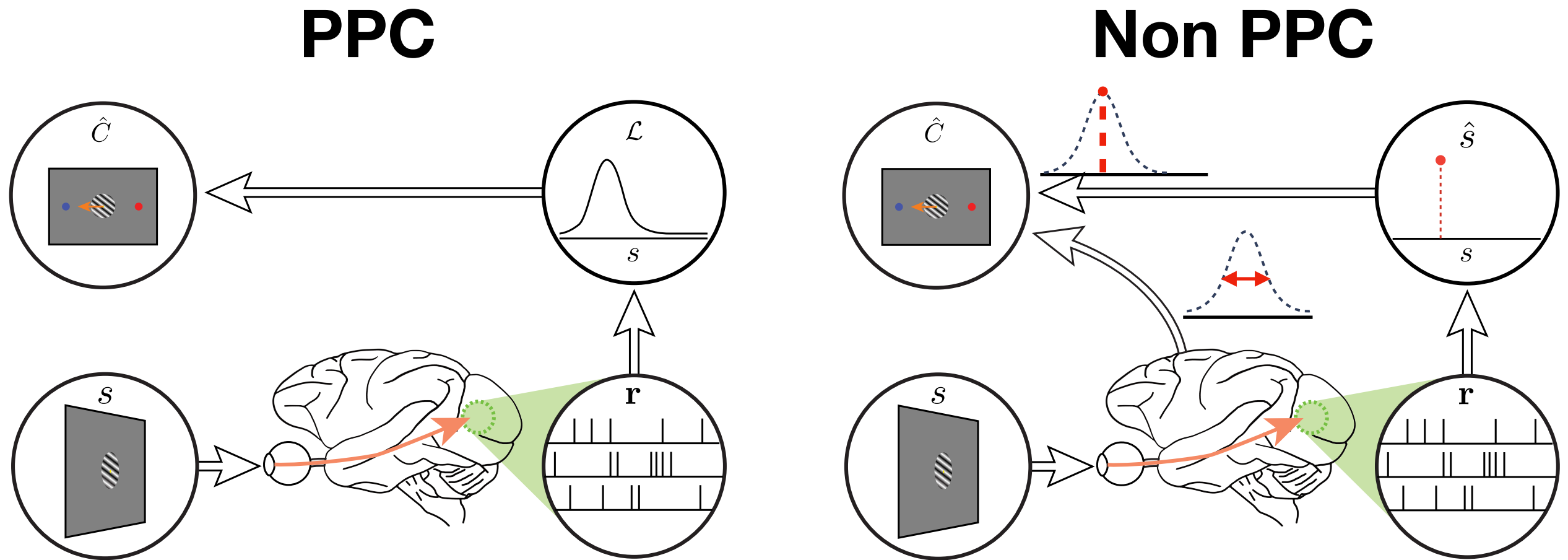


Figure 1

PPC predicts that the trial to trial fluctuations in the shape of the likelihood helps to predict the behavior

Critical pieces in testing PPC

- Task that requires the **use of trial-by-trial sensory uncertainty**
- To decode trial-by-trial likelihood function, you need a **simultaneous population recording** of sensory neurons
- Good method for **decoding likelihood function** on each trial

Previous studies fail to satisfy all these criteria

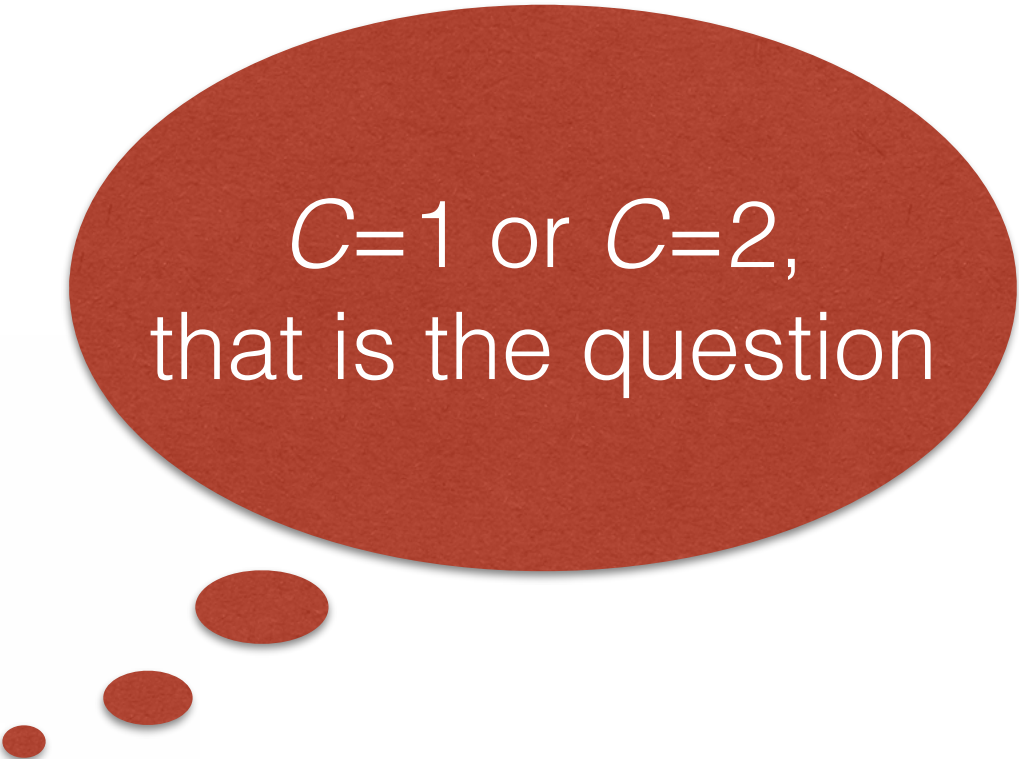
Approach

1. Train macaque monkeys on a task in which **optimal performance requires trial-by-trial use of uncertainty** on stimulus
2. Record from a **population of V1 neurons**
3. **Decode likelihood function over stimulus** on each trial
4. Predict the monkey's trial-by-trial decisions using **models with and without uncertainty in the shape of likelihood function**

Step 1: Train monkeys on a task that requires the use of trial-by-trial sensory uncertainty

Classification task

Classify an oriented stimulus into one of two classes:
 $C=1$ or $C=2$



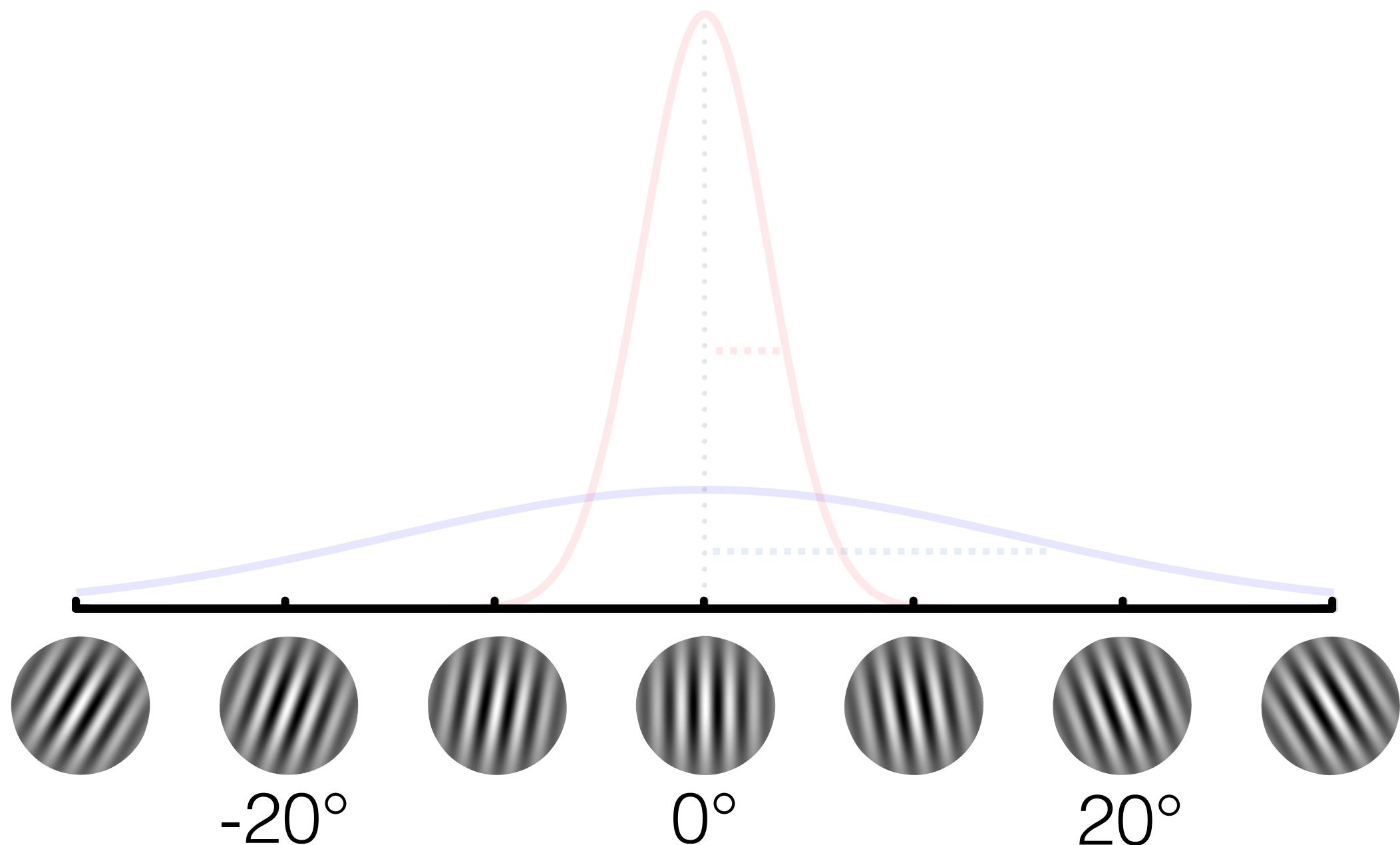
$C=1$ or $C=2$,
that is the question



Optimal performance requires the use
of **trial-by-trial sensory uncertainty
information** (Qamar et al., 2013)

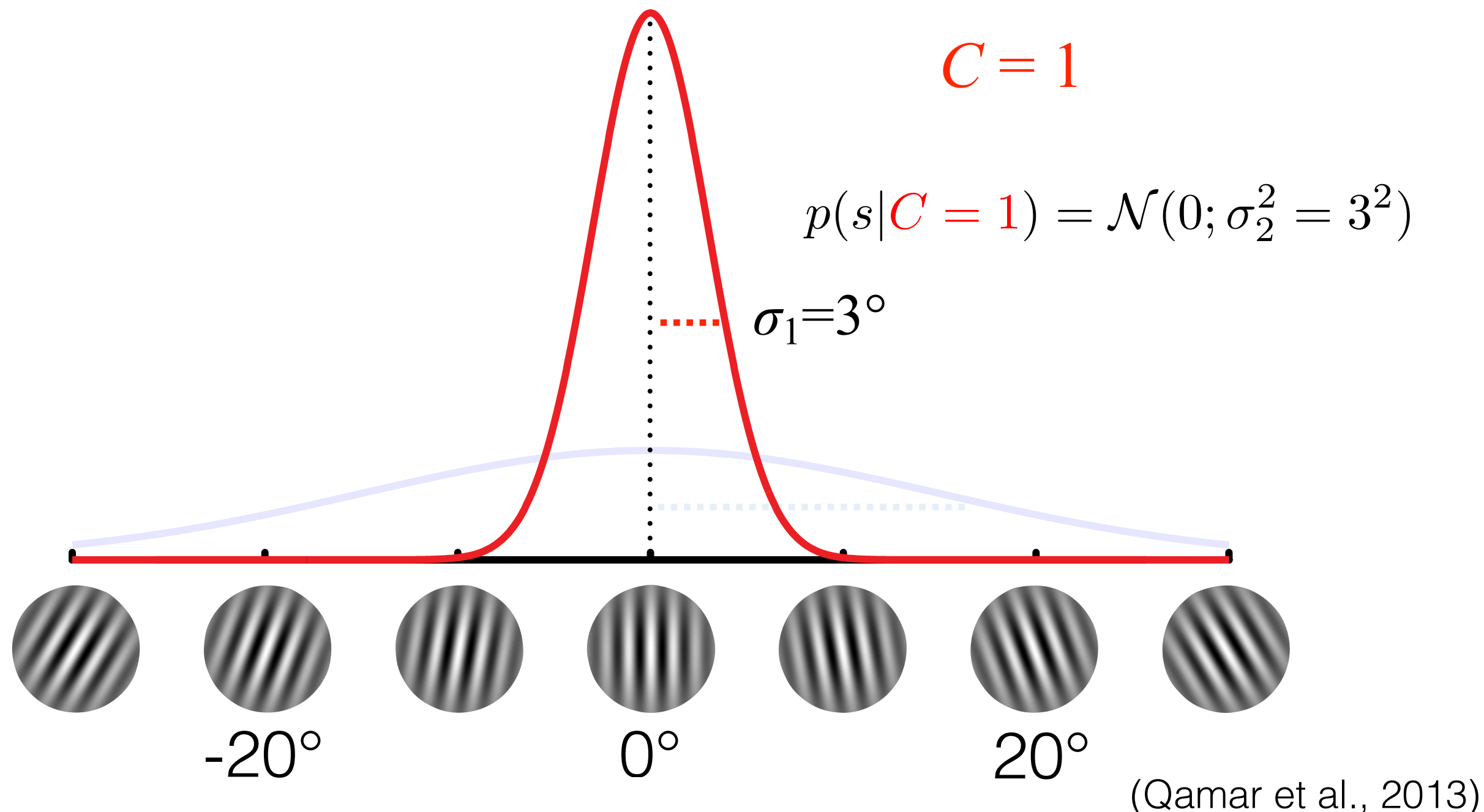
Trial flow

- Pick a class randomly: $C=1$ or $C=2$
- Each class defines a distribution over stimulus orientation



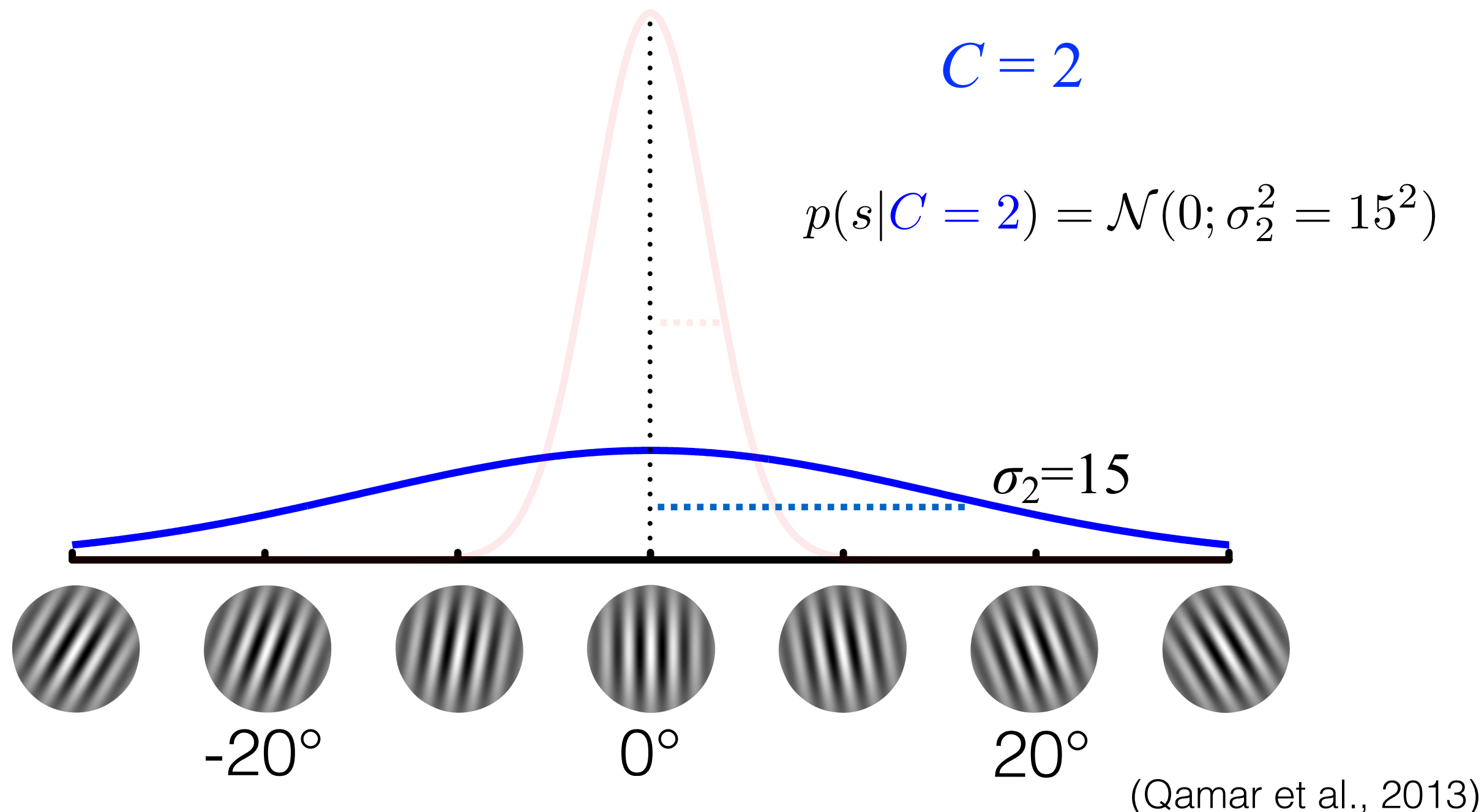
Trial flow

- Pick a class randomly: $C=1$ or $C=2$
- Each class defines a distribution over stimulus orientation



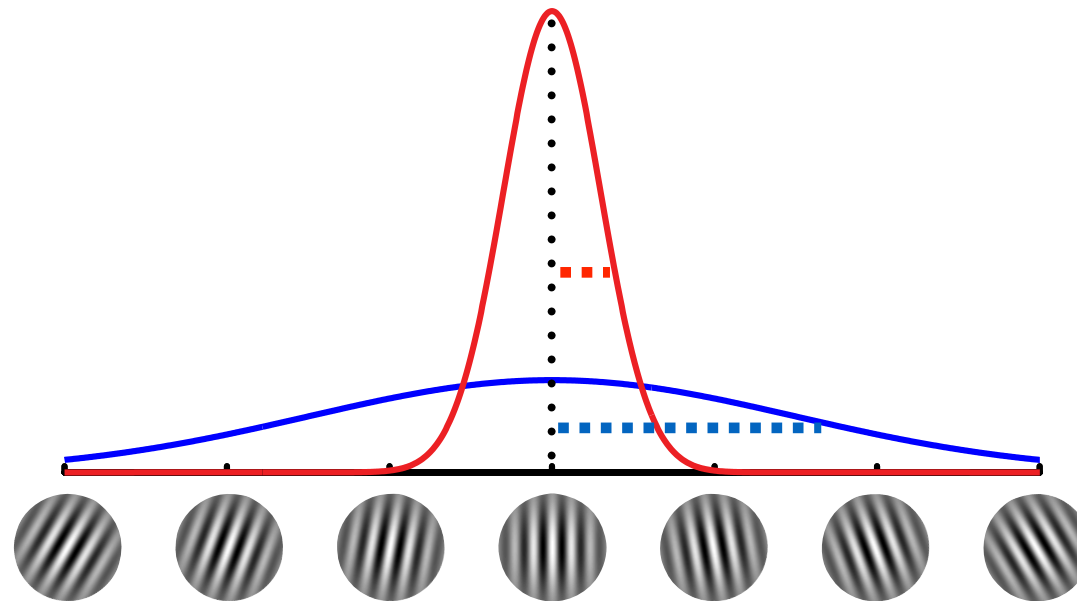
Trial flow

- Pick a class randomly: $C=1$ or $C=2$
- Each class defines a distribution over stimulus orientation



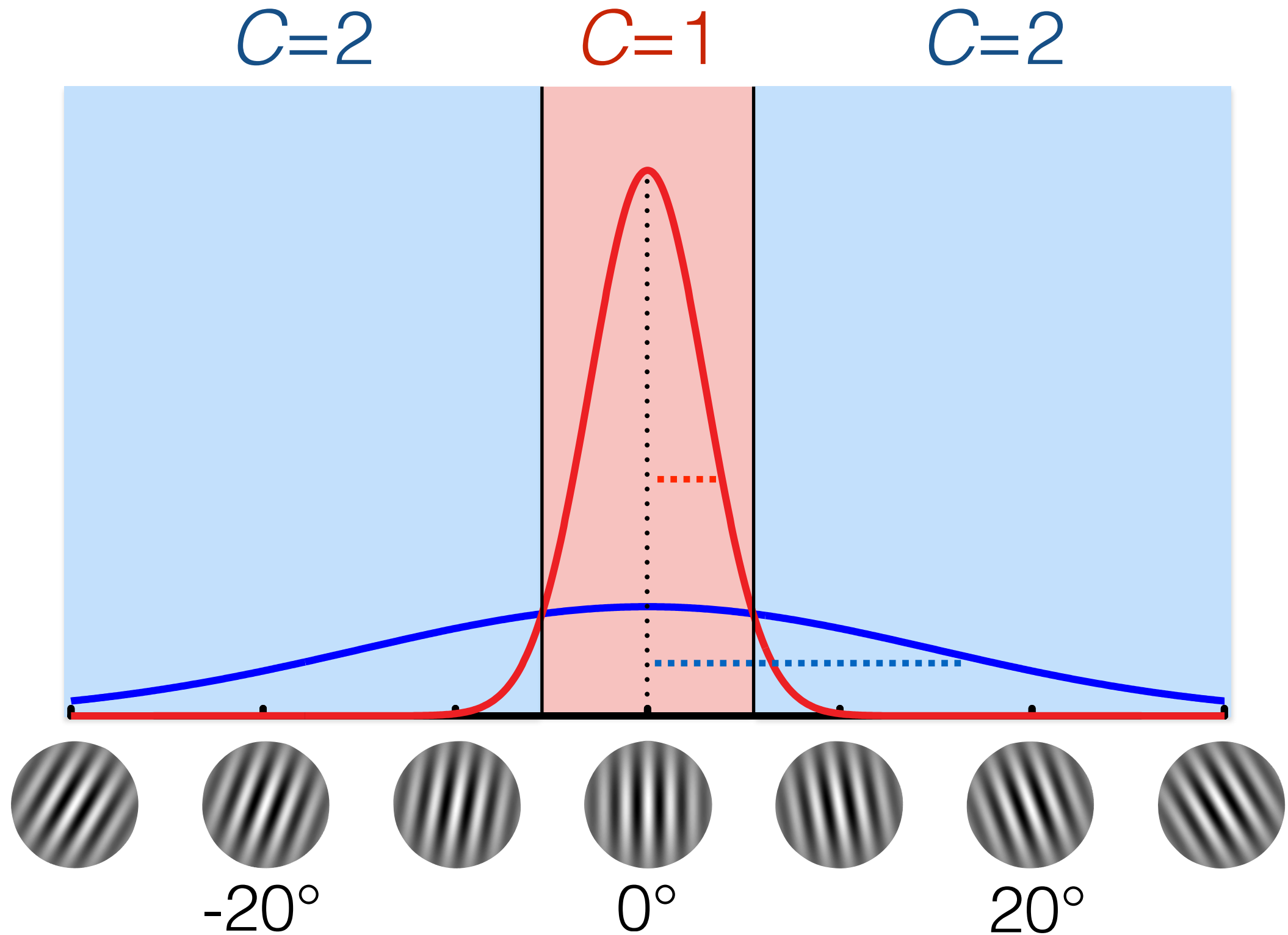
Trial flow

- Pick a class randomly: $C=1$ or $C=2$
- Each class defines a distribution over stimulus orientation

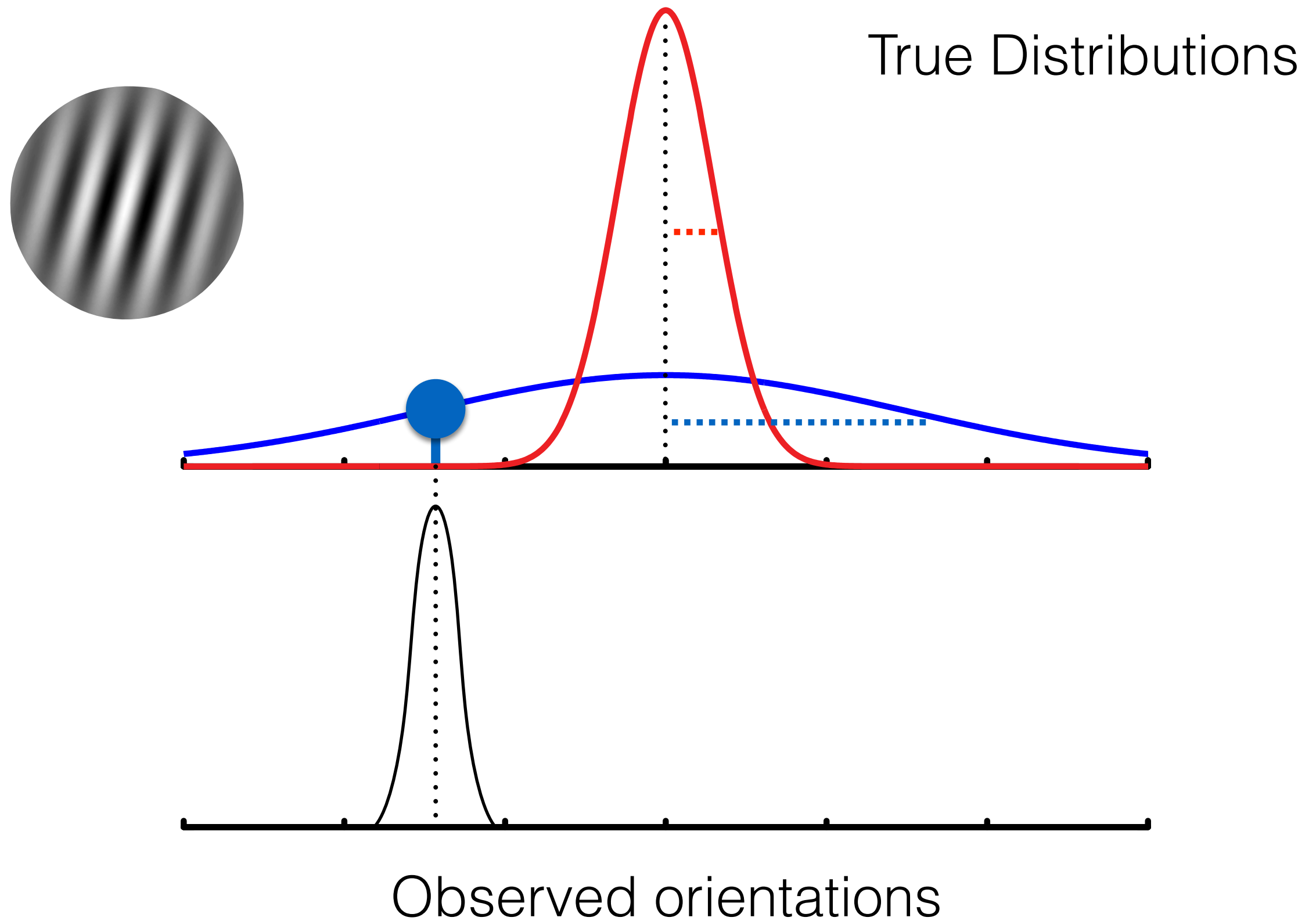


- Pick an orientation from the selected class's distribution
- Contrast is varied from trial to trial

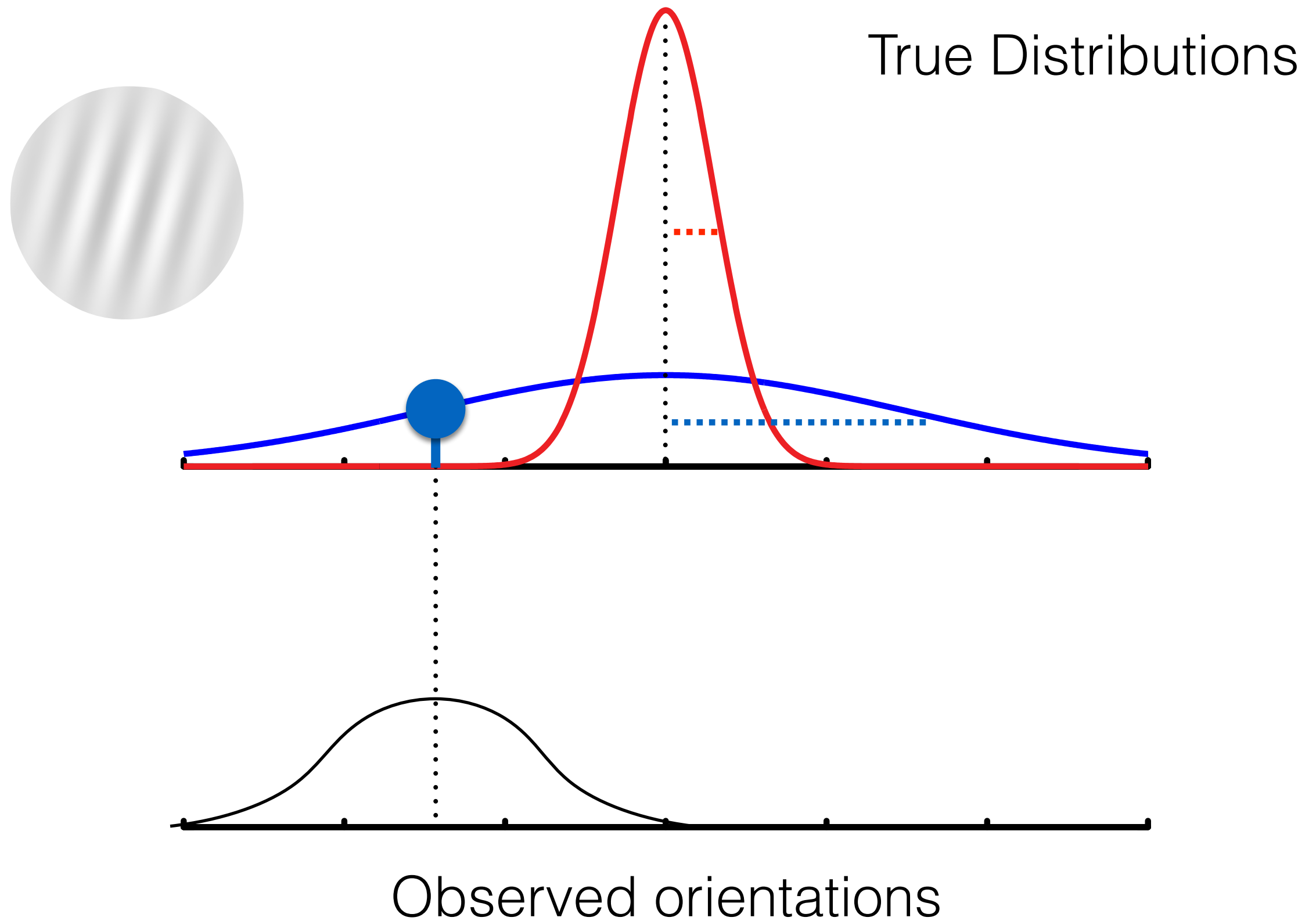
Optimal strategy



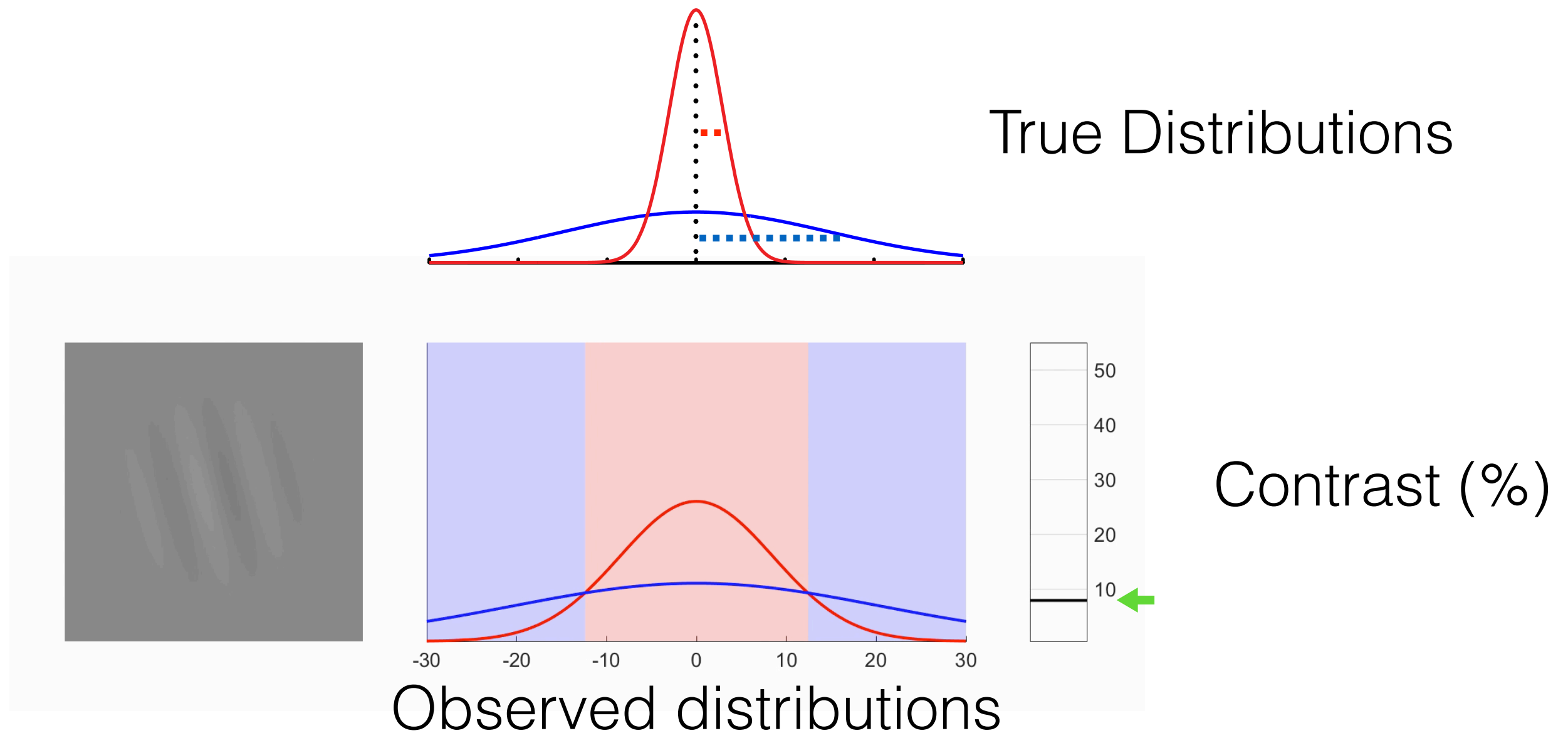
Noisy observation



Noisy observation



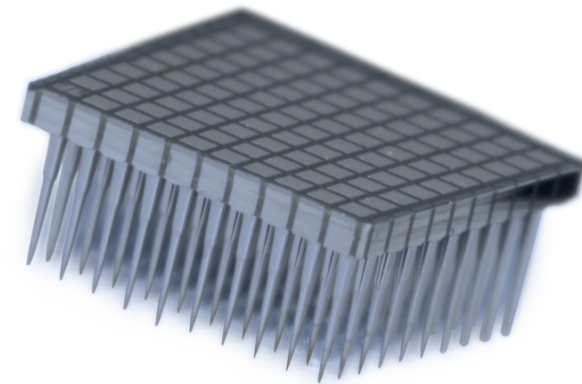
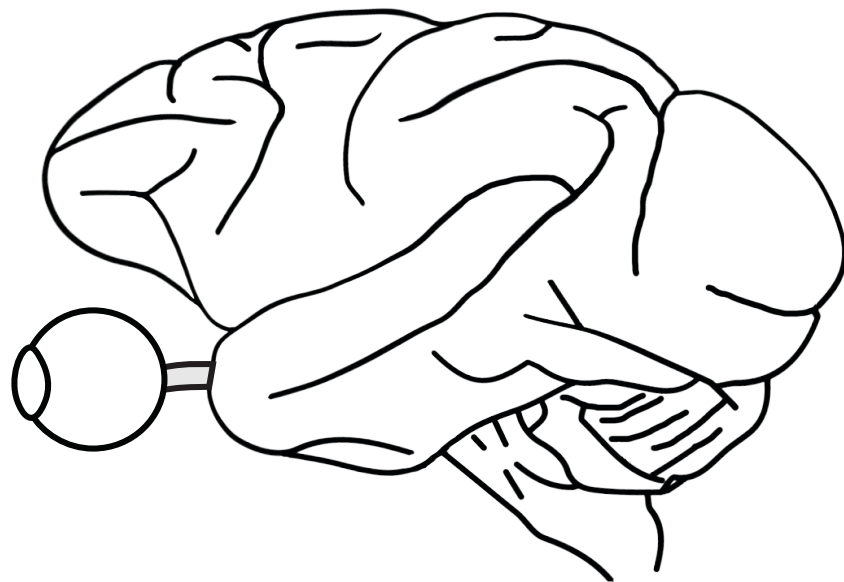
Optimal decision boundary changes with uncertainty



Stimulus contrast is varied on trial-by-trial basis → optimal decision boundary changes on each trial according to the uncertainty

Step 2: Record activities of a population of V1 as they perform the task

Recording from V1 population



10 X 10 Multielectrode
(Utah) array
Up to 96 multi-units
recording

Recording from V1 population

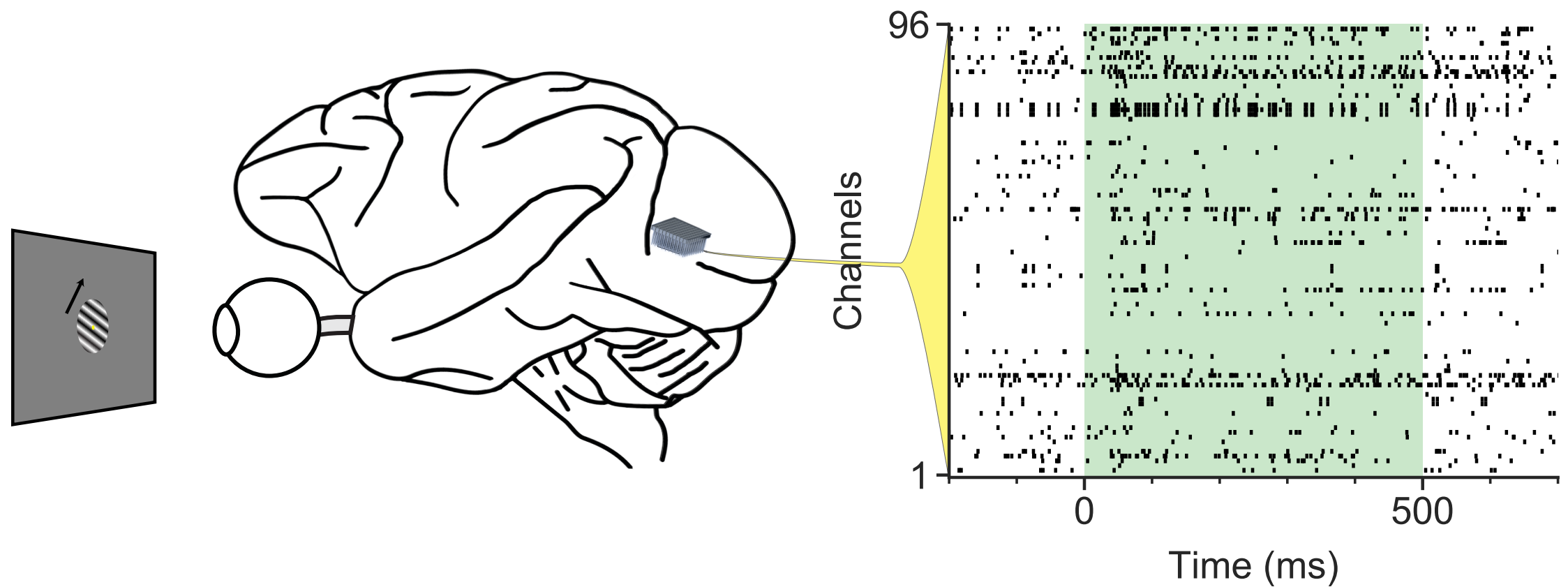
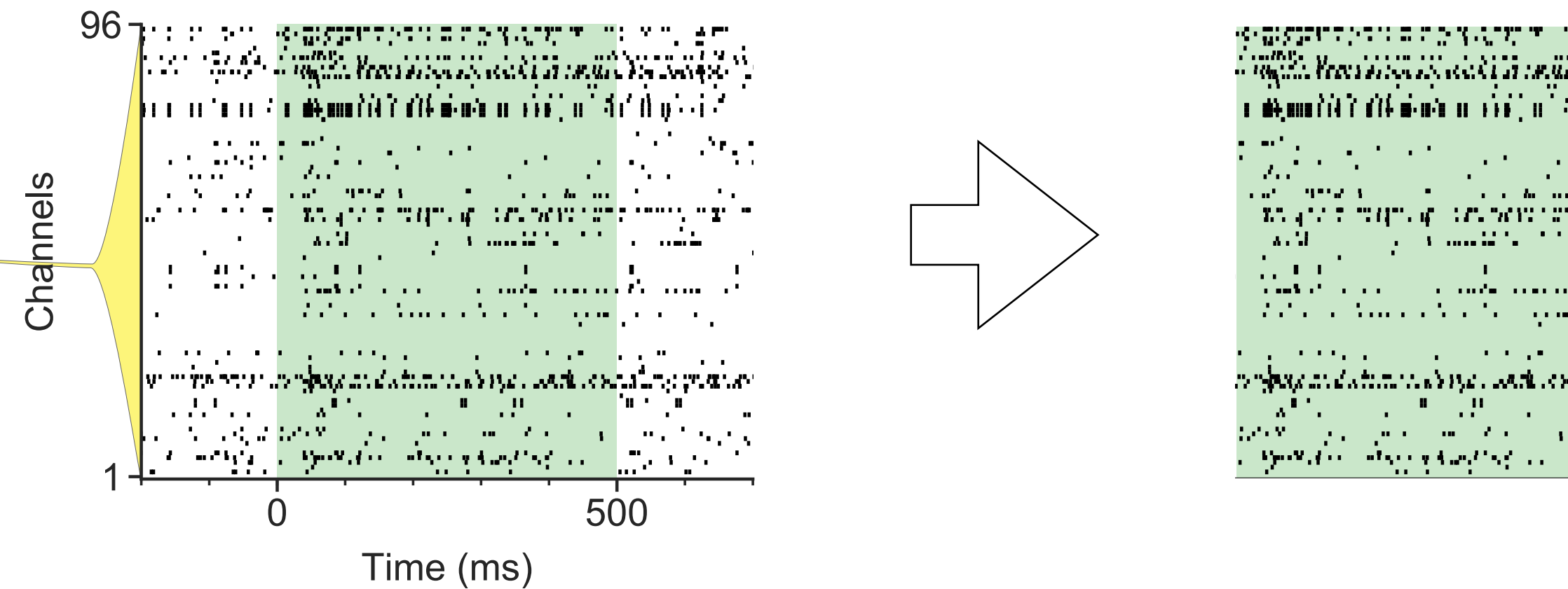
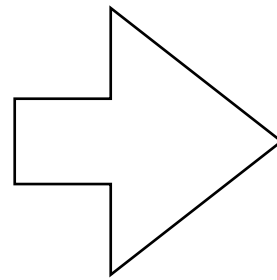
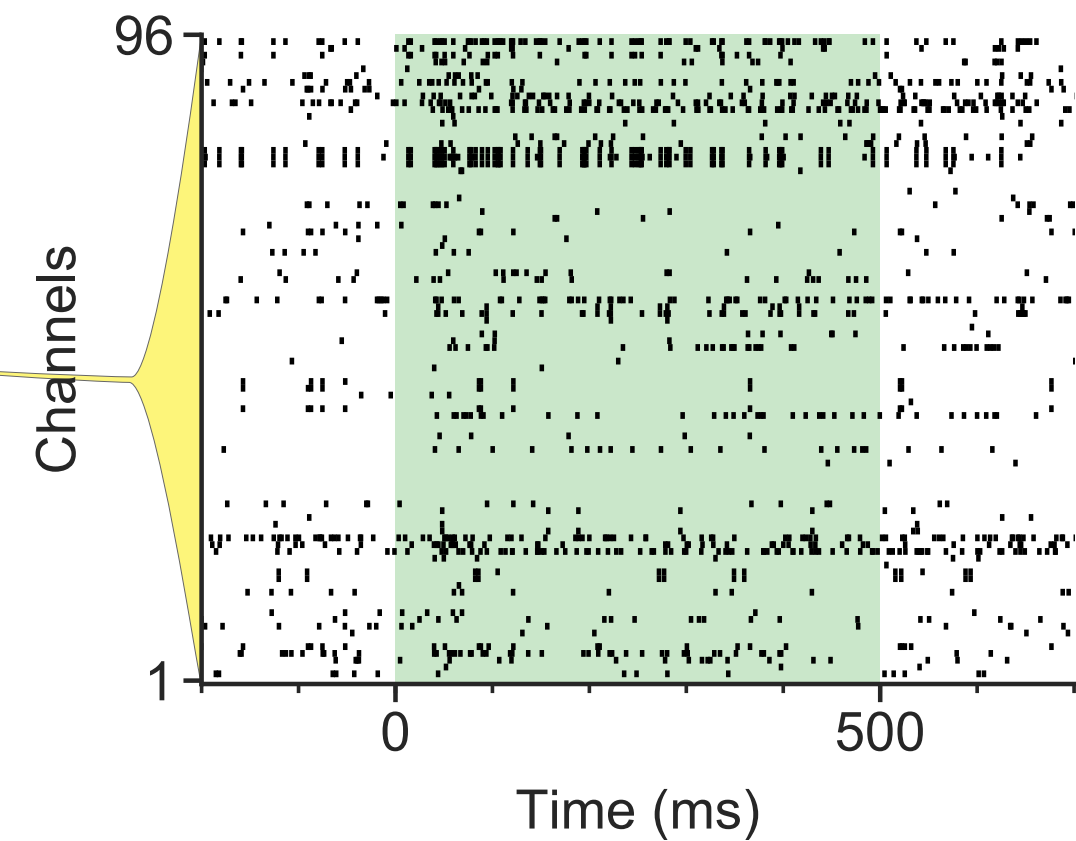


Figure 3a

Recording from V1 population



Recording from V1 population



$\mathbf{r}$

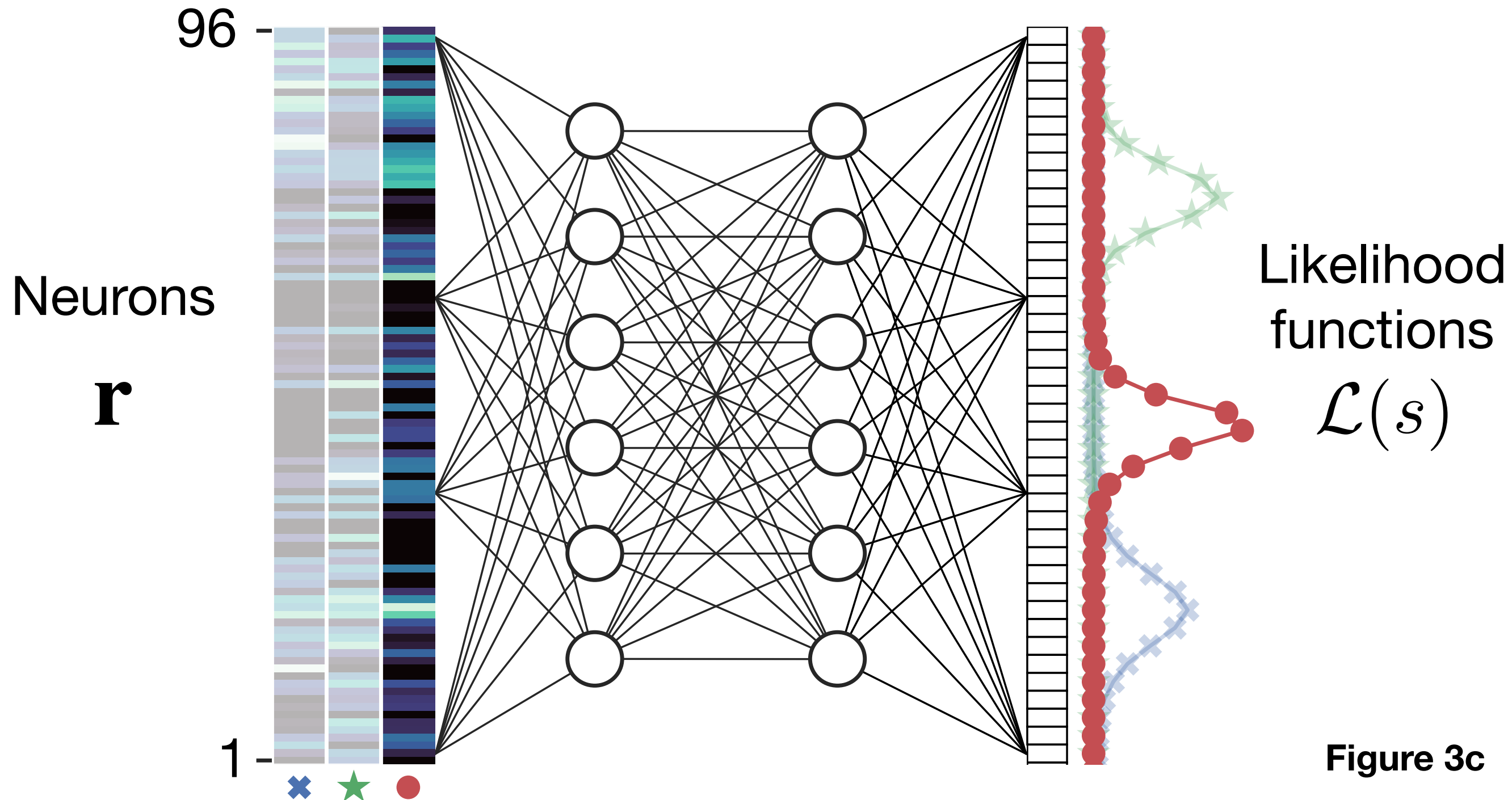
96 multi-unit activity
total spike counts

Step 3: Decode trial-by-trial
likelihood functions

Decoding likelihood function from population response

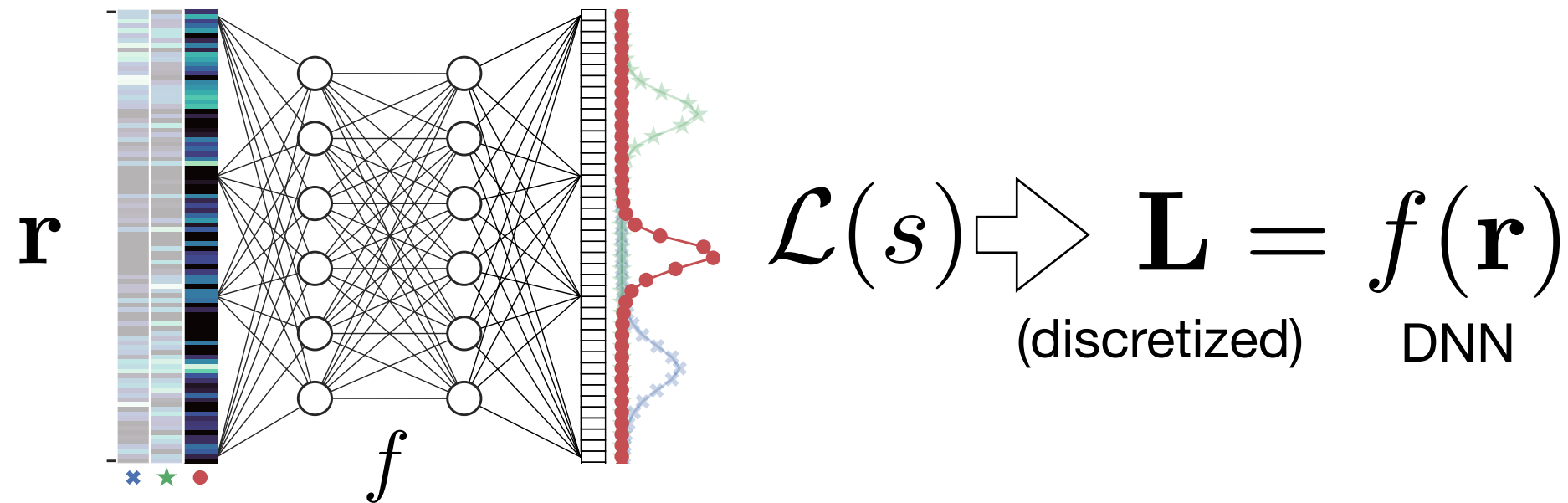
- Traditional method makes assumption about the **how a population of neurons would fire to each stimulus**
- This is known as the **generative model** of the population response **r**: $p(\mathbf{r} | s)$
- Common choice includes Tuning curve + Independent Poisson distribution
- Wrong assumptions can lead to **biases in the decoded likelihood functions!**

DNN based likelihood decoding



Train a network to directly decode likelihood function from the population response $\mathbf{r}$

(Details on likelihood decoding)



$$\log \mathbf{L} \approx \log \mathcal{L}(s) = \log p(\mathbf{r}|s)$$

Likelihood function

+

$$\log \mathbf{p}_s \approx \log p(s)$$

Prior

softmax

target:

s

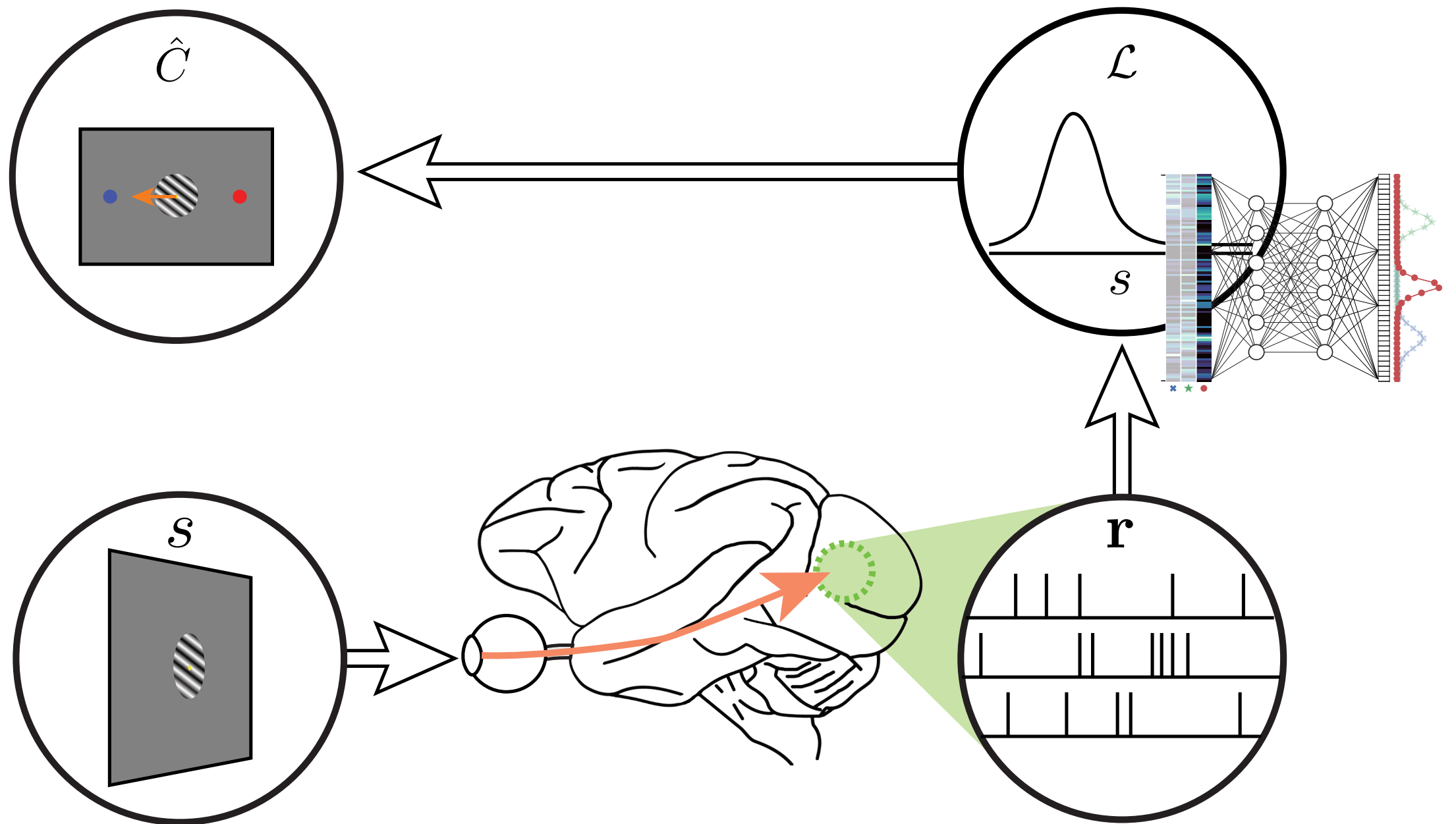
$$\log p(s|\mathbf{r}) \text{ Posterior}$$

Cross-entropy loss

Could learn the likelihood function up to a multiplicative constant for each value of $\mathbf{r}$

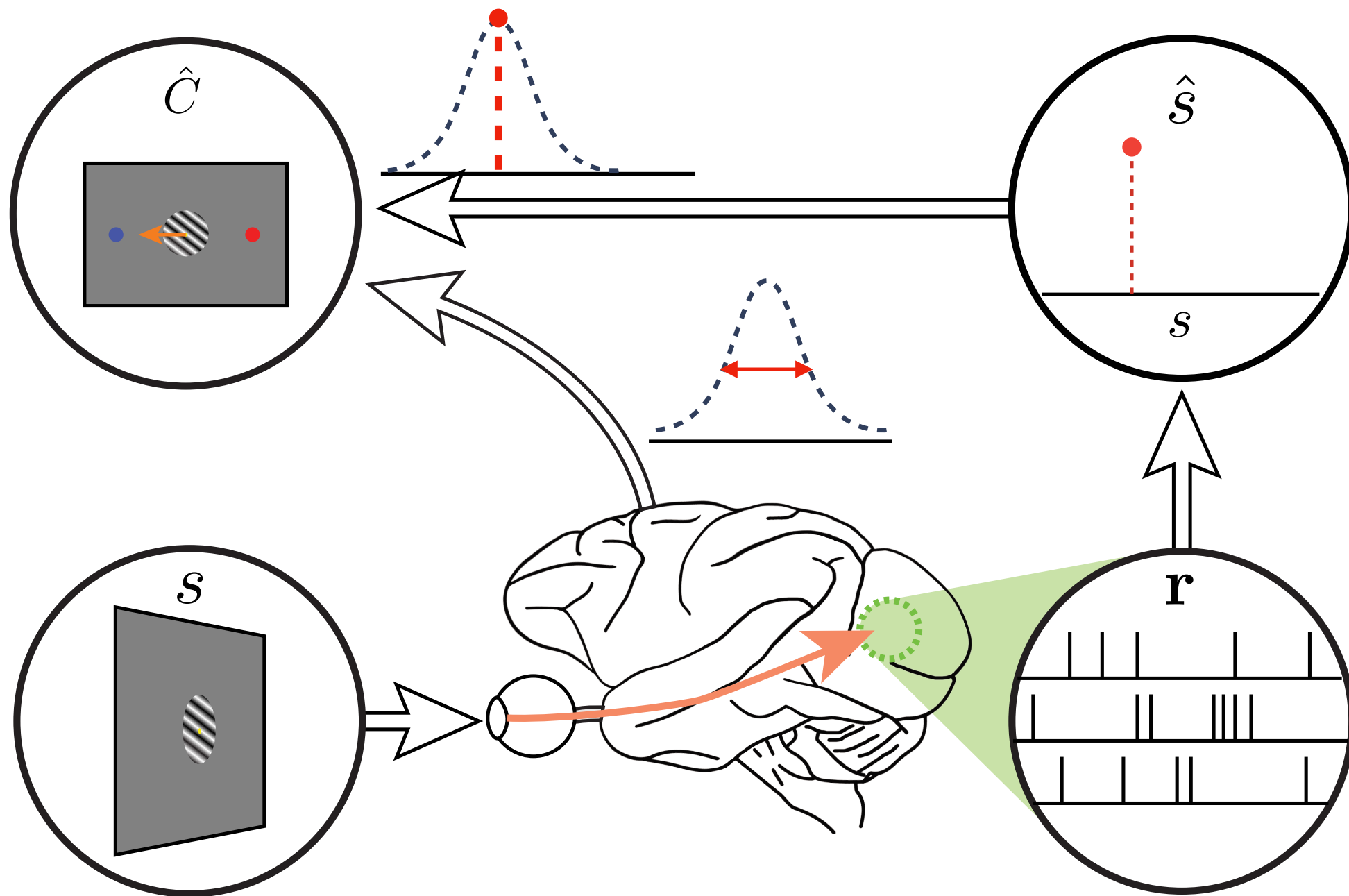
Step 4: Model comparison

Full Likelihood Model (PPC)



Both the center and the shape of likelihood function changes from trial to trial

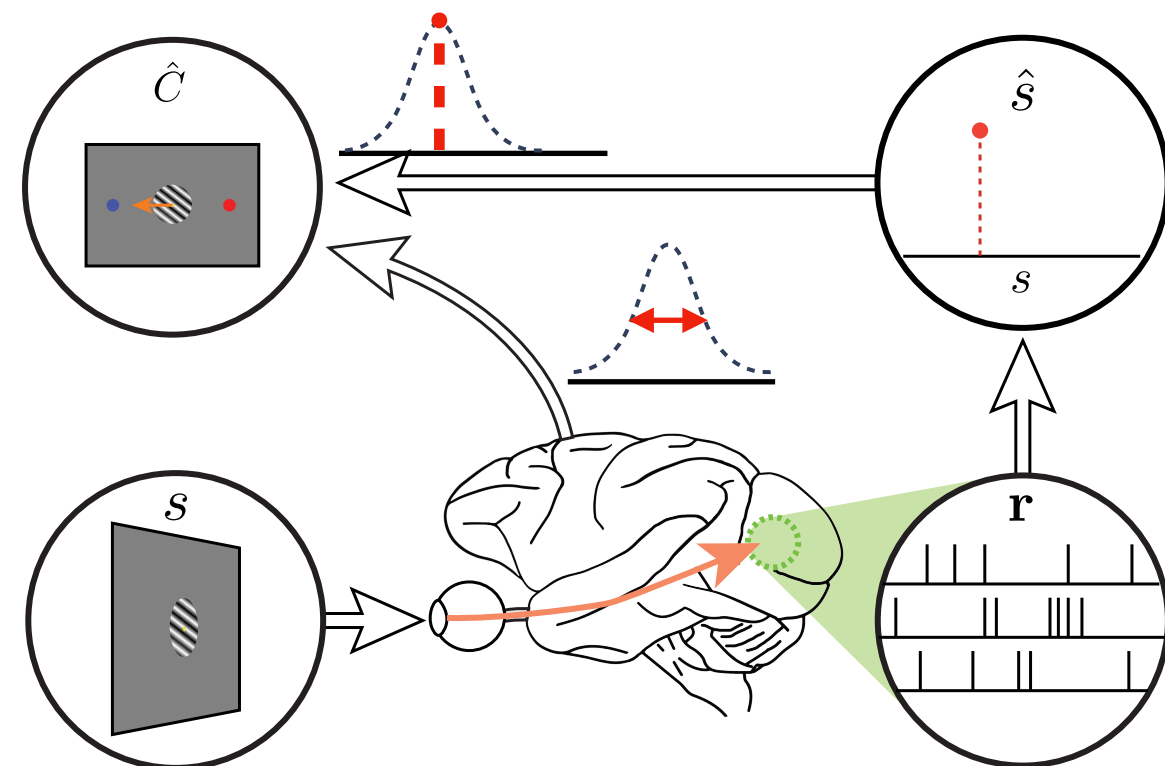
Alternative model (non-PPC)



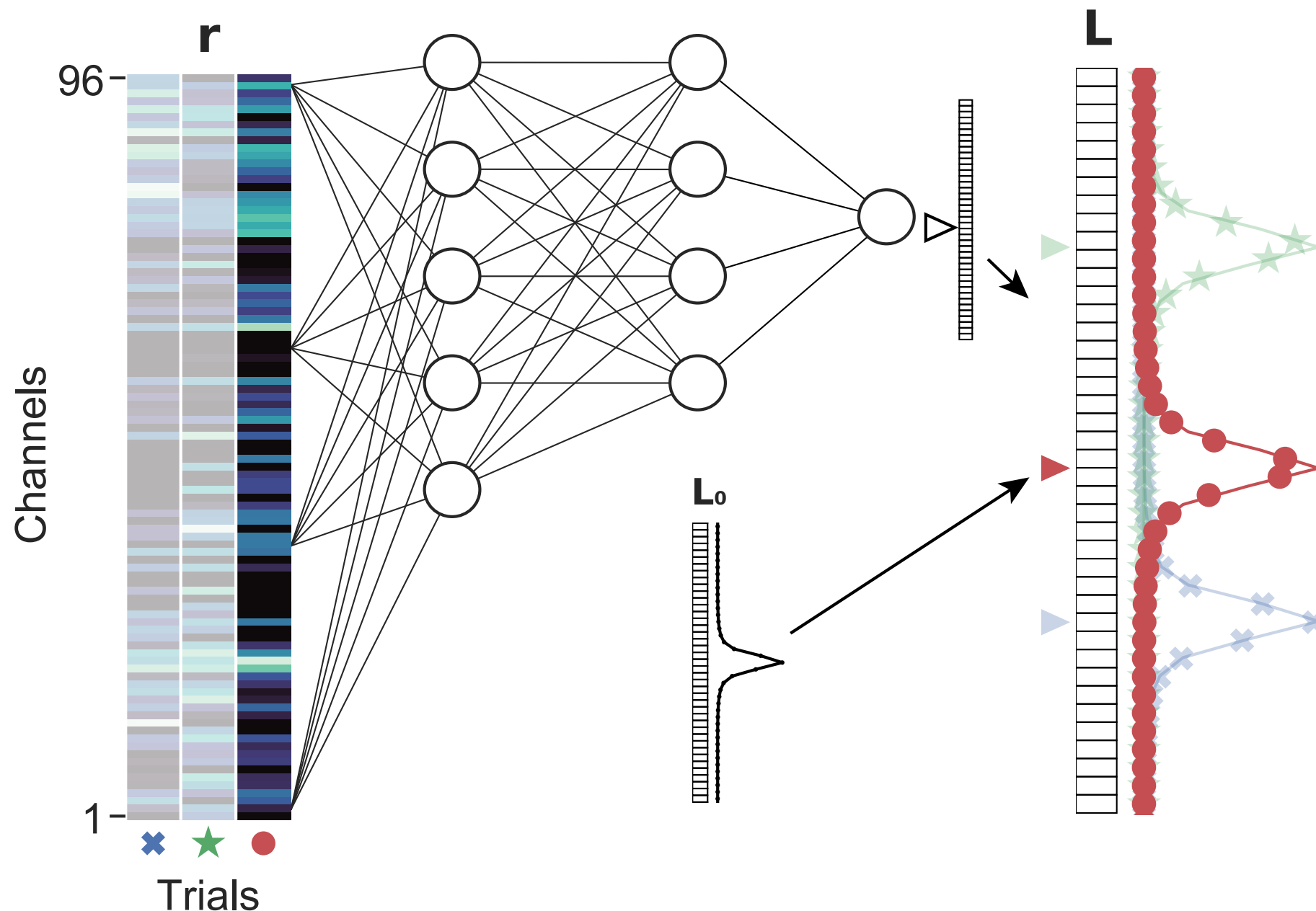
Alternative model (non-PPC)

- V1 population only provides **trial-by-trial best estimate** of the stimulus
- Uncertainty information is **NOT** represented by the shape of the likelihood function decoded from V1
- When contrast is fixed, the **uncertainty is expected to stay the same across trials**

Fixed-Uncertainty model



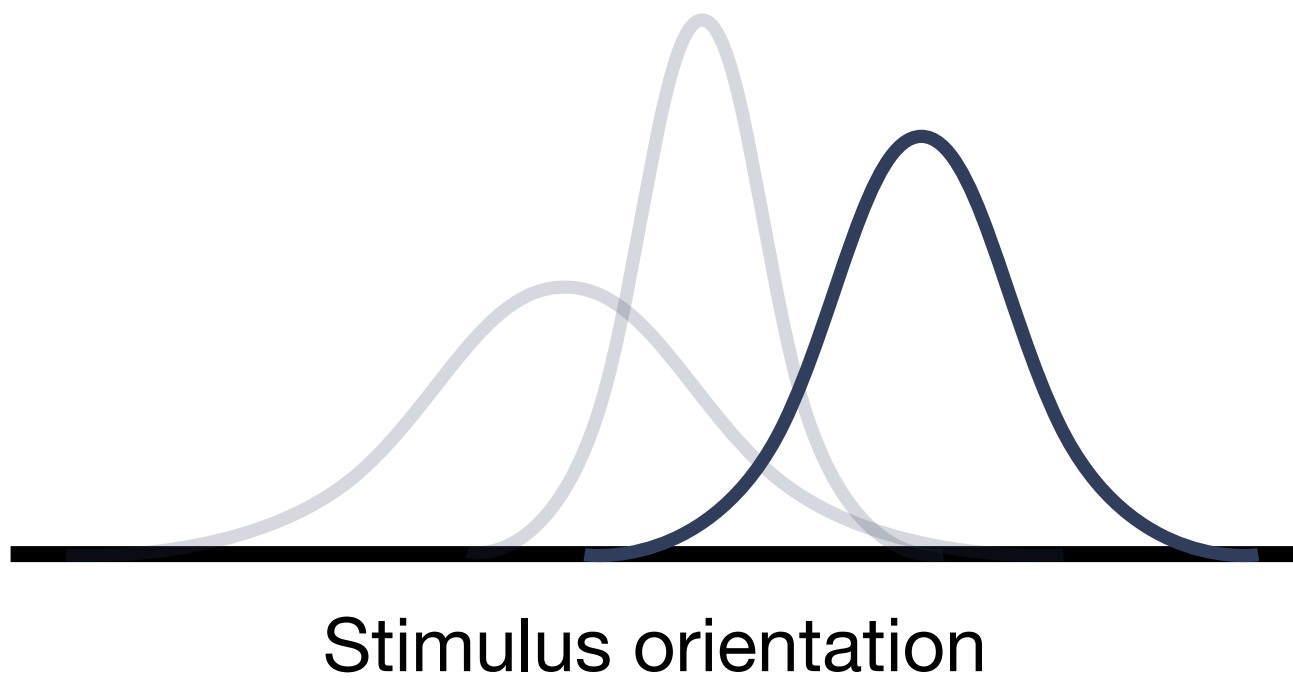
(Fixed Uncertainty Model)



Across trials from the same contrast, only the center of the likelihood function shifts and the shape remains the same

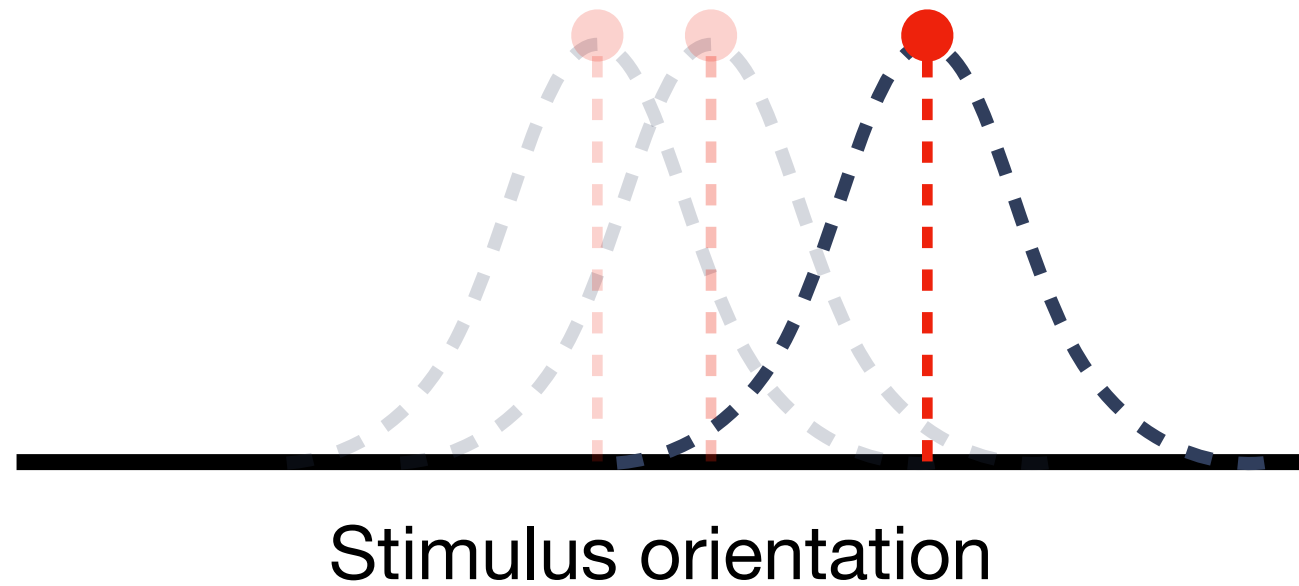
For trials from the same contrast

Full Likelihood Model
(PPC)



*Both center and shape changes
from trial to trial*

Fixed Uncertainty Model
(non PPC)



*Only center changes
from trial to trial*

Step 4: Model comparison

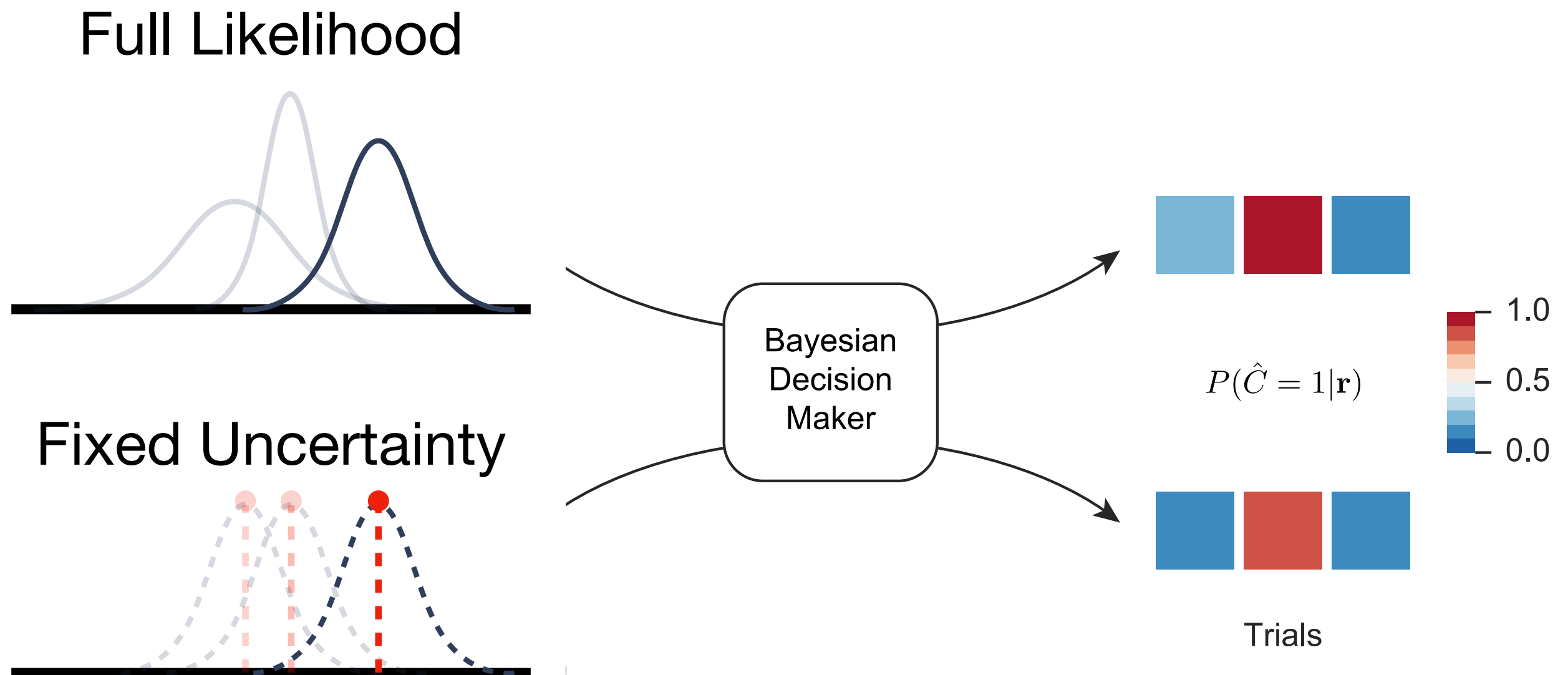
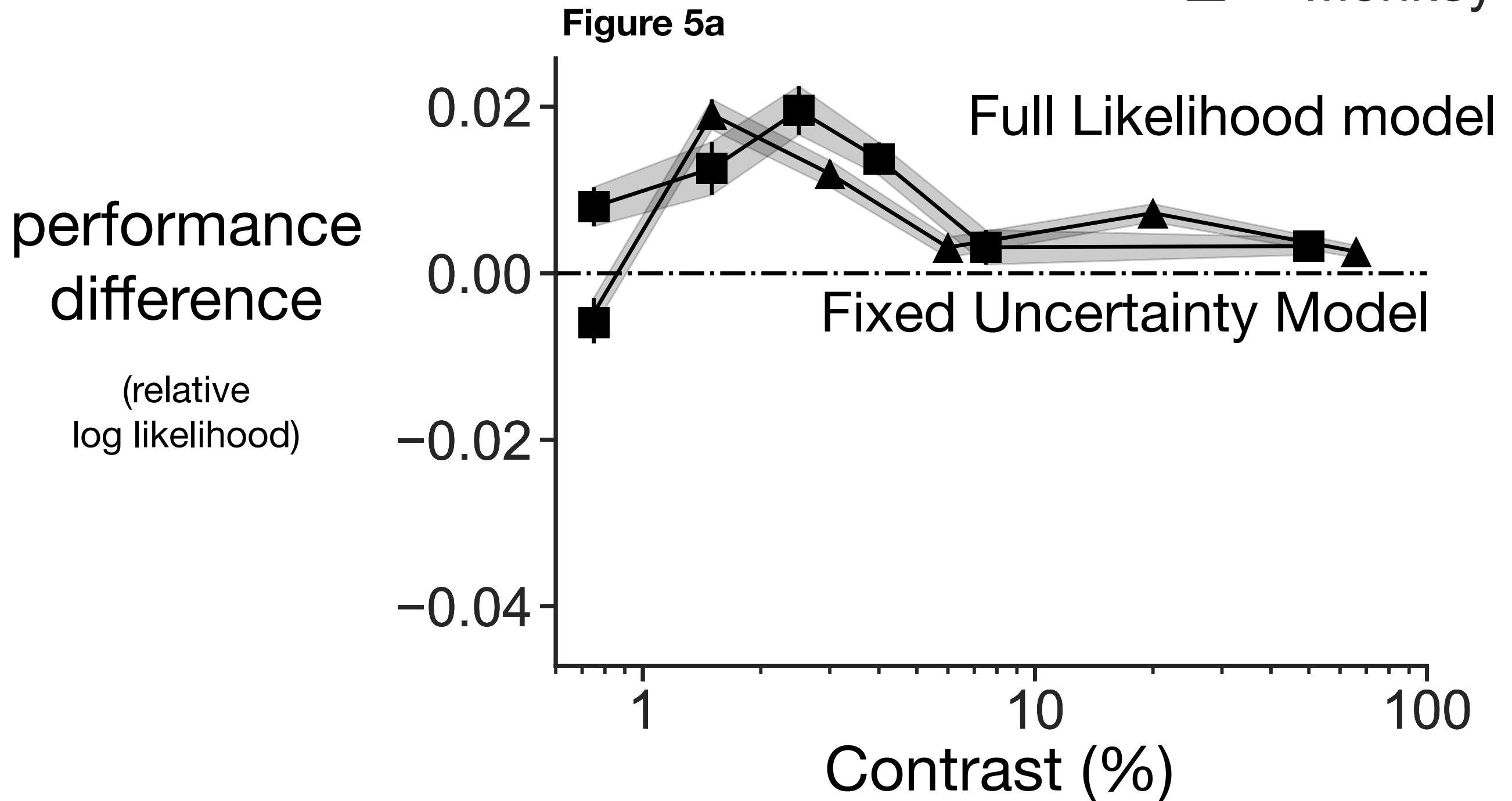


Figure 3d

Compare trial-by-trial predictions of monkey's choices by the two models

Model comparison results

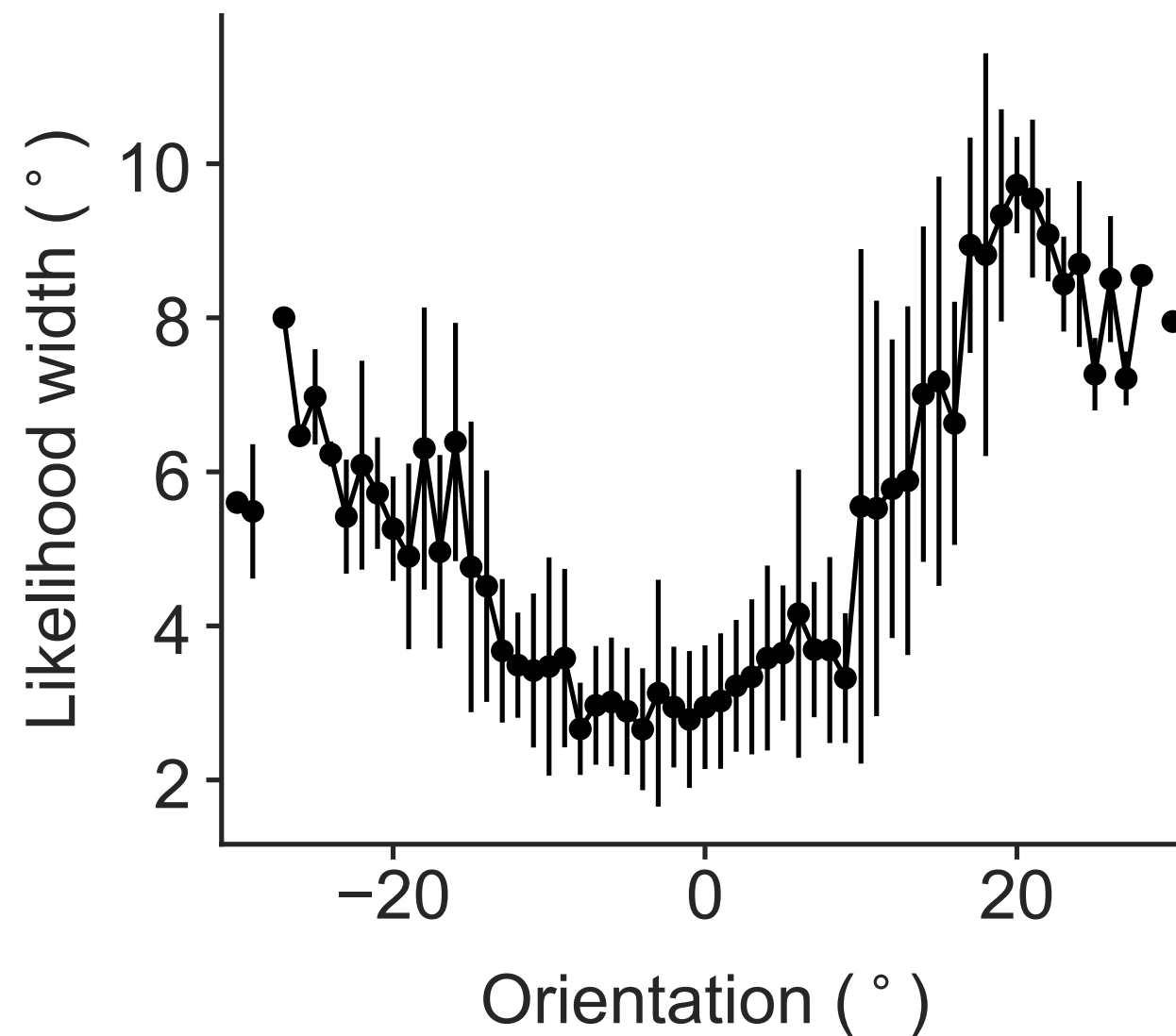
■ Monkey L
▲ Monkey T



Model using the full likelihood function predicts monkey's decisions better!

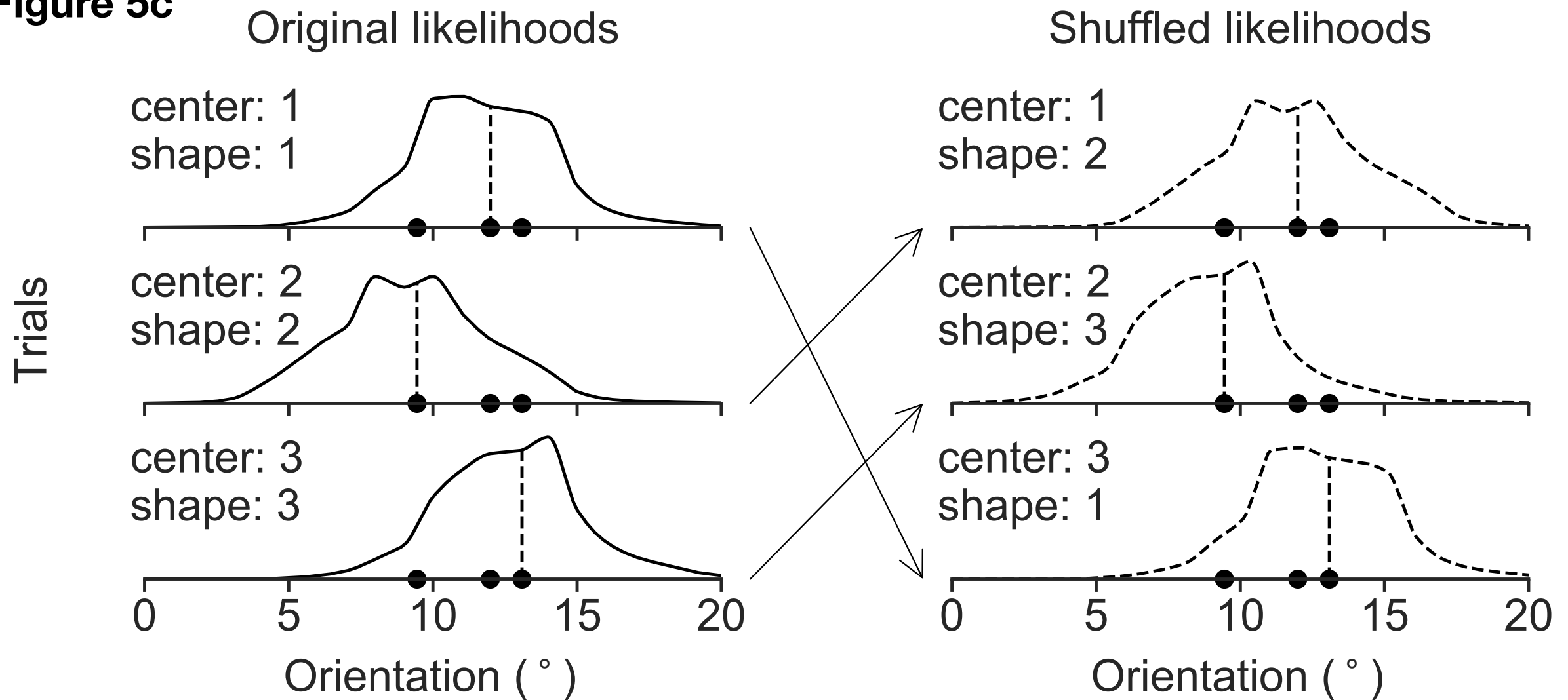
Average likelihood shape varies with orientation

Extended Figure 9c



Shuffling of likelihood shapes conditioned on the stimulus

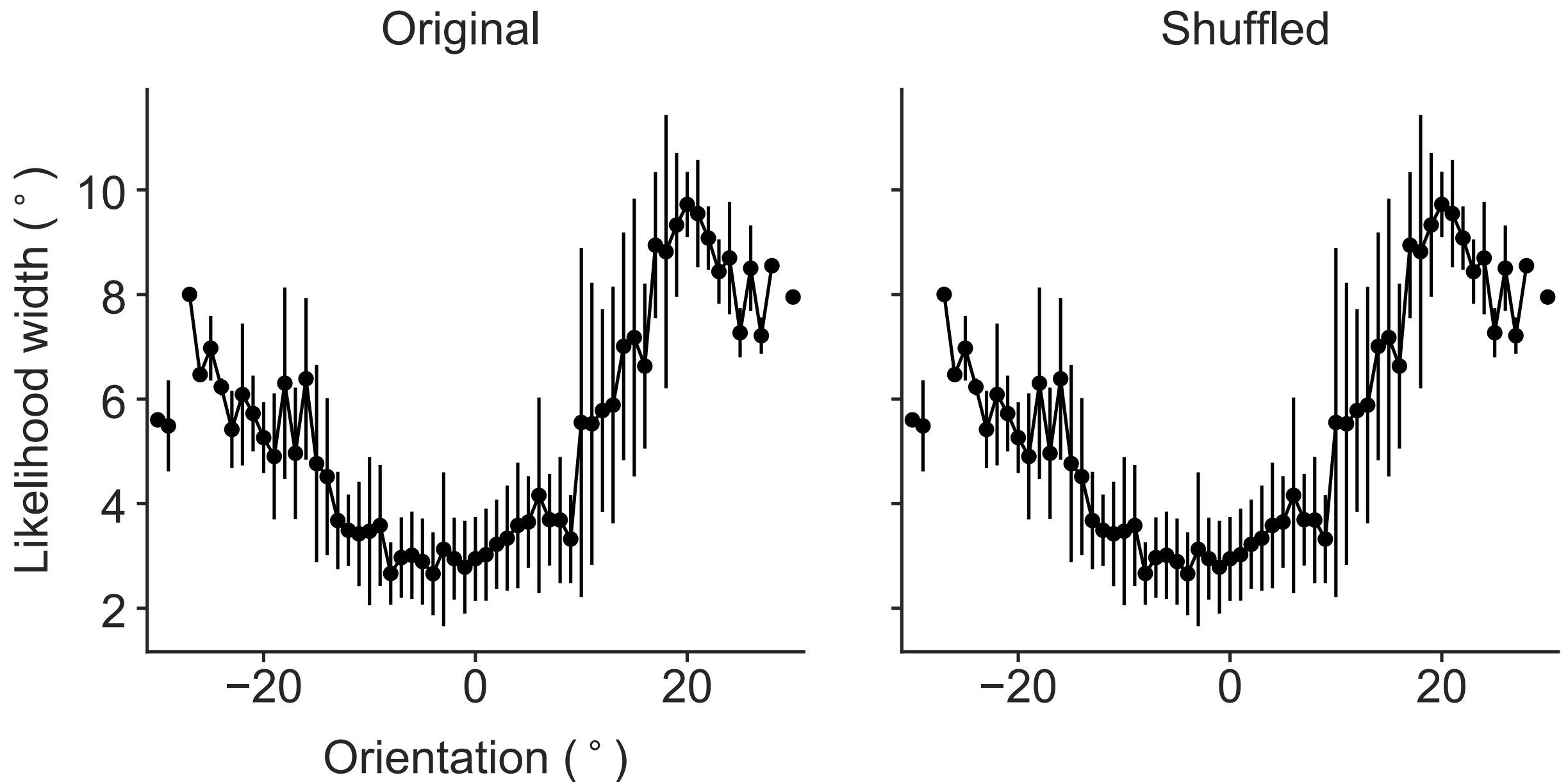
Figure 5c



(Shuffling preserves stimulus-
conditioned expected likelihood shape)



Extended Figure 9c



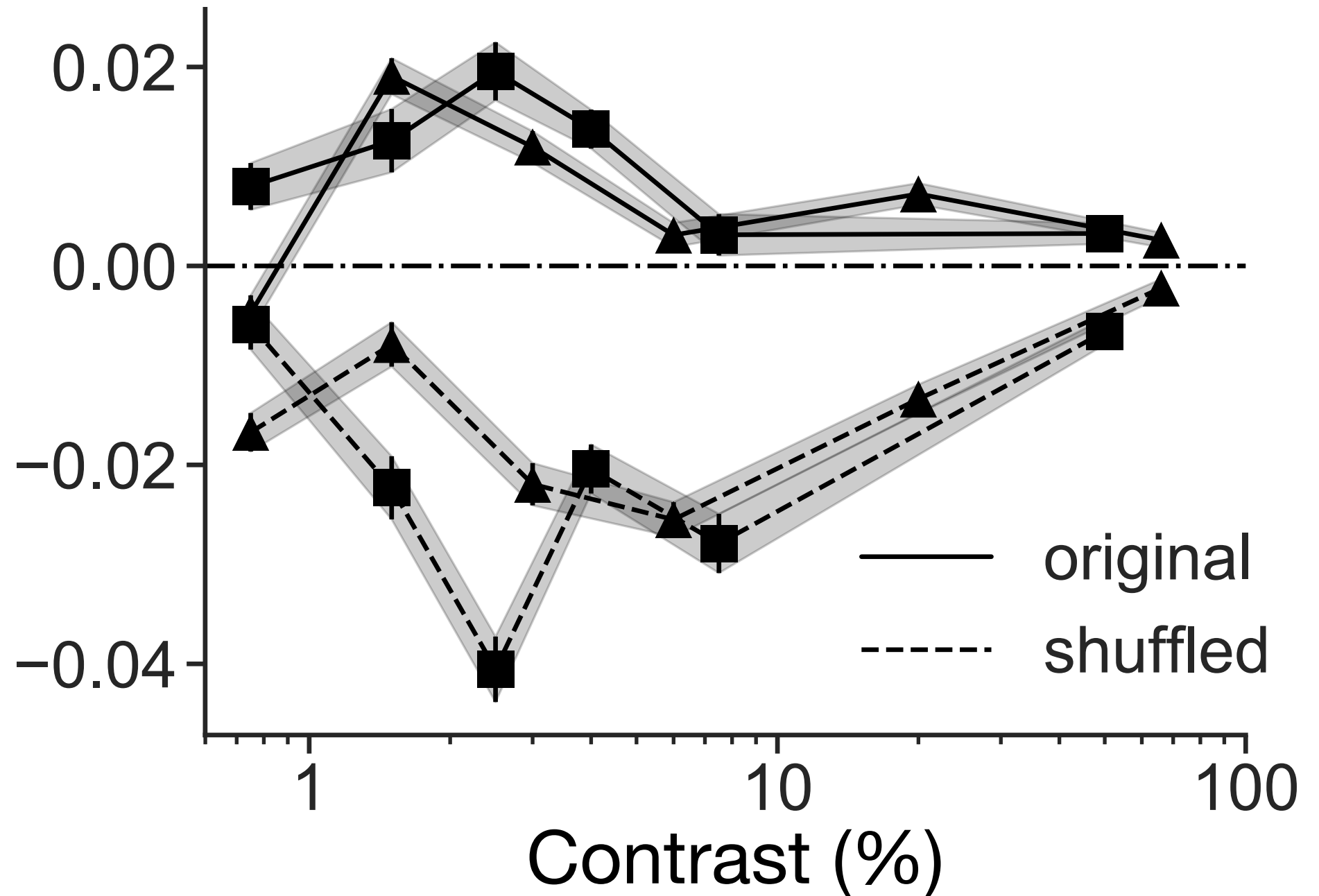
Shuffling shapes deteriorates performance

■ Monkey L
▲ Monkey T

Figure 5a

performance
difference

(relative
log likelihood)



Shuffling of likelihood function shape kills the benefit of Full-Likelihood Model, as expected

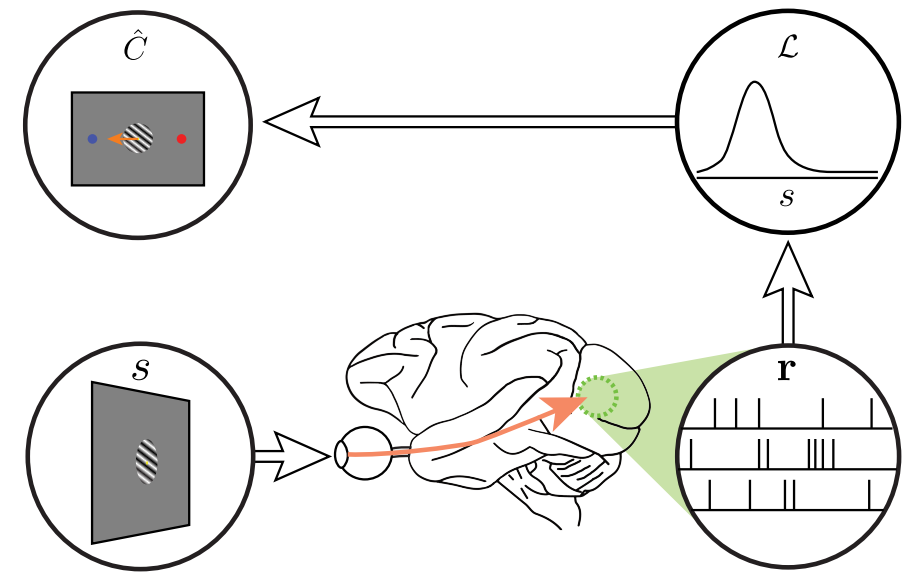
Summary

Results:

- Trial-by-trial fluctuations in the shape of likelihood function are informative about the monkey's trial-by-trial decisions on the task

Significance:

- **First population level electrophysiological evidence** in support of the hypothesis that the population of V1 neurons encode uncertainty in the form of likelihood function on trial-by-trial basis, **supporting PPC**



Big thanks to all collaborators...



Sinz Lab
University of Tübingen
(Tübingen, Germany)



Tolias Lab
Baylor College of Medicine
(Houston, TX)

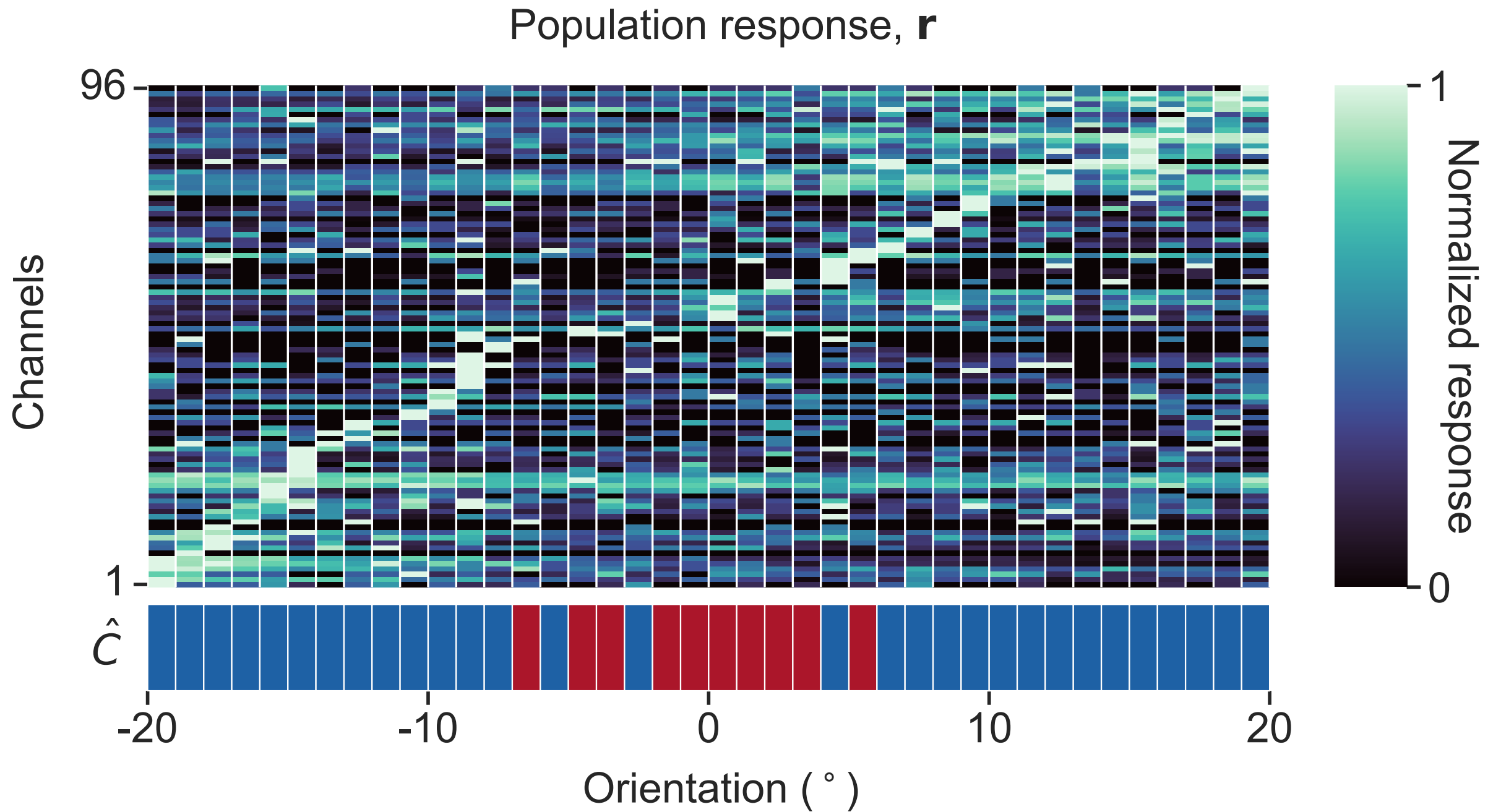


Ma Lab
New York University
(New York, NY)

Bonus slides

Recording from V1 population

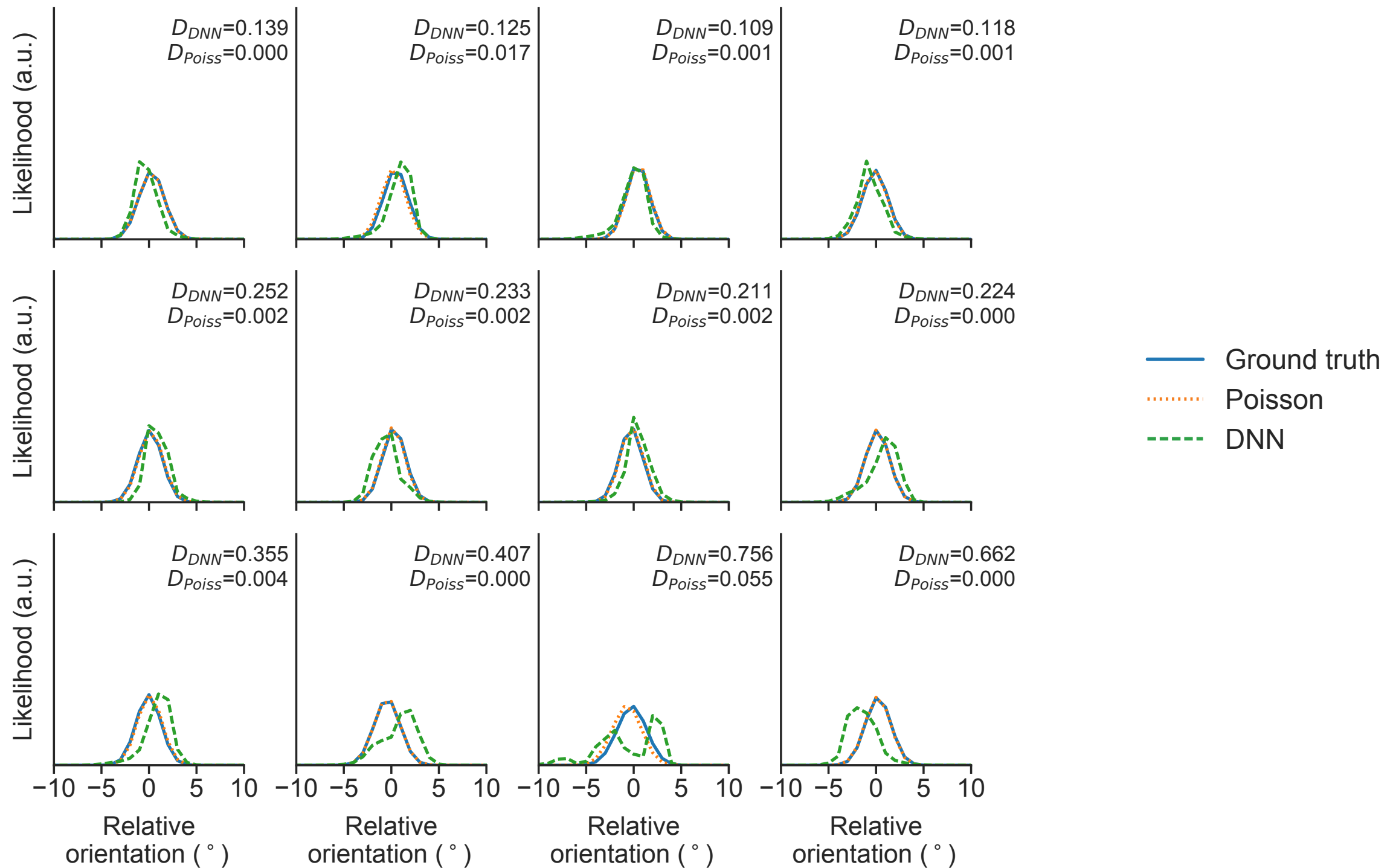
Figure 3b



(Effectiveness of DNN likelihood decoder)



Extended Figure 3b: Ground truth - independent Poisson distribution



(Effectiveness of DNN likelihood decoder)



Extended Figure 3d: Ground truth - scaled correlated Gaussian distribution

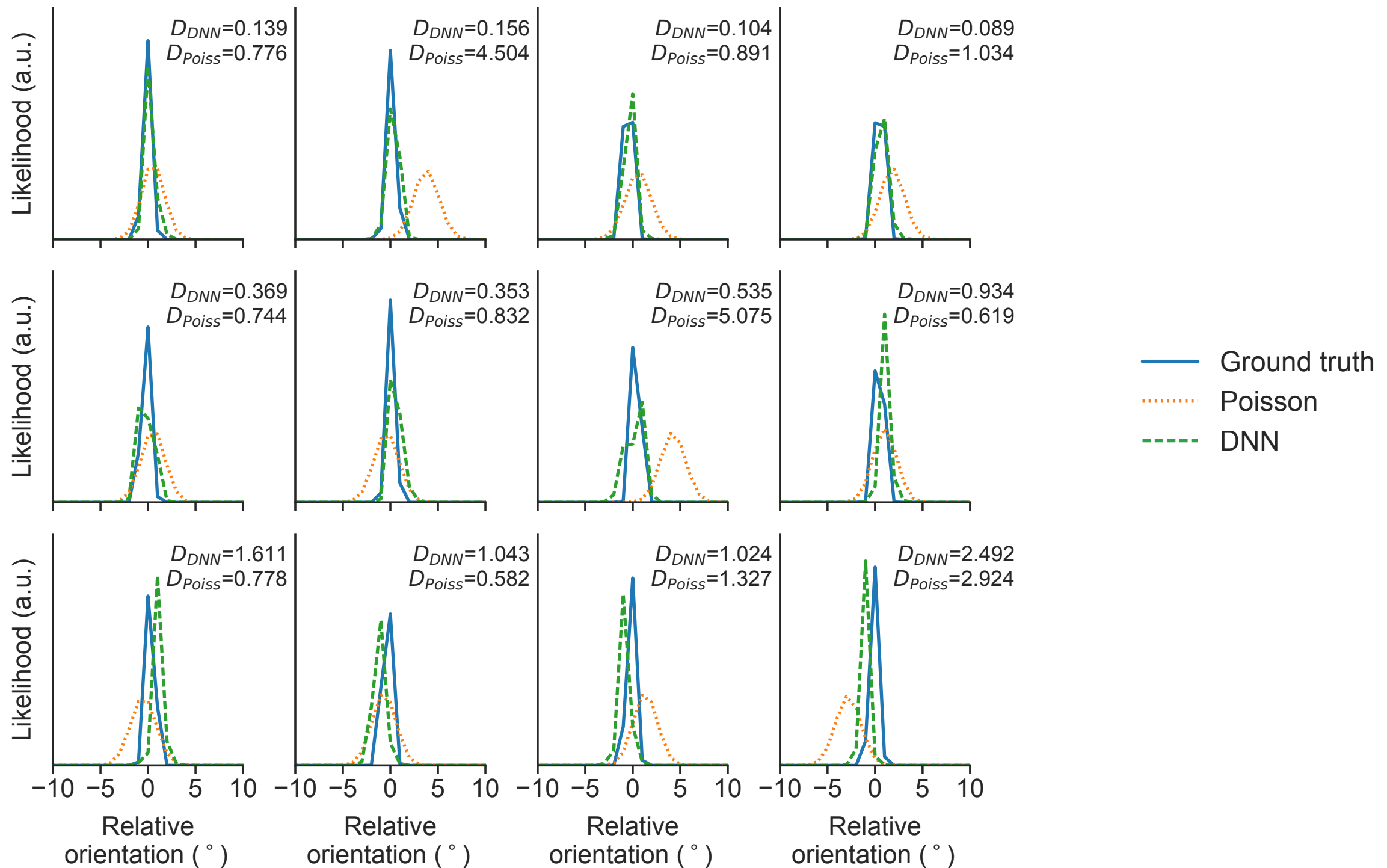


Figure 1 consists of three heatmaps showing the likelihood of orientation discrimination as a function of hypothesized orientation (x-axis) and actual orientation (y-axis). The x-axis and y-axis both range from -20 to 20 degrees. A dashed white line represents the identity line (y=x). The color scale on the right indicates the likelihood in arbitrary units (a.u.), ranging from dark purple (low likelihood) to light yellow (high likelihood). The three heatmaps correspond to different contrast levels: 4%, 32%, and 100%. At 4% contrast, the likelihood is low and spread out. At 32% contrast, the likelihood is higher and more concentrated along the identity line. At 100% contrast, the likelihood is highest and most concentrated along the identity line, indicating the best performance.

Width of decoded likelihood varies with contrast

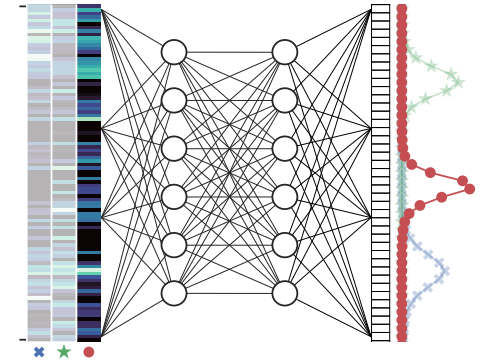
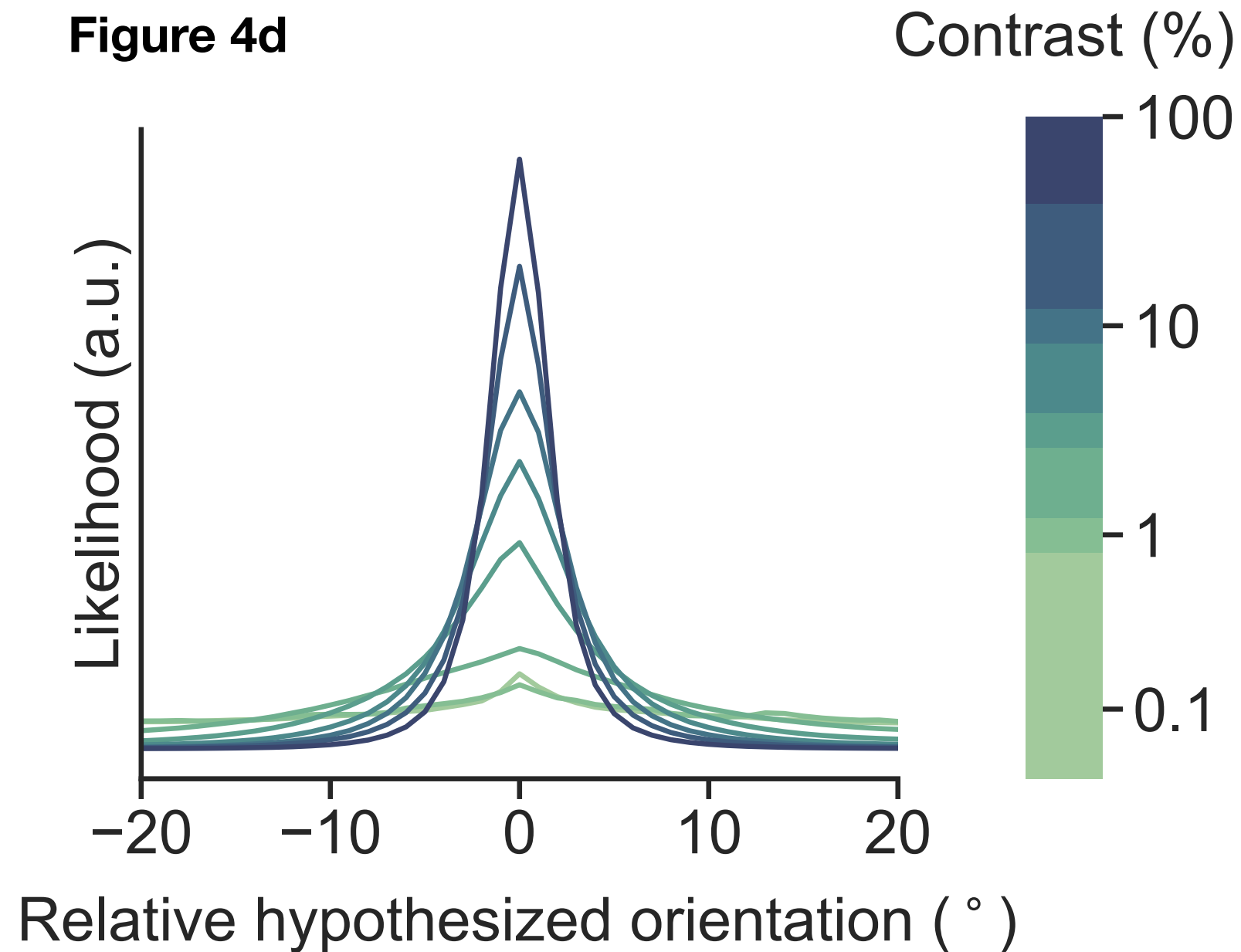
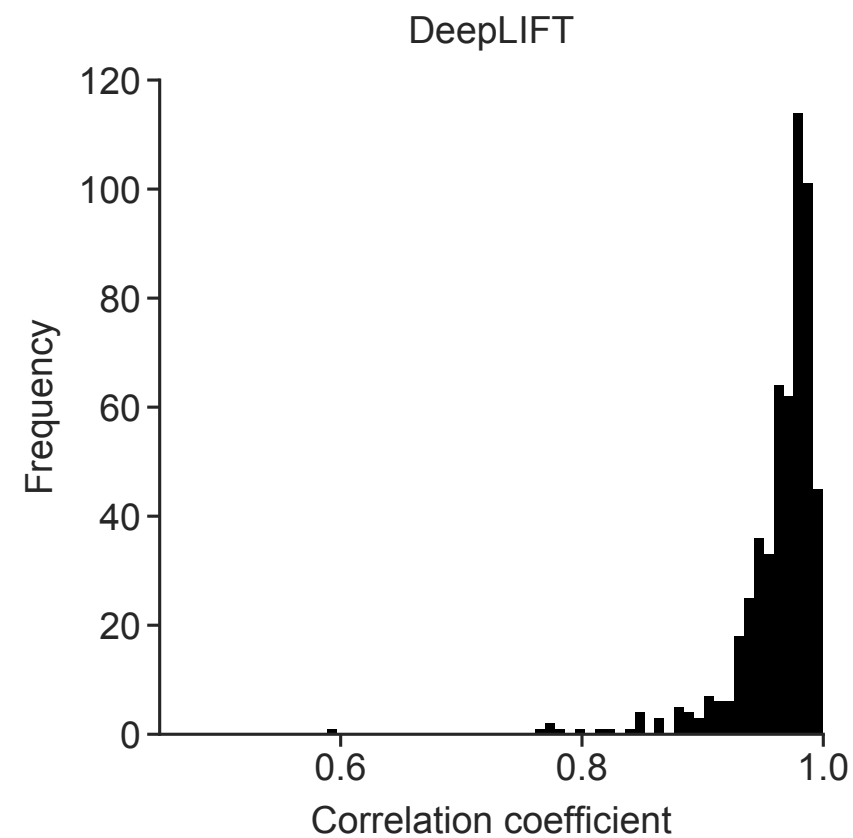
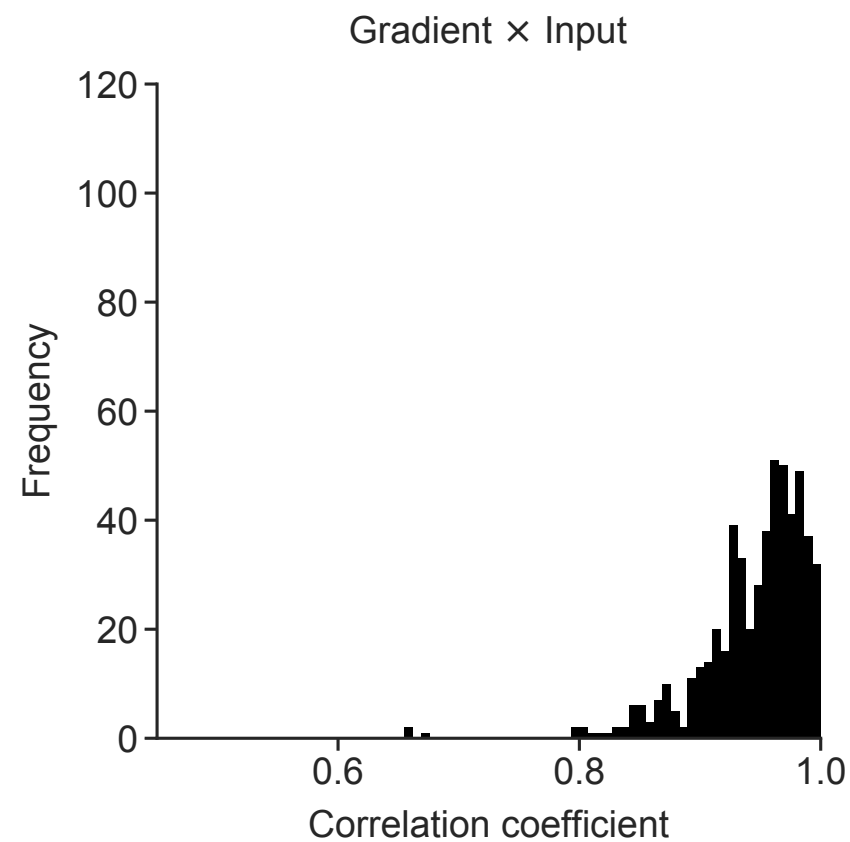
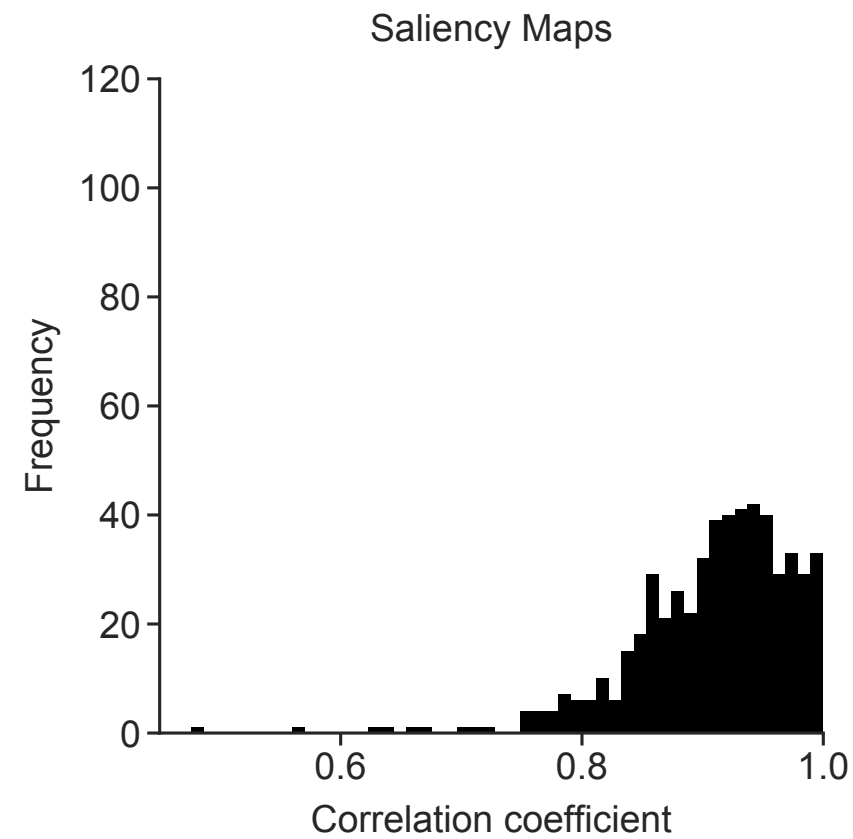
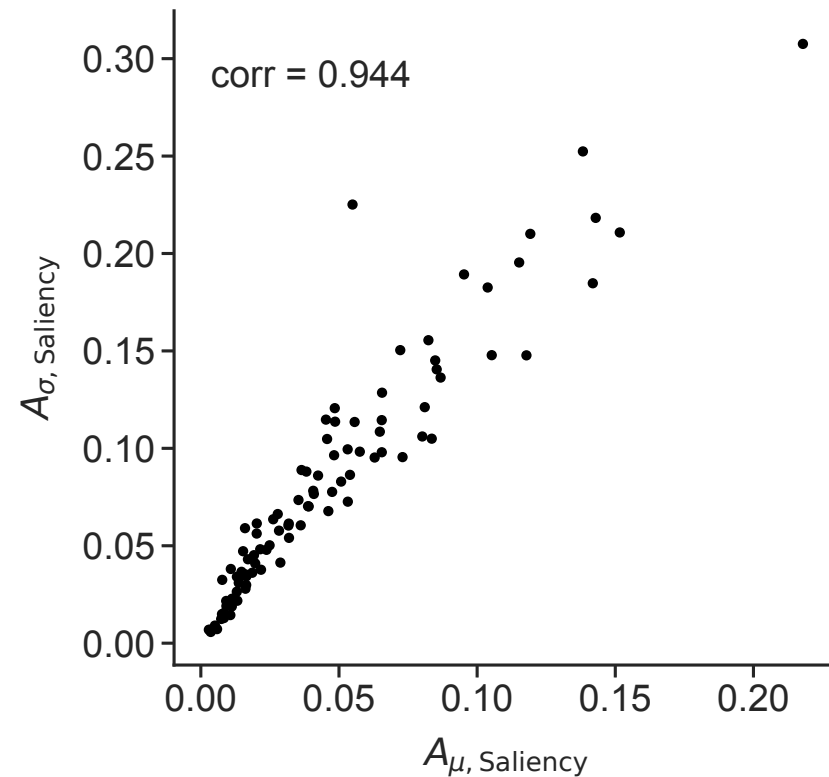


Figure 4d

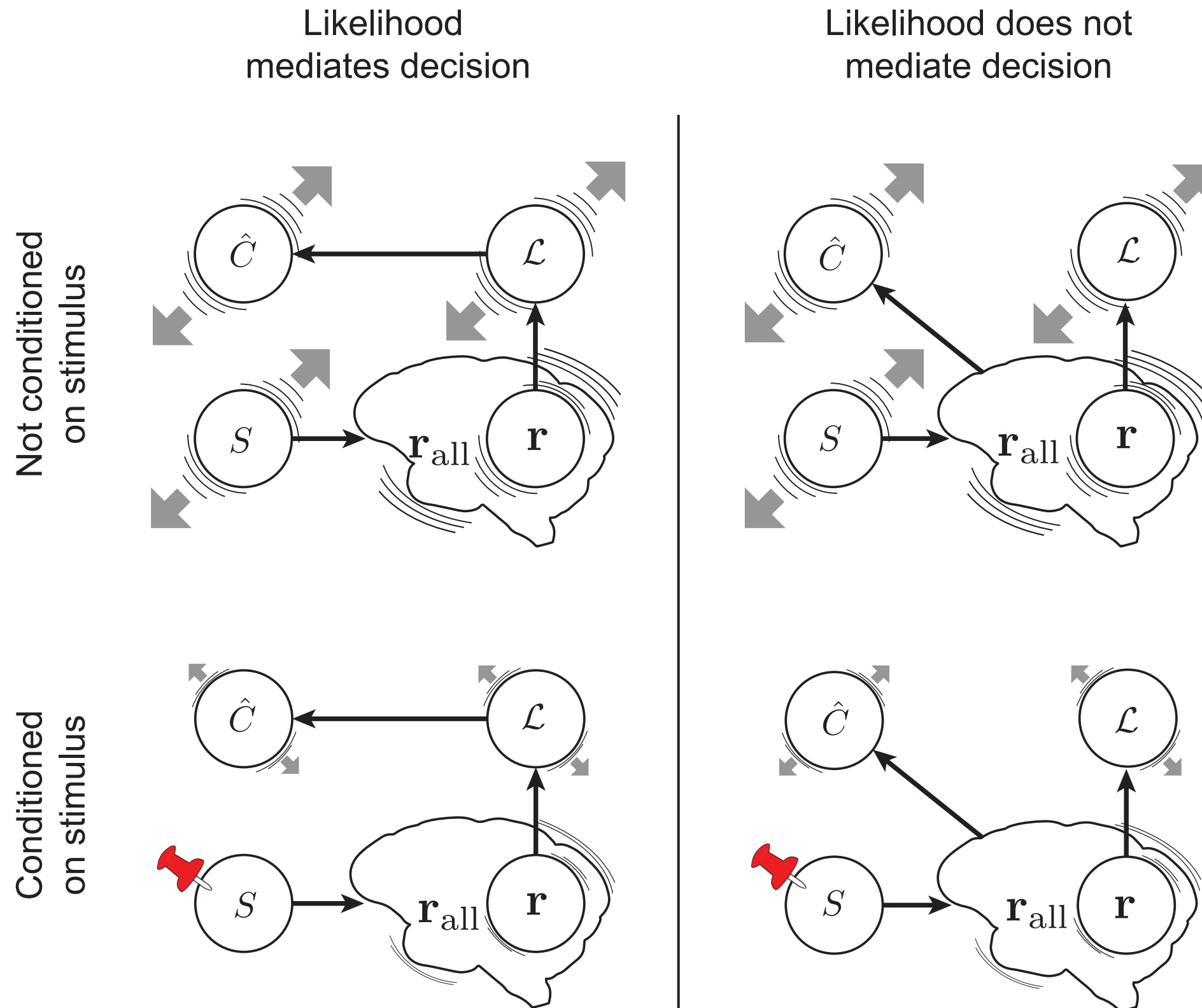


Which neurons contribute to different aspects of the likelihood functions?

Figure 6



Accounting of stimulus as a confound



Extended Figure 4

Time course of a trial

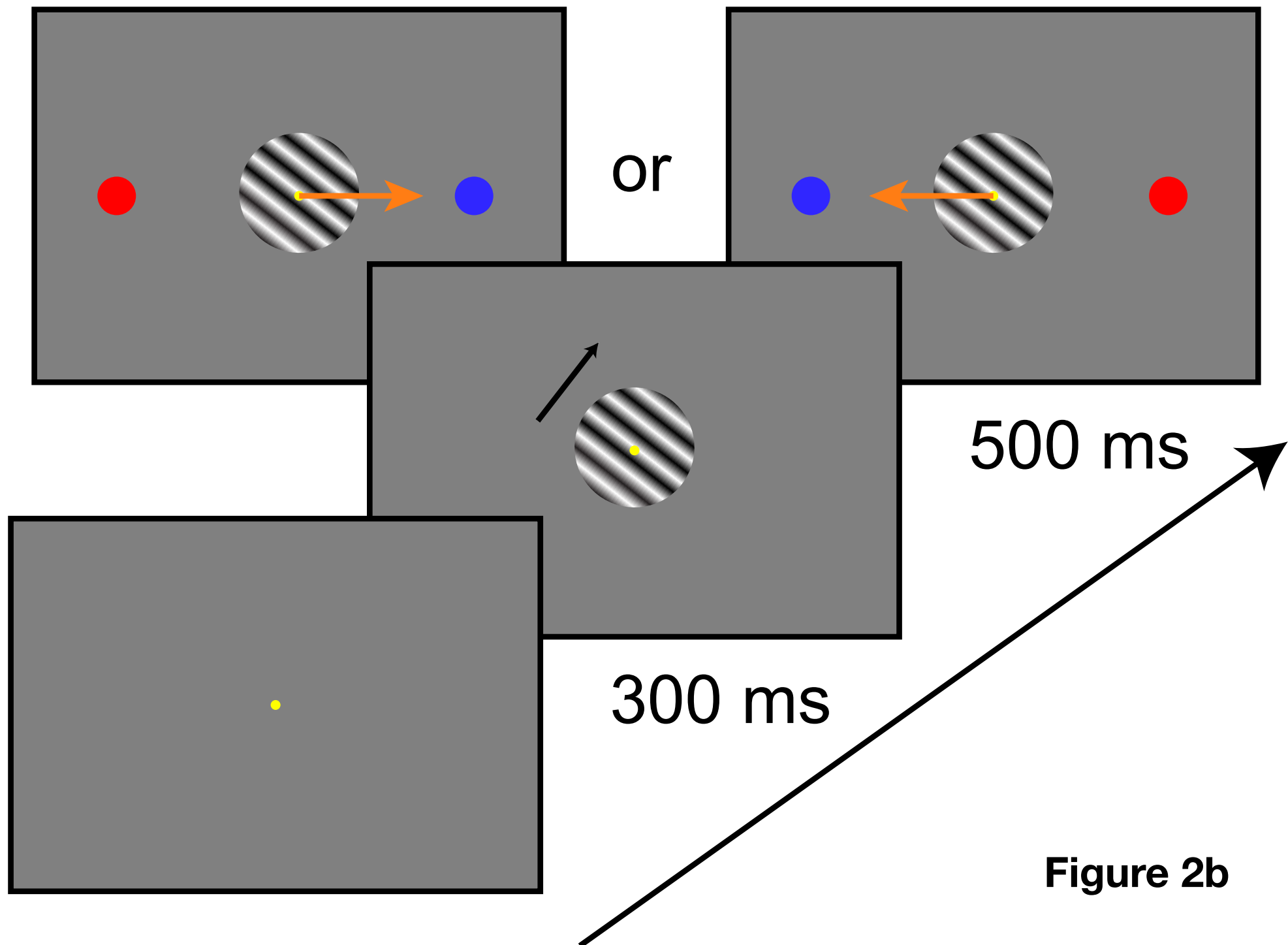
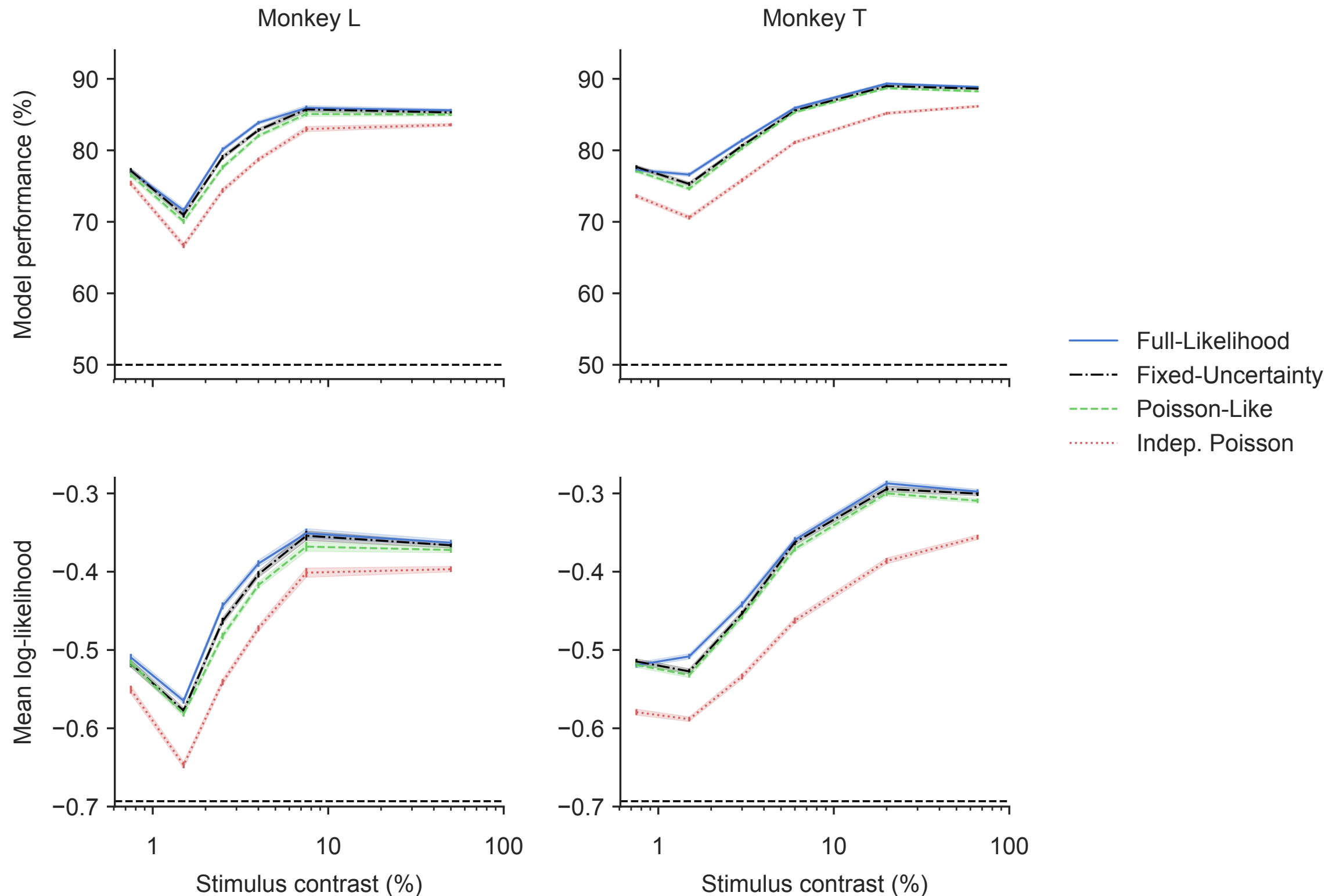


Figure 2b

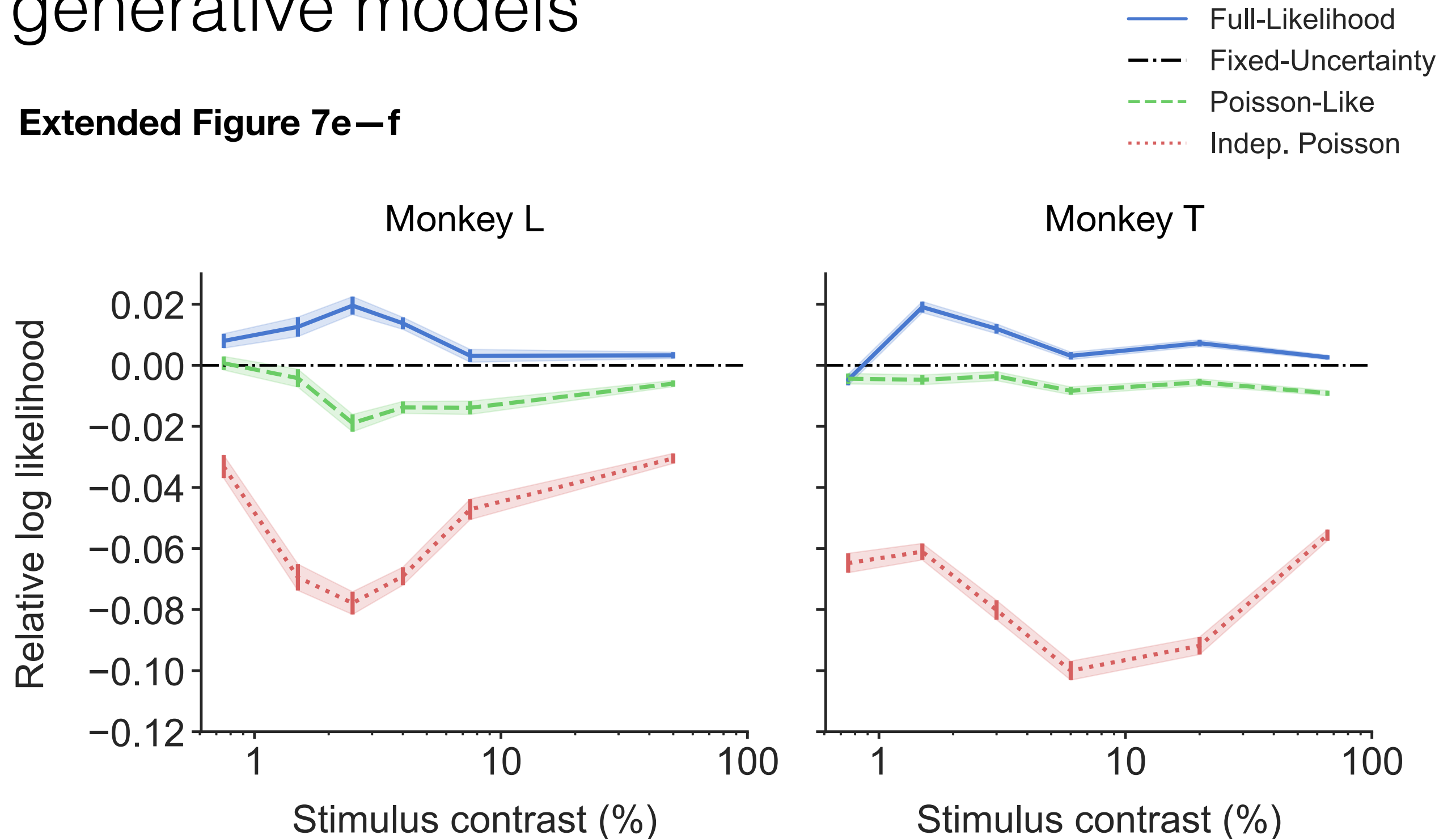
Prediction of monkey's decisions

Extended Figure 7a–d



Full-likelihood model performs better than likelihood functions based on parametric generative models

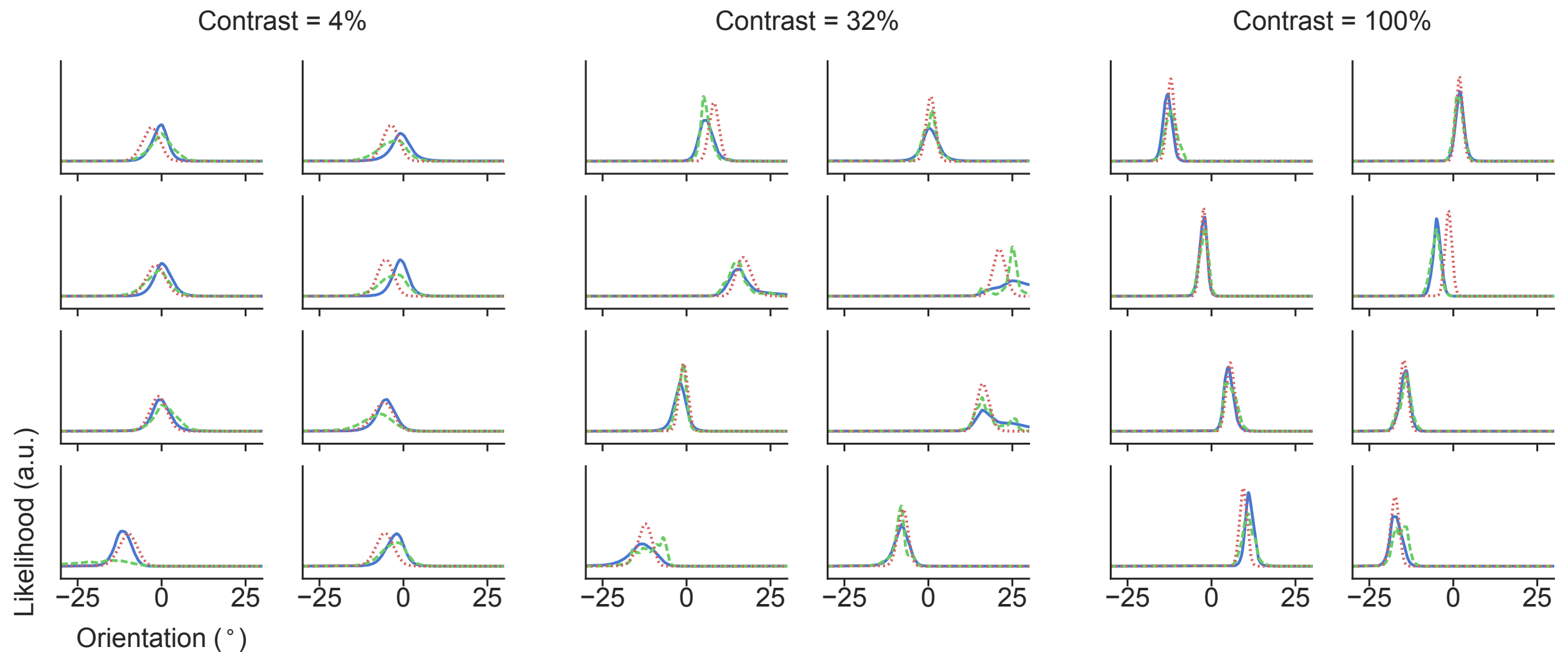
Extended Figure 7e—f



Likelihood functions under different models

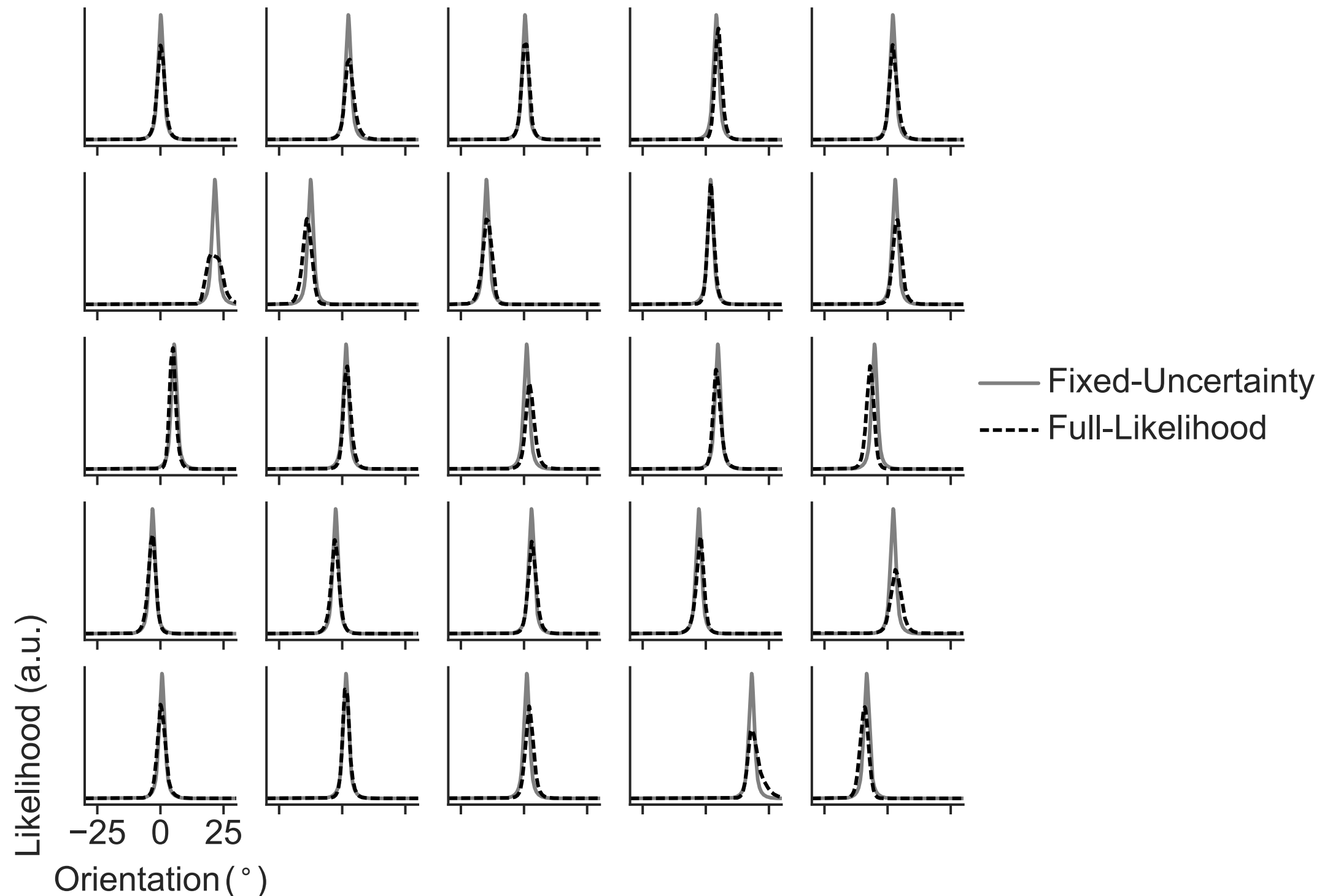
Extended Figure 2

- Full-Likelihood
- - - Poisson-Like
- ... Independent Poisson



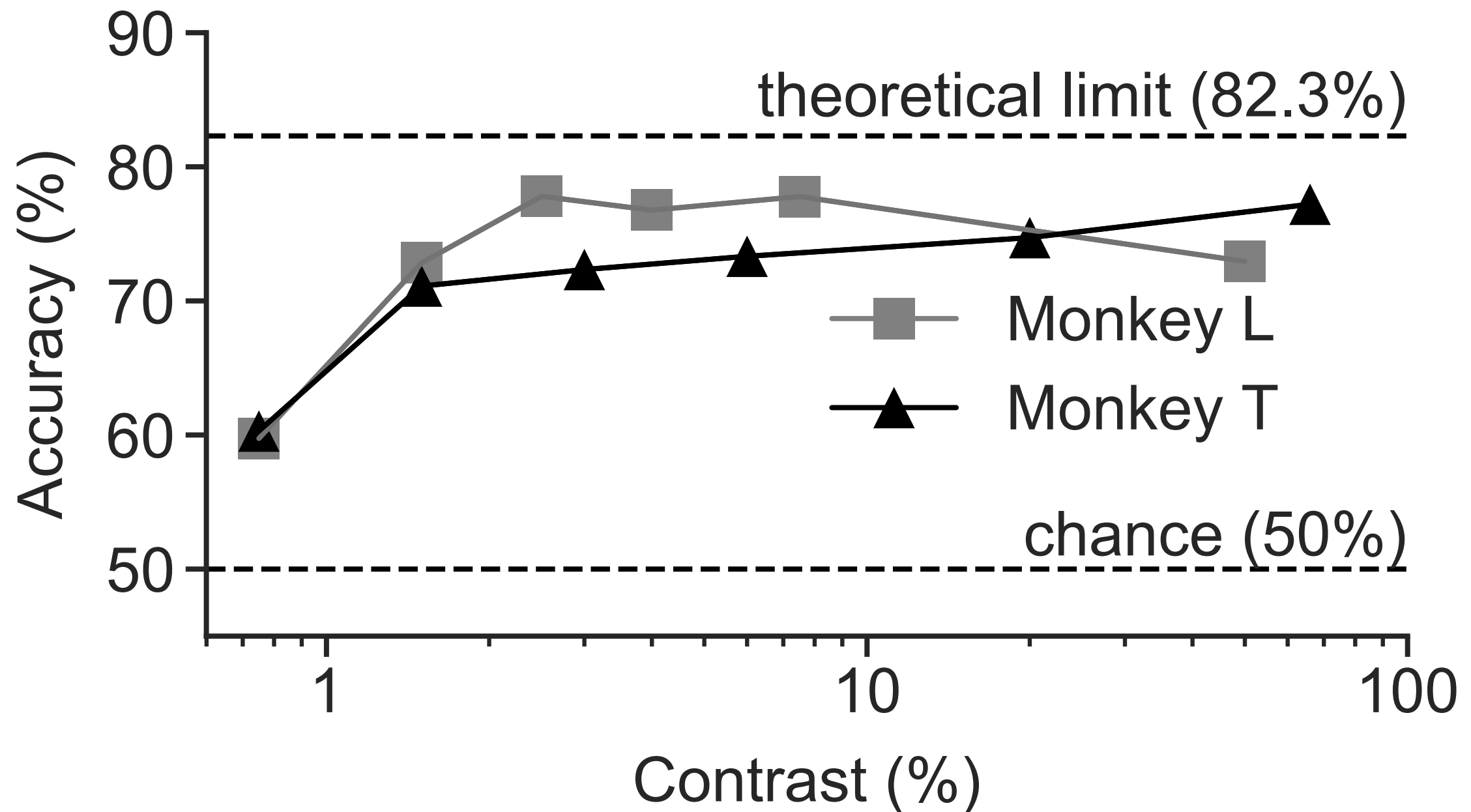
Likelihood functions under different models

Extended Figure 5b



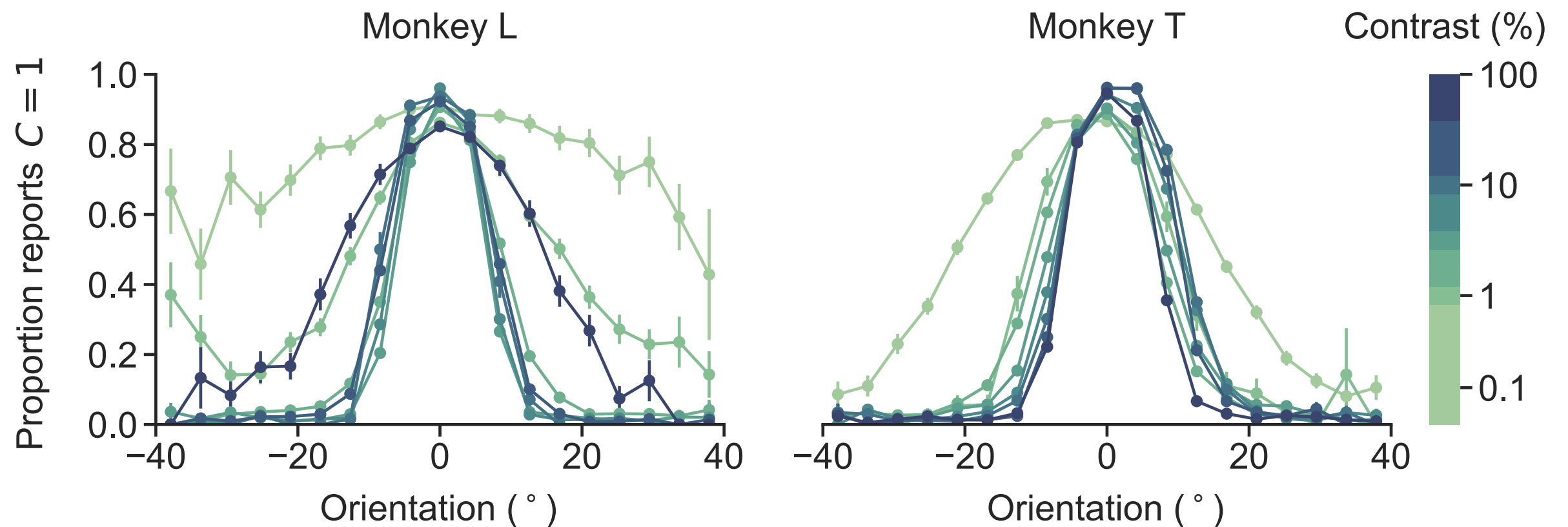
Monkeys perform the task well

Figure 2c



Monkeys perform the task well

Figure 2d



Monkeys perform the task well

Figure 2e

